

9-12 Physical Education Curriculum

May 11,2017 Board Approved St. Charles R6 School District



Grades 9-12 Physical Education Curriculum Committee 2017

Curriculum Committee Chairpersons

Jessica Hoormann, Administration Building, Curriculum and Instruction Specialist

Curriculum Team Leader

Karen Asbell

Curriculum Developers

Gary Strauss Ben Owens Nigel Kinworthy Renee Boschert



Grades 9-12 Physical Education Curriculum TABLE OF CONTENTS

Table of Contents	Pg. 2
District Mission Statement	Pg. 3
District Vision	Pg. 3
District Values	Pg. 3
District Goals	Pg. 4
Philosophical Foundation	Pg. 5
9-12 Physical Education Philosophical Foundation	Pg. 6
9-12 Physical Education Course Description	Pg. 7-8
9-12 Physical Education Rationale	
9-12 Physical Education Program Goals	Pg. 10
9-12 Physical Education Essential Learner Outcomes	Pg. 11
Scope and Sequence	Pg. 12-13
Curriculum	
Appendix	Pg. 97-121
Grade Level Expectations	

Grade Level Outcomes

District Mission

The City of St. Charles School District will REACH, TEACH, and EMPOWER all students by providing a challenging, diverse, and innovative education.

District Vision

The City of St. Charles School District will be an educational leader recognized for high performance and academic excellence that prepares students to succeed in an ever-changing global society.

District Values

We, the City of St. Charles School District community of students, parents, staff, and patrons, value:

- > High quality education for all students which includes:
 - Lifelong learning from early childhood through adult education
 - Rigorous learning experiences that challenge all students
 - Instruction that meets the needs of a diverse community
 - Respect for all
 - Real world, critical thinking and problem-solving skills to prepare students for the 21st Century
 - Developing caring, productive, and responsible citizens
 - Strong engagement of family and community
 - A safe, secure, and nurturing school environment
- > Achievement through:
 - Celebration of individual success
 - Collaboration with parents and community stakeholders
 - Exploration, Innovation, and creativity
- ➤ High quality staff by:
 - Hiring and retaining highly qualified and invested employees
 - Providing professional development and collaboration focused on increasing student achievement
 - Empowering staff to use innovative resources and practices
- Informed decisions that are:
 - Student-centered
 - Focused on student achievement
 - Data Driven
 - Considerate of all points of view
 - Fiscally responsible

District Goals

For planning purposes, five overarching goals have been developed. These goals are statements of the key functions of the school district.

- 1. Student Performance
 - Develop and enhance the quality educational/instructional programs to improve student performance and enable students to meet their personal, academic, and career goals.
- 2. Highly qualified staff
 - Recruit, attract, develop, and retain highly qualified staff to carry out the District's mission, vision, goals, and objectives.
- 3. Facilities, Support, and Instructional Resource
 - Provide and maintain appropriate instructional resources, support services, and functional and safe facilities.
- 4. Parent and Community Involvement
 - Promote, facilitate and enhance parent, student, and community involvement in district educational programs.
- 5. Governance
 - Govern the district in an efficient and effective manner providing leadership and representation to benefit the students, staff, and patrons of the district.

School District Philosophical Foundations

Teachers in the School District of the City of St. Charles share in and ascribe to a philosophy that places children at the heart of the educational process. We feel that it is our professional responsibility to strive to be our best at all times and to maximize our efforts by ensuring that the following factors are present in our classrooms and our schools.

- 1. Learning is developed within the personal, physical, social, and intellectual contexts of the learner.
- 2. A strong educational program should provide developmental continuity.
- 3. The successful learner is motivated, strategic, knowledgeable, and interactive.
- 4. Children learn best when they have real purposes and can make connections to real life.
- 5. Effective learning is a combination of student exploration and teacher and mentor modeling.
- 6. Assessment is an ongoing and multidimensional process that is an integral part of instruction.
- 7. Making reading and writing connections across multiple sources and curricula facilitates meaning.
- 8. Literacy for the future means literacy in multiple technologies.
- 9. Education must respond to society's diverse population and serve all children.
- 10. Interactions among students, teachers, parents, and community form the network that supports learning.

Grade 9-12 Physical Education Philosophy

A quality Physical Education and Health Program supports the physical, mental/emotional, and social development of students. Regular involvement in physical activity has been proven to increase test performance, raise selfesteem, reduce the incidence of life threatening disease and produce a positive impact on the well-being of an individual.

The K-12 Physical Education and Health curriculum is designed to:

- Provide opportunities for students to learn, understand, and demonstrate movement skills, strategies, teamwork, problem solving and health related fitness.
- Allow students to participate in various physical activities, sports, and methods of fitness to better provide enjoyment of physical activity, as well as build social, psychomotor, and cognitive skills.
- Build an understanding of the concepts of the human body systems and disorders that affect them.
- Use skills and health literacy necessary to make informed decisions.
- Engage and help inspire students to pursue a lifetime of fitness related activities and healthy decisions
- Provide a comprehensive, rigorous program that continuously builds students' knowledge and skill development
- Encourage collaboration between students, teachers, parents and community

Recreational Games Course Description:

Recreational games will provide fitness concepts, and an introduction to the following sport activities of: golf, bowling, volleyball, and if time permits other recreational games. This course will include the basic fundamentals of the activities, including rules and terminology.

Strength Training Course Description:

Strength training is designed to give the student high levels of strength training, speed and agility, aerobic activities, and stretching skills. The students will be given the opportunity to increase their knowledge on an array of fitness concepts. Students will be graded on the number of workouts completed, attitude and written tests.

Fitness Walking Course Description:

This course is designed for students to improve cardiovascular fitness by walking. This course is completely activity based and suggested for those who are self motivated. Various walking activities and assessments will be used throughout the class. Students will be expected to walk 2-3 miles per class period (8-12 laps on the track). This class is outdoors; therefore students should be prepared to walk in any type of weather.

Outdoor Education Course Description:

Outdoor education will provide basic information on hunting ethics and safety without the use of firearms, fishing skills and ethics, camping and hiking methods that will be taught at area parks, orienteering concepts using maps and compasses, adventure activities, and an awareness of Missouri's outdoors using plant and wildlife identification lessons. Students will participate in some outdoor activities. Students will be able to work with Missouri Conservation Experts.

Core Conditioning A (aerobics/dance/fitness) Course Description:

The core conditioning class will provide students the opportunity to participate in power walking, step aerobics, yoga, Pilates, hip hop, popular modern dances (2015- present), line and social dancing, salsa, along with other lifetime fitness activities. Each student will assess and evaluate their personal fitness levels in order to set personal goals toward developing and monitoring a healthful level of fitness and lifestyle.

Core Conditioning B(strength training/personal fitness/boot camps) Course Description:

The core conditioning class will provide students the opportunity to participate in power walking, yoga, Pilates, plyometrics, resistance training, boot camps, individual app workouts, kickboxing and other lifetime fitness activities. Each student will assess and evaluate their personal fitness levels in order to set personal goals toward developing and monitoring a healthful level of fitness and lifestyle.

Physical Education Course Description:

This course fulfills the Physical Education .5 credit for graduation. The Physical Education program is designed to improve the students 4 elements of fitness. Cardiovascular endurance, muscular strength, muscular endurance, flexibility will all be tested. Student's cardiovascular fitness will be improved by doing the couch to 5k program. Personal fitness concepts and a variety of team sports/activities will be introduced.

Team Sports Course Description:

Team sports will provide fitness concepts, and an introduction to a variety of sports/activities. This course will include the basic fundamentals of the sports/activities, including skills, rules, and terminology.

Grades 5-8 Physical Education Rationale

Physical well-being (less risk of heart disease, increased physical fitness, healthy weight management, and an active lifestyle).

Mental/Emotional well-being (academic performance, increased interest in learning, self-discipline, positive attitude towards physical activity, self-confidence, and goal setting.

Social well-being (cooperation with others, positive relationships, and developing friendships)

Grades 5-8 Physical Education Program Goals

- 1. Learners will demonstrate competency in motor skills and movement patterns needed to perform a variety of physical activities.
- 2. Learners will demonstrate the understanding of movement concepts, principles, strategies, and tactics as they apply to the learning and performance of physical activities.
- 3. Learners will exhibit a physically active lifestyle while maintaining a health enhancing level of physical fitness.
- 4. Learners will exhibit responsible personal and social behavior/interaction that respects self and others in a physical activity environment.
- 5. Learners will value physical activity for health, enjoyment, and challenge while exhibiting cooperation and teamwork in regard to team sport.
- 6. Learners will comprehend the history, rules, and guidelines for various athletic activities and sports.
- 7. Learners will demonstrate and understand basic hygiene practices and will identify basic anatomical structures and physiological processes.

Grades 5-8 Physical Education Essential Learner Outcomes

- 1. The learner will continue developing the basic skills needed to perform specific sports or activities.
- The learner will demonstrate an understanding of rules and strategies of a sport or activity and apply them appropriately.
- 3. The learner will meet the health-related fitness standards of the Fitnessgram Fitness Test.
- 4. The learner will demonstrate sportsmanship in appropriate situations, care for equipment, and safety in the setting of a sport or activity.
- The learner will demonstrate proper technique, safety, and knowledge of the specific muscle being targeted. (only 7th and 8th grade)

			1					
Physical Education High School Electives								
I= Introduce E= Emphasis A= Apply								
Fundamental Movement, Skills and Games	RG	ST	сс	ID	DP	OE	FW	TS
Scope and Sequence								
Physical Education High School Electives								
I= Introduce E= Emphasis A= Apply								
Fundamental Movement, Skills and Games	RG	ST	сс	ID	DP	OE	FW	TS
Scope and Sequence								
Physical Education High School Electives								
I= Introduce E= Emphasis A= Apply								
Fundamental Movement, Skills and Games	RG	ST	сс	ID	DP	OE	FW	TS
Scope and Sequence								
Physical Education High School Electives								
I= Introduce E= Emphasis A= Apply								
Fundamental Movement, Skills and Games	RG	ST	сс	ID	DP	OE	FW	TS

Scope and Sequence

Physical Education Grades K-12		
I= Introduce E= Emphasis A= Apply		
Fundamental Movement and Skills and Games	9-12	
Locomotor	А	
Non-Locomotor	А	
Manipulative Skills	А	
Body Management	А	
Movement Concepts	А	
Developmental Games	А	

CT OF THE CON	
PH1 *EST. 1846 * 54	

UNIT Duration: 18 Weeks

MATERIALS / INSTRUC	TIONAL RESOURCES FOR THIS UNIT:	BIG IDEA(S):		
PE Equipment		 Using Physical Fitness to improve one's overall health and wellness throughout their lifetime. 		
 2. The learner rate zones. 3. The learner concepts, prin performance c 4. The learner 	will show proficiency in the 4 components of fitness. will gain proper understanding of monitoring proper heart will demonstrate competency in motor skills and movement ciples, strategies, and tactics as they apply to the learning and of physical activities. will display appropriate etiquette, provide a positive social care for equipment, ways of interacting, and safety in the	What is yWhat stra	e the 4 comp our target h ategies are i	oonents of fitness? heart rate? heeded to perform physical activities? etiquette for group activities?
Setting 01 8100	WHAT SHOULD STUDENTS KNOW, UNDERSTAN	ND. AND BE ABLE TO	DO AT TH	F FND OF THIS UNIT?
	Standards, Concepts, Cont			
REFERENCE/STANDA RD <i>i.e.</i>	STANDARDS: Content specific standards that will be addres		MAJOR STANDA RD	SUPPORTING STANDARD
GLE/CLE/MLS/NGSS				
GLE HM1A9-12	Use the concepts of health-related and skill-related fitness benefits each offers to the development of total lifetir Analyze present fitness levels to create a long-term personal f meets current and future needs necessary for the maintenan fitness	ne fitness itness plan which ice of health and	Х	
GLE HM3A9-12	Identify the relationship between warm-up, cool-down, prope the use of protective equipment, and proper condit		Х	
GLE HM1E9-12	Analyze skill techniques of self and others, detect skill errors, and make corrections to show improvement (e.g., peer assessment)		Х	

OBJECTIVE # 1	Components of Fitness	
REFERENCES/STANDARDS	Components of Fitness	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHO	DULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Increasing one's cardiovascular 	 Muscular Strength, muscular 	 Sustain active activity during times required.(ie jog/walk intervals)
endurance	endurance, flexibility,	
	Cardiovascular endurance	
	FACILITATING ACTIVITIES – STRATEGIES	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Stretch, jog/walking intervals, 	 jog/walk, stretching 	
tracking		
INTERDISCIPLINARY CONNECTION	PRIOR KNOWLEDGE CONNECTIONS	INQUIRY CONNECTIONS
	HOW DO WE KNOW WH	IAT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Duration and distance 	summative	1,2,3
	HOW WILL WE RESPOND	F STUDENTS HAVE NOT LEARNED?
	Possibl	e Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Weekly program goals 	 Enhance cardiovascular 	1,2,3
	endurance.	
	HOW WILL WE RESPOND IF S	TUDENTS HAVE ALREADY LEARNED?
		ensions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Teacher lead	Engagement in activity	1,2,3

STANDA	RD: Components of Fitness	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	The student: • Consistently participates in physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) The student exhibits no major errors or omissions.	 Students will apply warm-up, exercise and cool down.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in physical activities that develop and maintain 3 of the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students will identify areas of fitness that will support develop in those areas. Students can choose activities that will support personal development of goals.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 2	Support and Safety	
REFERENCES/STANDARDS	Support and Safety	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHO	DULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Safety, care of equipment, and 	 Etiquette, sportsmanship, 	 Safely engage in activities using proper etiquette and sportsmanship.
inclusion and cooperation while	cooperation, proper use of	
working with others.	equipment and safety rules.	
	FACILITATING ACTIVITIES – STRATEGIES	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Demonstrating proper use of 	 Demonstrate proper safety 	1,2,3
equipment and behavior during	techniques and behavior in	
activities.	the the classroom setting.	
	HOW DO WE KNOW WH	IAT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Observation of required safety	Summative	1,2,3
and care of equipment and		
display of proper sportsmanship.		
	HOW WILL WE RESPOND I	F STUDENTS HAVE NOT LEARNED?
		e Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Encourage engagement and	Students demonstrating	1,2,3
inclusion of all students.	proper etiquette during	
	activities.	
		TUDENTS HAVE ALREADY LEARNED?
		ensions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
	 Proper engagement in activity 	
• Teacher and student led.	 Proper engagement in activity 	1,2,3

*Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity.

STANDA	RD: Support & Safety	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently supports and includes all individuals (e.g., helps teammates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. The student exhibits no major errors or omissions. 	 Students demonstrate good sportsmanship (e.g., help teammates, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: o sportsmanship, teamwork ,etiquette, positive social environment, gender, age and culture o appropriate use of equipment and safety rules Performs basic processes, such as: o supporting and including others in class during activities, though inconsistently However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment.
1.5	Partial knowledge of the 2.0 content but major errors or omissions	
	regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and	
	processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 3	Skills For Team Activity	
REFERENCES/STANDARDS	Skills For Team Activity	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHO	OULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
Demonstrate proficient	 Striking, catching, throwing, 	Demonstrate proper skills needed in team activities
movement skills in team activities	kicking	
	FACILITATING ACTIVITIES – STRATEGIES	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Explain and demonstrate rules	Demonstrate proper	1,2,3
and techniques for team	technique and knowledge of	
activities.	rules.	
	HOW DO WE KNOW WH	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Observation of skills and 	Summative	1,2,3
knowledge during team activity.		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	e Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Encourage utilizing proper skills 	• Students demonstrating skills.	1,2,3
and inclusion of all students		
during team activity.		
	HOW WILL WE RESPOND IF S	TUDENTS HAVE ALREADY LEARNED?
	Possible Exte	nsions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Advanced groups for those 	Peer helping.	1,2,3
already proficient.		

SCOR E	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	• Students peer teach, exhibit athletic ability.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in team activities (e.g., striking, catching, throwing, kicking and proper footwork as applied to each activity) The student exhibits no major errors or omissions. 	 Students demonstrate striking, catching, throwing, kicking and proper footwork as applied to each activity.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: o offense, defense, in, out, boundaries, penalties and scoring performs basic processes, such as: o participates in the demonstration of skills for team activities in isolation (e.g., can demonstrate proper footwork but not apply it in context) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students demonstrate proper footwork but not in context.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

AND OF THE CITY	CONTENT AREA: Physical Education	UNIT TITLE: Fitness Testing
State	COURSE: Physical Education	UNIT DURATION: 18 Weeks

MATERIALS / INSTRUCTIONAL RESOURCES FOR THIS UNIT:		BIG IDEA(S):		
PE Equipment		 Using Phy 	 Using Physical Fitness Testing to improve one's overall health and wellness 	
		througho	out their life	time.
ENDURING UNDERSTANDINGS:		ESSENTIAL QUEST	IONS:	
• 1. The learner v	vill show proficiency in 5 fitness testing.	How can	I score profi	cient in each fitness test component?
	WHAT SHOULD STUDENTS KNOW, UNDERSTAN	ND, AND BE ABLE TO	DO AT THE	END OF THIS UNIT?
	Standards, Concepts, Conter			
REFERENCE/STANDA	ERENCE/STANDA STANDARDS: Content specific standards that will be addressed in this unit.		MAJOR	SUPPORTING STANDARD
RD			STANDA	
i.e.			RD	
GLE/CLE/MLS/NGSS				
GLE HM1A9-12			Х	

OBJECTIVE # 1	Fitness Testing	
REFERENCES/STANDARDS	 Fitness Testing 	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHO	OULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Increasing one's cardiovascular endurance, muscular strength, muscular endurance, and flexibility 	 Muscular Strength, muscular endurance, flexibility, Cardiovascular endurance 	 Sustain active activity during times required.(ie jog/walk intervals)

FACILITATING ACTIVITIES – STRATEGIES AND METHODS FOR TEACHING AND LEARNING					
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
Time mile run	Achieve proficiency on each				
 Administer pacer test 	fitness test				
 Administer push up test 					
 Administer sit and reach test 					
 Administer sit up test 					
	HOW DO WE KNOW WH	IAT STUDENTS HAVE LEARNED?			
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Time completing mile 	summative	1,2,3			
 Number of pacer laps completed 					
 Number of push ups 					
 Number of sit ups in one minute 					
 Distance reached in sit and reach 					
	HOW WILL WE RESPOND IF STUDENTS HAVE NOT LEARNED?				
	Possibl	e Interventions			
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Daily practice on each fitness 	 Enhance cardiovascular 	1,2,3			
component	endurance				
	 Enhance muscular strength 				
	Enhance muscular endurance				
	Enhance flexibility				
		TUDENTS HAVE ALREADY LEARNED?			
	Possible Exte	ensions/Enrichments			
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Enhanced activities to lead to 	 Engagement in more 	1,2,3,4			
higher level fitness scores.	enhanced activities to further				
	fitness levels.				

STANDA	RD: Fitness Testing	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	 In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Creates and applies personal workout programs to exceed the Presidential Fitness standards. Must meet or exceed all 5 areas of the Presidential Fitness test. 	 Students create and apply personal workout programs to exceed the Fitness Testing Standard.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently uses physical fitness test results and the principles of exercise to design a fitness plan to adjust physical activity levels. (e.g., set goals based on pre-test results and baseline measurements that are specific cardiovascular, muscular strength, muscular endurance and flexibility. Must meet 4 of the 5 Presidential Fitness testing components (e.g., mile run, pacer, sit ups, push-ups and sit and reach) The student exhibits no major errors or omissions. 	 Students analyze their baseline measurement and pre-test results in cardiovascular, muscular strength, muscular endurance and flexibility and use the data to design a personal fitness plan. Fitness testing.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: o results, overload, specificity, progression, frequency, intensity and time performs basic processes, such as: o demonstrating understanding of the principles of exercise but is unable to implement them to improve physical fitness (e.g., students goals are missing one or more of the principles of exercise) o recognize or recall accurate statements about the principals of exercise 	 Students will identify strategies to improve the 4 components of fitness.

	However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

Start OF THE CITY	CONTENT AREA: Physical Education	UNIT TITLE: Team Activities
THE REPT 1846 WEIGHT	COURSE: Physical Education	UNIT DURATION: 18 Weeks

MATERIALS / INSTRUCTIONAL RESOURCES FOR THIS UNIT:		BIG IDEA(S):		
PE Equipment		-	ysical Fitnes out their life	ss to improve one's overall health and wellness time.
ENDURING UNDERSTAN	IDINGS:	ESSENTIAL QUEST	FIONS:	
• 1. The learner w	vill demonstrate competency in motor skills and movement	 What str 	ategies are i	needed to perform physical activities?
concepts, princ	iples, strategies, and tactics as they apply to the learning and	 What is a 	appropriate	etiquette for group activities?
performance of	f physical activities.			
• 2. The learner w	vill display appropriate etiquette, provide a positive social			
environment, c	are for equipment, ways of interacting, and safety in the			
setting of group	o activity.			
	WHAT SHOULD STUDENTS KNOW, UNDERSTAND	, AND BE ABLE TO	DO AT THE	END OF THIS UNIT?
	Standards, Concepts, Conten	t, Skills, Products, V	ocabulary/	
REFERENCE/STANDA	STANDARDS: Content specific standards that will be addres	sed in this unit.	MAJOR	SUPPORTING STANDARD
RD			STANDA	
i.e.	i.e.		RD	
GLE/CLE/MLS/NGSS				
GLE HM1A9-12			Х	
GLE HM3A9-12			Х	
GLE HM1E9-12			Х	

OBJECTIVE # 1	Components of Fitness		
REFERENCES/STANDARDS	Components of Fitness		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHO	JLD STUDENTS	
UNDERSTAND?	KNOW?	BE ABLE TO DO?	
Concepts; essential truths that give meaning to the topic; ideas that transfer across situations.	Facts, Names, Dates, Places, Information, ACADEMIC VOCABULARY	Skills; Products	
 Increasing one's cardiovascular endurance 	 Muscular Strength, muscular endurance, flexibility, Cardiovascular endurance 	 Sustain active activity during times required.(ie jog/walk intervals) 	

FACILITATING ACTIVITIES – STRATEGIES AND METHODS FOR TEACHING AND LEARNING				
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Stretch, jog/walking intervals, tracking 	 jog/walk, stretching 			
	HOW DO WE KNOW WH	AT STUDENTS HAVE LEARNED?		
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Duration and distance	summative	1,2,3		
HOW WILL WE RESPOND IF STUDENTS HAVE NOT LEARNED?				
	Possible	e Interventions		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Weekly program goals 	Enhance cardiovascular	1,2,3		
	endurance.			
	HOW WILL WE RESPOND IF ST	TUDENTS HAVE ALREADY LEARNED?		
	Possible Exte	nsions/Enrichments		
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Teacher lead	 Engagement in activity 	1,2,3		

SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently participates in physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) The student exhibits no major errors or omissions. 	• Students will apply warm-up, exercise and cool down.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in physical activities that develop and maintain 3 of the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance, cardiovascular endurance and flexibility) However, the student exhibits major errors or omissions regarding the more complexible and magnetic processes. 	 Students will identify areas of fitness that will support develop in those areas Students can choose activities that will support personal development of goals.
1.5	more complex ideas and processes. Partial knowledge of the 2.0 content but major errors or omissions	
1.0	regarding the 3.0 content With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 2	Support and Safety	
REFERENCES/STANDARDS	 Support and Safety 	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHO	ULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Safety, care of equipment, and 	Etiquette, sportsmanship,	 Safely engage in activities using proper etiquette and sportsmanship.
inclusion and cooperation while	cooperation, proper use of	
working with others.	equipment and safety rules.	
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Demonstrating proper use of 	Demonstrate proper safety	1,2,3
equipment and behavior during	techniques and behavior in	
activities.	the the classroom setting.	
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Observation of required safety 	Summative	1,2,3
and care of equipment and		
display of proper sportsmanship.		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Encourage engagement and 	 Students demonstrating 	1,2,3
inclusion of all students.	proper etiquette during	
	activities.	
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?
	Possible Exter	nsions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Teacher and student led.	Proper engagement in activity	1,2,3

*Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity.

STANDARD: Support & Safety			
SCORE	DESCRIPTION	SAMPLE TASKS	
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity. 	
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.		
3.0	 The student: Consistently supports and includes all individuals (e.g., helps teammates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. 	 Students demonstrate good sportsmanship (e.g., help teammates, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment. 	
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content		
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: o o sportsmanship, teamwork ,etiquette, positive social environment, gender, age and culture o o appropriate use of equipment and safety rules Performs basic processes, such as: o supporting and including others in class during activities, though inconsistently However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment. 	
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content		
1.0	With help, a partial understanding of some of the simpler details and		
	processes and some of the more complex ideas and processes.		
LND	Even with help, no understanding or skill demonstrated.		

OBJECTIVE # 3	Skills For Team Activity		
REFERENCES/STANDARDS	Skills For Team Activity		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHOU	JLD STUDENTS	
UNDERSTAND?	KNOW?	BE ABLE TO DO?	
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products	
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
Demonstrate proficient	• Striking, catching, throwing,	Demonstrate proper skills needed in team activities	
movement skills in team activities	kicking		
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
• Explain and demonstrate rules	Demonstrate proper	1,2,3	
and techniques for team	technique and knowledge of		
activities.	rules.		
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?	
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Observation of skills and 	Summative	1,2,3	
knowledge during team activity.			
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?	
	Possible	Interventions	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Encourage utilizing proper skills 	• Students demonstrating skills.	1,2,3	
and inclusion of all students			
during team activity.			
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?	
	Possible Exter	sions/Enrichments	
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Advanced groups for those 	Peer helping.	1,2,3	
already proficient.			

	RD: Skills For Team Activity	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students peer teach, exhibit athletic ability.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in team activities (e.g., striking, catching, throwing, kicking and proper footwork as applied to each activity) The student exhibits no major errors or omissions. 	 Students demonstrate striking, catching, throwing, kicking and proper footwork as applied to each activity.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: o offense, defense, in, out, boundaries, penalties and scoring performs basic processes, such as: o participates in the demonstration of skills for team activities in isolation (e.g., can demonstrate proper footwork but not apply it in context) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	Students demonstrate proper footwork but not in context.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

TO THE COLOR	CONTENT AREA: Physical Education	UNIT TITLE: Fitness Walking	
	COURSE: Fitness Walking	UNIT DURATION: 18 Weeks	

MATERIALS / INSTRUCTIONAL RESOURCES FOR THIS UNIT: • Pedometers/ Walk tracking smart phone apps		 BIG IDEA(S): Using Physical Fitness to improve one's overall health and wellness throughout their lifetime. 		
 3. The learner of concepts, principal performance of 4. The learner of the learner	will show proficiency in daily walking assessment. will demonstrate competency in motor skills and movement iples, strategies, and tactics as they apply to the learning and f physical activities. will display appropriate etiquette, provide a positive social are for equipment, ways of interacting, and safety in the	What str	the daily wa rategies are	lking goal? needed to perform physical activities? etiquette for group activities?
	WHAT SHOULD STUDENTS KNOW, UNDERSTAN	D, AND BE ABLE TO	DO AT THE	END OF THIS UNIT?
	Standards, Concepts, Conte			
REFERENCE/STANDA RD i.e. GLE/CLE/MLS/NGSS	STANDARDS: Content specific standards that will be addressed in this unit.		MAJOR STANDA RD	SUPPORTING STANDARD
GLE HM1A9-12	Use the concepts of health-related and skill-related fitness to connect the benefits each offers to the development of total lifetime fitness Analyze present fitness levels to create a long-term personal fitness plan which meets current and future needs necessary for the maintenance of health and fitness		X	
GLE HM1E9-12	Analyze skill techniques of self and others, detect skill errors, and make corrections to show improvement (e.g., peer assessment)		X	

OBJECTIVE # 1	Components of Fitness			
REFERENCES/STANDARDS	Components of Fitness			
i.e. GLE/CLE/MLS/NGSS	i.e. GLE/CLE/MLS/NGSS			
	WHAT SHOU	JLD STUDENTS		
UNDERSTAND?	KNOW?	BE ABLE TO DO?		
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products		
meaning to the topic; ideas that transfer	Information,			
across situations.	ACADEMIC VOCABULARY			
 Increasing one's cardiovascular 	 Muscular Strength, muscular 	 Sustain active activity during times required.(ie jog/walk intervals) 		
endurance	endurance, flexibility,			
	Cardiovascular endurance			
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Stretch, jog/walking intervals, 	 jog/walk, stretching 			
tracking				
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?		
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Duration and distance	summative	1,2,3		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?		
	Possible	Interventions		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Weekly program goals 	 Enhance cardiovascular 	1,2,3		
	endurance.			
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?		
Possible Extensions/Enrichments				
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Teacher lead	 Engagement in activity 	1,2,3		

STAND	ARD: Components of Fitness	
SCOR E	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	The student: • Consistently participates in fitness walking and physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility)	 Students will apply warm-up, exercise and cool down.
2.5	The student exhibits no major errors or omissions. No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in fitness walking and physical activities that develop and maintain 3 of the 4 components of physical fitness (<i>e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility</i>) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students will identify areas of fitness that will support develop in those areas. Students can choose fitness walking and other activities that will support personal development of goals.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 2	Support and Safety	
REFERENCES/STANDARDS	Support and Safety	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SH	OULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Safety, care of equipment, and 	• Etiquette, sportsmanship,	 Safely engage in activities using proper etiquette and sportsmanship.
inclusion and cooperation while	cooperation, proper use of	
working with others.	equipment and safety rules.	
-	FACILITATING ACTIVITIES – STRATEGIES	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Demonstrating proper use of	Demonstrate proper safety	1,2,3
equipment and behavior during	techniques and behavior in	
activities.	the the classroom setting.	
		HAT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Observation of required safety	Summative	1,2,3
and care of equipment and		
display of proper sportsmanship.		
		F STUDENTS HAVE NOT LEARNED?
		le Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Encourage engagement and	Students demonstrating	1,2,3
inclusion of all students.	proper etiquette during	
	activities.	
		STUDENTS HAVE ALREADY LEARNED?
		ensions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
-		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Teacher and student led.	Proper engagement in	1,2,3

STANDA	STANDARD: Support & Safety			
SCORE	DESCRIPTION	SAMPLE TASKS		
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students support and help others, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity. 		
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.			
3.0	 The student: Consistently supports and includes all individuals (e.g., helps teammates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. The student exhibits no major errors or omissions. 	 Students demonstrate cooperation (e.g., help others, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment. 		
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content			
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: O Cooperation ,etiquette, positive social environment, gender, age and culture O appropriate use of equipment and safety rules Performs basic processes, such as: O supporting and including others in class during activities, though inconsistently However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment. 		
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
LND	Even with help, no understanding or skill demonstrated.			

OBJECTIVE # 3	Skills For Group Activity	
REFERENCES/STANDARDS	Skills For Group Activity	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHO	JLD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Demonstrate proficient 	 Endurance and distance 	Demonstrate proper walk
movement in walking		
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Explain and demonstrate rules 	Demonstrate proper	1,2,3
and techniques for team	technique and knowledge of	
activities.	rules.	
	AT STUDENTS HAVE LEARNED?	
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Observation of skills and 	Summative	1,2,3
knowledge during walking.		
		STUDENTS HAVE NOT LEARNED?
		Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Encourage utilizing proper 	 Students demonstrating skills. 	1,2,3
walking and inclusion of all		
students during activity.		
		UDENTS HAVE ALREADY LEARNED?
		isions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Advanced groups for those 	 Peer helping. 	1,2,3
already proficient.		

STANDA	RD: Skills For Group Activity	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students exhibit walking above 3 miles.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in walking The student exhibits no major errors or omissions. 	 Students demonstrate proper walking for 3 miles.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: walking milage performs basic processes, such as: participates in walking and tracking mileage. However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students demonstrate proper walking for 2 miles.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 4	Fitness test results		
REFERENCES/STANDARDS	• One mile timed walking test.		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHO	ULD STUDE	INTS
UNDERSTAND?	KNOW?		BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,		Skills; Products
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
 Walk 1 mile as fast as you can. 	Pace	•	Walk
	FACILITATING ACTIVITIES – STRATEGIES	AND METHO	DDS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Administrate 1 mile timed	Quick mile pace	1,2,3	
walking test			
	HOW DO WE KNOW WH	AT STUDEN	TS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 One mile timed walking test 	Summative	1,2,3	
	HOW WILL WE RESPOND IF	STUDENTS	HAVE NOT LEARNED?
	Possible	Interventio	ons
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Timing students 	 Encourage students to walk 	1,2,3	
	faster		
	HOW WILL WE RESPOND IF ST		
	Possible Extern	nsions/Enric	chments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Peer timing/encouragement 	Set the pace	1,2,3	

	Strand	: Physical Education
	Topic: Phys	sical Fitness Test Results
		e: Fitness Walking
Score	In addition to Score 3.0, in-depth inferences and applications that go	Sample Activities
4.0	beyond what was taught.	*Students create and apply personal workout programs to exceed goals established.
	 Creates and applies personal workout programs to exceed their level of fitness established in their fitness plan. 	
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
Score	The student:	• Students analyze their baseline measurement and pre-test results in cardiovascular,
3.0	 Consistently uses physical fitness test results and the 	muscular strength, muscular endurance and flexibility and use the data to design a
	principles of exercise to design a fitness plan to adjust physical	personal fitness plan.
	activity levels. (e.g., set goals based on pre-test results and	
	baseline measurements that are specific cardiovascular, muscular	
	strength, muscular endurance and flexibility.	
2.5	The student exhibits no major errors or omissions.No major errors or omissions regarding 2.0 content and partial	
2.5	knowledge of the 3.0 content.	
Score	There are no major errors or omissions regarding the simpler details	• Students will identify strategies to improve the 4 components of fitness.
2.0	and processes as the student:	
	 recognizes or recalls specific terminology, such as: 	
	 results, progression, frequency, intensity and time 	
	 performs basic processes, such as: 	
	o demonstrating understanding of the principles of exercise	
	but is unable to implement them to improve physical	
	fitness (e.g., students goals are missing one or more of	
	the principles of exercise)	
	 recognize or recall accurate statements about the principals of exercise 	
	However, the student exhibits major errors or omissions regarding	
	the more complex ideas and processes.	
1.5	Partial knowledge of the 2.0 content, but major errors or omissions	
-	regarding the 3.0 content.	
Score	With help, rarely demonstrates some of the simpler details and	
1.0	processes and some of the more complex ideas and processes.	
0.5	With help, a partial understanding of the 2.0 content, but not the	
	3.0 content.	
Score	Even with help, no understanding or skill demonstrated.	
0.0		

	TENT AREA: Physical Education	UNIT TITLE: Core Cond UNIT DURATION: 18 W	-	
	FIONAL RESOURCES FOR THIS UNIT: and training equipment	BIG IDEA(S): • Using Physical their lifetime.	Fitness to in	mprove one's overall health and wellness throughout
 The learner will movement cor the learning ar The learner will movement will be an an	Il show proficiency in the 4 components of fitness. Il demonstrate competency in motor skills and neepts, principles, strategies, and tactics as they apply to ad performance of physical activities. Ill display appropriate etiquette, provide a positive social care for equipment, ways of interacting, and safety in the	-	1 componen es are neede	ts of fitness? d to perform physical activities? ette for group activities?
	WHAT SHOULD STUDENTS KNOW, UNDERS	STAND, AND BE ABLE TO	DO AT THE	END OF THIS UNIT?
		Content, Skills, Products, N		
REFERENCE/STANDA RD i.e. GLE/CLE/MLS/NGSS	STANDARDS: Content specific standards that will be addressed in this unit.		MAJOR STANDA RD	SUPPORTING STANDARD
GLE HM1A9-12	Use the concepts of health-related and skill-related fitness to connect the benefits each offers to the development of total lifetime fitness Analyze present fitness levels to create a long-term personal fitness plan which meets current and future needs necessary for the maintenance of health and fitness		Х	
GLE HM3A9-12	9-12 Identify the relationship between warm-up, cool-down, proper skill techniques, the use of protective equipment, and proper conditioning.		Х	
GLE HM1E9-12	Analyze skill techniques of self and others, detect skill errors, and make corrections to show improvement (e.g., peer assessment)		Х	
GLE PA3C9-12	Demonstrate rhythmic activities that use a variety of equipment to develop various components of fitness (e.g., dumbbells, exercise bands, steps, balls)		Х	
GLE PA 3D9-12	Demonstrate basic skills and social etiquette in a variety of dance forms utilizing different cultural backgrounds (e.g., line dance, social, aerobic, and step)		Х	

OBJECTIVE # 1	Components of Fitness	
REFERENCES/STANDARDS	Components of Fitness	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHOU	JLD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Increasing one's cardiovascular 	Muscular Strength, muscular	 Sustain activity during times required.
endurance	endurance, flexibility,	
	Cardiovascular endurance	
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Stretching and conditioning 	Participate in workout	1,2,3
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Workout activity 	summative	1,2,3
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Weekly program goals 	Enhance cardiovascular	1,2,3
	endurance, muscular strength,	
	flexibility, and muscular	
	endurance.	
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?
		isions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Teacher lead	 Engagement in activity 	1,2,3

STANDA	RD: Components of Fitness	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently participates in physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) The student exhibits no major errors or omissions. 	 Students will apply warm-up, exercise and cool down.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in physical activities that develop and maintain 3 of the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance, cardiovascular endurance and flexibility) 	 Students will identify areas of fitness that will support develop in those areas. Students can choose activities that will support personal development of goals.
	However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 2	Support and Safety	
REFERENCES/STANDARDS	Support and Safety	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHO	OULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Safety, care of equipment, and 	• Etiquette, sportsmanship,	 Safely engage in activities using proper etiquette and sportsmanship.
inclusion and cooperation while	cooperation, proper use of	
working with others.	equipment and safety rules.	
	FACILITATING ACTIVITIES – STRATEGIES	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Demonstrating proper use of 	Demonstrate proper safety	1,2,3
equipment and behavior during	techniques and behavior in	
activities.	the the classroom setting.	
	HOW DO WE KNOW WH	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Observation of required safety	Summative	1,2,3
and care of equipment and		
display of proper sportsmanship.		
	HOW WILL WE RESPOND I	F STUDENTS HAVE NOT LEARNED?
	Possibl	e Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Encourage engagement and 	 Students demonstrating 	1,2,3
inclusion of all students.	proper etiquette during	
	activities.	
	HOW WILL WE RESPOND IF S	TUDENTS HAVE ALREADY LEARNED?
	Possible Exte	ensions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Teacher and student led.	Proper engagement in	1,2,3
	activity.	

STANDA	STANDARD: Support & Safety			
SCORE	DESCRIPTION	SAMPLE TASKS		
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students support and help classmates. They show concern for other's positive experience. Help prevent and resolve conflicts, show self direction with consistent performance intensity. 		
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.			
3.0	 The student: Consistently supports and includes all individuals (e.g., helps classmates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. The student exhibits no major errors or omissions. 	 Students demonstrate good sportsmanship (e.g., help classmates, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment. 		
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content			
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment. 		
1.5	Partial knowledge of the 2.0 content but major errors or omissions			
1.0	regarding the 3.0 content With help, a partial understanding of some of the simpler details and			
	processes and some of the more complex ideas and processes.			
LND	Even with help, no understanding or skill demonstrated.			

OBJECTIVE # 3	Skills For Group Activity		
REFERENCES/STANDARDS	Skills For Group Activity		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHO	JLD STUDI	ENTS
UNDERSTAND?	KNOW?		BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,		Skills; Products
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
Demonstrate proficient	 Squats, burpees, core 	•	Demonstrate proper skills needed in group activities
movement skills in group	exercises, dance/aerobic		
activities	movements		
	FACILITATING ACTIVITIES – STRATEGIES A	ND METH	ODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Explain and demonstrate	Demonstrate proper	1,2,3	
techniques, body alignment, and	technique, body alignment,		
placement for group activities.	and placement for activity		
	HOW DO WE KNOW WHA		ITS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Observation of skills and 	Summative	1,2,3	
knowledge during group activity.			
	HOW WILL WE RESPOND IF	STUDENTS	HAVE NOT LEARNED?
	Possible	Interventio	ons
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Encourage utilizing proper skills	• Students demonstrating skills.	1,2,3	
and inclusion of all students	5		
during group activity.			
<u> </u>	HOW WILL WE RESPOND IF ST	UDENTS H	AVE ALREADY LEARNED?
	Possible Exter	sions/Enri	chments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK		DOK TARGET
-			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Advanced groups for those	Peer helping.	1,2,3	
 Auvanceu groups for those 			

SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	• Students peer teach, exhibit athletic ability.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in group activities (e.g., technique, body alignment and body placement as applied to each activity) The student exhibits no major errors or omissions. 	 Students demonstrate proper movement skills such as technique, body alignment and body placement as applied to each activity.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: o Yoga poses, exercise terminology, knowledge of working muscles etc. performs basic processes, such as: o participates in the demonstration of skills for group activities in isolation (e.g., can demonstrate proper technique and body movement but not apply it in context) However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	 Students demonstrate proper technique, body alignment, and body placement but not in context.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 4	Fitness Test Results			
REFERENCES/STANDARDS	Fitness Test			
i.e. GLE/CLE/MLS/NGSS				
	WHAT SHO	JLD STUDENTS		
UNDERSTAND?	KNOW?	BE ABLE TO DO?		
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products		
meaning to the topic; ideas that transfer	Information,			
across situations.	ACADEMIC VOCABULARY			
• Demonstrate proficiency in the 4	Muscular strength, muscular	Demonstrate and complete fitness test		
areas of fitness testing	endurance, cardiovascular			
	endurance and flexibility			
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
• Demonstrate and explain proper	Complete fitness test	1,2,3		
technique for fitness test				
HOW DO WE KNOW WHAT STUDENTS HAVE LEARNED?				
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Fitness Test	Summative	1,2,3		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?		
	Possible	Interventions		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Reteach and allow extra practice 	 Condition and retest 	1,2,3		
time				
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?		
	Possible Exter	isions/Enrichments		
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Teacher and student led	Proper engagement in	1,2,3		
	activity/peer helping			

STANDA	STANDARD: Fitness Test				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. *creates and applies personal workout programs to exceed fitness test levels	 Students create and apply personal workout programs to exceed fitness testing levels. 			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	 The student: Consistently uses fitness test results and the principles of exercise to design a fitness plan to adjust physical activity levels. (e.g., set goals based on stamina, endurance, strength, proper technique and body alignment) The student exhibits no major errors or omissions. 	 Use a variety of fitness test Student analyze their fitness levels in cardiovascular endurance, muscular endurance, muscular strength, and flexibility. Then use that data to design a personal fitness plan. 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	There are no major errors or omissions regarding the simpler details and processes as the student: • However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	 Students will identify strategies to improve the 4 components of fitness. 			
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content				
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

Suct of The City	CONTENT AREA: Physical Education	UNIT TITLE: Core Conditioning B
	COURSE: Core Conditioning B	UNIT DURATION: 18 weeks

MATERIALS / INSTRUCT	IONAL RESOURCES FOR THIS UNIT:	BIG IDEA(S):		
 PE Equipment and training equipment 		-	ysical Fitnes out their life	s to improve one's overall health and wellness time.
 ENDURING UNDERSTAN The learner wil The learner wil concepts, prince performance o The learner wi environment, concepting of group 	 ESSENTIAL QUESTIONS: What are the 4 components of fitness? What strategies are needed to perform physical activities? What is appropriate etiquette for group activities? 			
	WHAT SHOULD STUDENTS KNOW, UNDERSTAN	D, AND BE ABLE TO	DO AT THE	END OF THIS UNIT?
	Standards, Concepts, Conte	nt, Skills, Products, Y	Vocabulary	
REFERENCE/STANDA RD <i>i.e.</i> GLE/CLE/MLS/NGSS	STANDARDS: Content specific standards that will be addre	STANDARDS: Content specific standards that will be addressed in this unit.		SUPPORTING STANDARD
GLE HM1A9-12			Х	
GLE HM3A9-12	Identify the relationship between warm-up, cool-down, proper skill techniques, the use of protective equipment, and proper conditioning.		Х	
GLE HM1E9-12	Analyze skill techniques of self and others, detect skill errors, and make corrections to show improvement (e.g., peer assessment)		Х	
GLE PA3C9-12	Demonstrate rhythmic activities that use a variety of equipment to develop various components of fitness (e.g., dumbbells, exercise bands, steps, balls)		Х	

OBJECTIVE # 1	Components of Fitness	
REFERENCES/STANDARDS	Components of Fitness	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHOU	ULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Increasing one's cardiovascular 	 Muscular Strength, muscular 	 Sustain activity during times required.
endurance	endurance, flexibility,	
	Cardiovascular endurance	
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Stretching and conditioning 	Participate in workout	1,2,3
INTERDISCIPLINARY CONNECTION	PRIOR KNOWLEDGE CONNECTIONS	INQUIRY CONNECTIONS
•	•	•
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Workout activity	summative	1,2,3
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Weekly program goals 	Enhance cardiovascular	1,2,3
	endurance, muscular strength,	
	flexibility, and muscular	
	endurance.	
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?
		isions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Teacher lead	Engagement in activity	1,2,3
	•	

STANDA	STANDARD: Components of Fitness				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness. 			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	The student: • Consistently participates in physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) The student exhibits no major errors or omissions.	 Students will apply warm-up, exercise and cool down. 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in physical activities that develop and maintain 3 of the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students will identify areas of fitness that will support develop in those areas. Students can choose activities that will support personal development of goals. 			
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content				
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

OBJECTIVE # 2	Support and Safety				
REFERENCES/STANDARDS	Support and Safety				
i.e. GLE/CLE/MLS/NGSS					
WHAT SHOULD STUDENTS					
UNDERSTAND?	KNOW?	BE ABLE TO DO?			
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products			
meaning to the topic; ideas that transfer	Information,				
across situations.	ACADEMIC VOCABULARY				
 Safety, care of equipment, and 	 Etiquette, sportsmanship, 	 Safely engage in activities using proper etiquette and sportsmanship. 			
inclusion and cooperation while	cooperation, proper use of				
working with others.	equipment and safety rules.				
		AND METHODS FOR TEACHING AND LEARNING			
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
• Demonstrating proper use of	 Demonstrate proper safety 	1,2,3			
equipment and behavior during	techniques and behavior in				
activities.	the the classroom setting.				
activities.					
		AT STUDENTS HAVE LEARNED?			
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET			
Observation of required sofety	Cummativa	(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
Observation of required safety	Summative	1,2,3			
and care of equipment and					
display of proper sportsmanship.					
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?			
		Interventions			
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Encourage engagement and 	 Students demonstrating 	1,2,3			
inclusion of all students.	proper etiquette during				
	activities.				
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?			
	Possible Exter	nsions/Enrichments			
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
• Teacher and student led.	 Proper engagement in activity 	1,2,3			

STANDA	STANDARD: Support & Safety				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students support and help classmates by showing concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity. 			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	 The student: Consistently supports and includes all individuals (e.g., helps classmates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. The student exhibits no major errors or omissions. 	 Students demonstrate good sportsmanship (e.g., help classmates, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment. 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: o sportsmanship, teamwork ,etiquette, positive social environment, gender, age and culture o appropriate use of equipment and safety rules Performs basic processes, such as: o supporting and including others in class during activities, though inconsistently However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment. 			
1.5	Partial knowledge of the 2.0 content but major errors or omissions				
<u> </u>	regarding the 3.0 content				
1.0	With help, a partial understanding of some of the simpler details and				
	processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

OBJECTIVE # 3	Skills For Group Activity		
REFERENCES/STANDARDS	Skills For Group Activity		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHO	JLD STUDE	NTS
UNDERSTAND?	KNOW?		BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,		Skills; Products
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
Demonstrate proficient	 Squats, burpees, core 	•	Demonstrate proper skills needed in group activities
movement skills in group	exercises, dance/aerobic		
activities	movements		
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHO	DDS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Explain and demonstrate	Demonstrate proper	1,2,3	
techniques, body alignment, and	technique, body alignment,		
placement for group activities.	and placement for activity		
	HOW DO WE KNOW WH	T STUDEN	TS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Observation of skills and	Summative	1,2,3	
knowledge during group activity.			
	HOW WILL WE RESPOND IF	STUDENTS	HAVE NOT LEARNED?
	Possible	Interventio	ns
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK		DOK TARGET
			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Encourage utilizing proper skills	• Students demonstrating skills.	1,2,3	
and inclusion of all students		, ,	
during group activity.			
	HOW WILL WE RESPOND IF ST	UDENTS HA	AVE ALREADY LEARNED?
	Possible Exter	sions/Enric	hments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK		DOK TARGET
-			(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Advanced groups for those	Peer helping.	1,2,3	
already proficient.		1	

SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	• Students peer teach, exhibit a high level of athletic ability.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in group activities (e.g., technique, body alignment and body placement as applied to each activity) The student exhibits no major errors or omissions. 	 Students demonstrate proper movement skills such as technique, body alignment and body placement as applied to each activity.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: Yoga poses, exercise terminology, knowledge of working muscles etc. performs basic processes, such as: o participates in the demonstration of skills for group activities in isolation (e.g., can demonstrate proper technique and body movement but not apply it in context) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students demonstrate proper technique, body alignment, and body placement but not in context.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 4	Fitness Test Results			
REFERENCES/STANDARDS	Fitness Test			
i.e. GLE/CLE/MLS/NGSS				
	WHAT SHO	ULD STUDENTS		
UNDERSTAND?	KNOW?	BE ABLE TO DO?		
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products		
meaning to the topic; ideas that transfer	Information,			
across situations.	ACADEMIC VOCABULARY			
 Demonstrate proficiency in the 4 	 Muscular strength, muscular 	Demonstrate and complete fitness test		
areas of fitness testing	endurance, cardiovascular			
	endurance and flexibility			
	FACILITATING ACTIVITIES – STRATEGIES A	AND METHODS FOR TEACHING AND LEARNING		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
• Demonstrate and explain proper	Complete fitness test	1,2,3		
technique for fitness test				
HOW DO WE KNOW WHAT STUDENTS HAVE LEARNED?				
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Fitness Test 	Summative	1,2,3		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?		
	Possible	Interventions		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Reteach and allow extra practice 	 Condition and retest 	1,2,3		
time				
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?		
	Possible Exter	nsions/Enrichments		
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Teacher and student led 	 Proper engagement in 	1,2,3		
	activity/peer helping			

STANDA	STANDARD: Fitness Test				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. *creates and applies personal workout programs to exceed fitness test levels	 Students create and apply personal workout programs to exceed fitness testing levels. 			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	 The student: Consistently uses fitness test results and the principles of exercise to design a fitness plan to adjust physical activity levels. (e.g., set goals based on stamina, endurance, strength, proper technique and body alignment) The student exhibits no major errors or omissions. 	 Use a variety of fitness test Student analyze their fitness levels in cardiovascular endurance, muscular endurance, muscular strength, and flexibility. Then use that data to design a personal fitness plan. 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	There are no major errors or omissions regarding the simpler details and processes as the student: • However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	 Students will identify strategies to improve the 4 components of fitness. 			
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content				
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

Suctor The city	CONTENT AREA: Physical Education	UNIT TITLE: Team Sports
A STATE AND A STAT	COURSE: Team Sports	UNIT DURATION: 18 Weeks

MATERIALS / INSTRUCT	IONAL RESOURCES FOR THIS UNIT:	BIG IDEA(S):		
PE Equipment		 Using Physical Fitness to improve one's overall health and wellness throughout their lifetime. 		
 ENDURING UNDERSTANDINGS: The learner will show proficiency in the 4 components of fitness. The learner will demonstrate competency in motor skills and movement concepts, principles, strategies, and tactics as they apply to the learning and performance of physical activities. The learner will display appropriate etiquette, provide a positive social environment, care for equipment, ways of interacting, and safety in the setting of group activity. 		 ESSENTIAL QUESTIONS: What are the 4 components of fitness? What strategies are needed to perform physical activities? What is appropriate etiquette for group activities? 		
	WHAT SHOULD STUDENTS KNOW, UNDERSTAN	D, AND BE ABLE TO	DO AT THE	END OF THIS UNIT?
	Standards, Concepts, Conte	nt, Skills, Products,	Vocabulary	
REFERENCE/STANDA	STANDARDS: Content specific standards that will be addres	ssed in this unit.	MAJOR	SUPPORTING STANDARD
RD			STANDA	
i.e.			RD	
GLE/CLE/MLS/NGSS				
GLE HM1A9-12	GLE HM1A9-12 Use the concepts of health-related and skill-related fitness to connect the benefits each offers to the development of total lifetime fitness Analyze present fitness levels to create a long-term personal fitness plan which meets current and future needs necessary for the maintenance of health and fitness		X	
GLE HM3A9-12	Identify the relationship between warm-up, cool-down, proper skill techniques, the use of protective equipment, and proper conditioning.		X	
GLE HM1E9-12	Analyze skill techniques of self and others, detect skill errors, and make corrections to show improvement (e.g., peer assessment)		X	

OBJECTIVE # 1	Components of Fitness	
REFERENCES/STANDARDS	Components of Fitness	
i.e. GLE/CLE/MLS/NGSS		
GLE HM1A9-12		
GLE HM3A9-12		
GLE HM1E9-12		
		ULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Increasing one's cardiovascular 	 Muscular Strength, muscular 	 Sustain active activity during times required. (ie. jog/walk intervals)
endurance	endurance, flexibility,	
	Cardiovascular endurance	
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Stretch, jog/walking intervals,	 jog/walk, stretching 	1,2,3
tracking		
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Duration and distance	summative	1,2,3
	HOW WILL WE RES.POND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Weekly program goals, ie. 	Enhance cardiovascular	1,2,3
increasing individuals distance,	endurance.	
speed, or pace.		
· · ·	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?
		isions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Teacher lead	Engagement in activity	1,2,3

STANDA	RD: Components of Fitness	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	The student: • Consistently participates in physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) The student exhibits no major errors or omissions.	 Students will apply warm-up, exercise and cool down.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in physical activities that develop and maintain 3 of the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance, cardiovascular endurance and flexibility) However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	 Students will identify areas of fitness that will support develop in those areas. Students can choose activities that will support personal development of goals.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 2	Support and Safety	
REFERENCES/STANDARDS <i>i.e. GLE/CLE/MLS/NGSS</i> GLE HM2A9-12 GLEHM3A9-12	Support and Safety	
	WHAT SHO	DULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Safety, care of equipment, and 	• Etiquette, sportsmanship,	• Safely engage in activities using proper etiquette and sportsmanship.
inclusion and cooperation while	cooperation, proper use of	
working with others.	equipment and safety rules.	
	-	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
 Demonstration and an of 		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Demonstrating proper use of	Demonstrate proper safety	1,2,3
equipment and behavior during	techniques and behavior in	
activities.	the the classroom setting.	
		IAT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
Observation of required safety	Summative	(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking) 1,2,3
and care of equipment and		
display of proper sportsmanship.		
		F STUDENTS HAVE NOT LEARNED?
		e Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Encourage engagement and	Students demonstrating	1,2,3
inclusion of all students.	proper etiquette during	
	activities.	
	HOW WILL WE RESPOND IF S	TUDENTS HAVE ALREADY LEARNED?
	Possible Exte	ensions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Teacher and student led.	Proper engagement in	1,2,3
	activity.	

STANDA	STANDARD: Support & Safety				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	• Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity.			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	 The student: Consistently supports and includes all individuals (e.g., helps teammates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. The student exhibits no major errors or omissions. 	 Students demonstrate good sportsmanship (e.g., help teammates, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment. 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: o sportsmanship, teamwork ,etiquette, positive social environment, gender, age and culture o appropriate use of equipment and safety rules Performs basic processes, such as: o supporting and including others in class during activities, though inconsistently However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment. 			
1.5	Partial knowledge of the 2.0 content but major errors or omissions				
1.0	regarding the 3.0 content With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

OBJECTIVE # 3	Skills For Team Activity				
REFERENCES/STANDARDS	Skills For Team Activity				
i.e. GLE/CLE/MLS/NGSS					
GLE HM1E9-12					
GLE HM2A9-12					
GLE HM2B9-12					
		ULD STUDENTS			
UNDERSTAND?	KNOW?	BE ABLE TO DO?			
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products			
meaning to the topic; ideas that transfer	Information,				
across situations.	ACADEMIC VOCABULARY				
 Demonstrate proficient 	 Striking, catching, throwing, 	 Demonstrate proper skills needed in team activities 			
movement skills in team activities	kicking				
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING			
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Explain and demonstrate rules 	Demonstrate proper	1,2,3			
and techniques for team	technique and knowledge of				
activities.	rules.				
HOW DO WE KNOW WHAT STUDENTS HAVE LEARNED?					
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Observation of skills and 	Summative	1,2,3			
knowledge during team activity.					
		STUDENTS HAVE NOT LEARNED?			
	Possible	Interventions			
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Encourage utilizing proper skills 	 Students demonstrating skills. 	1,2,3			
and inclusion of all students					
during team activity.					
		UDENTS HAVE ALREADY LEARNED?			
		nsions/Enrichments			
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET			
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)			
 Advanced groups for those 	Peer helping.	1,2,3			
already proficient.					

SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	• Students peer teach, exhibit athletic ability.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in team activities (e.g., striking, catching, throwing, kicking and proper footwork as applied to each activity) The student exhibits no major errors or omissions. 	 Students demonstrate striking, catching, throwing, kicking and proper footwork as applied to each activity.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: offense, defense, in, out, boundaries, penalties and scoring performs basic processes, such as: participates in the demonstration of skills for team activities in isolation (e.g., can demonstrate proper footwork but not apply it in context) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	• Students demonstrate proper footwork but not in context.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

Successive Charge	CONTENT AREA: Physical Education	UNIT TITLE: Strength Training
STATEST INTO A STATEST	COURSE: Strength Training	UNIT DURATION: 18 Weeks

MATERIALS / INSTRUCT	TIONAL RESOURCES FOR THIS UNIT:	BIG IDEA(S):		
• PE Equipment, weight room equipment		 Using Physical Fitness to improve one's overall health and wellness throughout their lifetime. 		
 The learner will concepts, print performance o The learner will be an an	I show proficiency in the 4 components of fitness. I demonstrate competency in motor skills and movement ciples, strategies, and tactics as they apply to the learning and f physical activities. Il display appropriate etiquette, provide a positive social care for equipment, ways of interacting, and safety in the	What str	e the 4 comp rategies are n	onents of fitness? needed to perform physical activities? etiquette for group activities?
500018018100	WHAT SHOULD STUDENTS KNOW, UNDERSTAN	D, AND BE ABLE TO	DO AT THE	END OF THIS UNIT?
	Standards, Concepts, Conte	nt, Skills, Products,	Vocabulary	
REFERENCE/STANDA RD i.e. GLE/CLE/MLS/NGSS	STANDARDS: Content specific standards that will be addressed in this unit.		MAJOR STANDA RD	SUPPORTING STANDARD
GLE HM1A9-12	Use the concepts of health-related and skill-related fitness to connect the benefits each offers to the development of total lifetime fitness Analyze present fitness levels to create a long-term personal fitness plan which meets current and future needs necessary for the maintenance of health and fitness		X	
GLE HM3A9-12	Identify the relationship between warm-up, cool-down, proper skill techniques, the use of protective equipment, and proper conditioning.		Х	
GLE HM1E9-12	Analyze skill techniques of self and others, detect skill erro corrections to show improvement (e.g., peer asses	ors, and make	Х	

OBJECTIVE # 1	Components of Fitness	
REFERENCES/STANDARDS	Components of Fitness	
i.e. GLE/CLE/MLS/NGSS		
GLE HM 1A9-12		
GLE HM3A9-12		
GLE HM1E9-12		
		ULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Increasing one's cardiovascular 	 Muscular Strength, muscular 	 Sustain activity during times required.(ie jog/walk intervals)
endurance	endurance, flexibility,	
	Cardiovascular endurance	
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Stretch, jog/walking intervals,	 jog/walk, stretching 	
tracking		
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Students should fully participate 	summative	1,2,3
and compete daily warm ups		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Weekly program goals 	Enhance cardiovascular	1,2,3
	endurance.	
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?
		isions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Teacher lead	 Engagement in activity 	1,2,3

STANDA	STANDARD: Components of Fitness				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness. 			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	The student: • Consistently participates in physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) The student exhibits no major errors or omissions.	 Students will apply warm-up, exercise and cool down. 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in physical activities that develop and maintain 3 of the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students will identify areas of fitness that will support develop in those areas. Students can choose activities that will support personal development of goals. 			
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content				
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

OBJECTIVE # 2	Support and Safety			
REFERENCES/STANDARDS	Support and Safety			
i.e. GLE/CLE/MLS/NGSS GLE HM2A9-12				
GLE HM3A9-12				
	WHAT SHO	ULD STUDENTS		
UNDERSTAND?	KNOW?	BE ABLE TO DO?		
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products		
meaning to the topic; ideas that transfer	Information,			
across situations.	ACADEMIC VOCABULARY			
 Safety, care of equipment, and 	• Etiquette, sportsmanship,	• Safely engage in activities using proper etiquette and sportsmanship.		
inclusion and cooperation while	cooperation, proper use of			
working with others.	equipment and safety rules.			
FACILITATING ACTIVITIES – STRATEGIES AND METHODS FOR TEACHING AND LEARNING				
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Demonstrating proper use of	Demonstrate proper safety	1,2,3		
equipment and behavior during	techniques and behavior in			
activities.	the the classroom setting.			
		AT STUDENTS HAVE LEARNED?		
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET		
Observation of required safety	Summative	(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking) 1,2,3		
and care of equipment and	Summative			
display of proper sportsmanship.				
		STUDENTS HAVE NOT LEARNED?		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
TEACHER INSTRUCTIONAL ACTIVITY	STODENT LEARNING TASK	(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
• Encourage engagement and	Students demonstrating	1,2,3		
inclusion of all students.	proper etiquette during			
	activities.			
		UDENTS HAVE ALREADY LEARNED?		
	Possible Exte	nsions/Enrichments		
INSTRUCTIONAL ACTIVITY/METHOD	Possible Exte	nsions/Enrichments DOK TARGET		
INSTRUCTIONAL ACTIVITY/METHOD				
INSTRUCTIONAL ACTIVITY/METHOD Teacher and student led.		DOK TARGET		

STANDAR	STANDARD: Support & Safety				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity. 			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	 The student: Consistently supports and includes all individuals (e.g., helps teammates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. The student exhibits no major errors or omissions. 	 Students demonstrate good sportsmanship (e.g., help teammates, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment. 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment. 			
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content				
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

OBJECTIVE # 3	Technique and Core Lifts	
REFERENCES/STANDARDS	Technique and Core Lifts	
i.e. GLE/CLE/MLS/NGSS		
GLE HM1A9-12		
GLE HM1D9-12		
GLE HM2A9-12		
	WHAT SHO	ULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Demonstrate proficient 	 Spotting, lifting, cooperation 	Demonstrate proper skills needed in lifts
technique and core lifts in group	with changing weights	
activities		
	FACILITATING ACTIVITIES – STRATEGIES A	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Explain and demonstrate rules	Demonstrate proper	1,2,3
and techniques for group	technique and knowledge of	
activities.	rules.	
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Observation of skills and 	Summative	1,2,3
knowledge during core lifts		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Encourage utilizing proper skills	• Students demonstrating skills.	1,2,3
and inclusion of all students		
during core lifts		
	HOW WILL WE RESPOND IF ST	TUDENTS HAVE ALREADY LEARNED?
	Possible Exter	nsions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Advanced groups for those	Peer helping.	1,2,3
already proficient.		

STAND	ARD: Technique and Core Lifts	
SCOR E	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	• Students peer teach, exhibit athletic ability.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in group activities (e.g., lifting, spotting etc. as applied to each core lift) The student exhibits no major errors or omissions. 	 Students demonstrate proper lifting, spotting, cooperation skills used to change weights and proper body position as applied to each core lift.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: o proper form, lift aspects, performs basic processes, such as: o participates in the demonstration of skills for core lifts in isolation (e.g., can demonstrate proper body position but not apply it in context) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students demonstrate proper body position as applied to each core lift but not in context.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 4	Workout log	
REFERENCES/STANDARDS	Workout tracking log	
i.e. GLE/CLE/MLS/NGSS		
GLE HM1A9-12		
GLE HM1C9-12		
GLE HM 1D9-12		
	WHAT SHO	ULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
• Demonstrate the ability to show	Core lifts, auxiliary lifts,	Demonstrate proper lifts using correct body position and form
growth in core lifts using their	stretching, proper lift form,	
daily workout log.	and following a daily workout	
	program	
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Explain the importance of	Students complete daily	1,2,3
students completing daily	workout logs for their core	
workout logs for their core lifts.	lifts.	
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Workout log	Summative	1,2,3
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
		Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Reinforce the importance of	• Follow the daily log to track	
using a daily workout log.	your progress.	
		UDENTS HAVE ALREADY LEARNED?
		nsions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Advanced groups for those already proficient. 	Peer helping	1,2,3
		I

STANDA	STANDARD: Workout log				
SCORE	DESCRIPTION	SAMPLE TASKS			
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students will create and apply a personal workout program 			
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.				
3.0	 The student: Demonstrate proper understanding with filling out and following workout logs. The student exhibits no major errors or omissions. 	 Students record and follow workout program 			
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content				
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Students will not fully complete the workout log and fail to consistently follow the workout program 	 Student will partially complete the workout program and log 			
	However, the student exhibits major errors or omissions regarding the more complex ideas and processes.				
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content				
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.				
LND	Even with help, no understanding or skill demonstrated.				

	TENT AREA: Physical Education RSE: Recreational Games	UNIT TITLE: Recreat		5
	FIONAL RESOURCES FOR THIS UNIT: , bowling balls, golf clubs	• •	ical Fitness t t their lifetin	o improve one's overall health and wellness ne.
 The learner wi concepts, prin performance c The learner w 	Il show proficiency in the 4 components of fitness. Il demonstrate competency in motor skills and movement ciples, strategies, and tactics as they apply to the learning and of physical activities. Il display appropriate etiquette, provide a positive social care for equipment, ways of interacting, and safety in the	What strate	he 4 compon egies are nee	ents of fitness? eded to perform physical activities? quette for group activities?
	WHAT SHOULD STUDENTS KNOW, UNDERSTAN	D, AND BE ABLE TO D	O AT THE EN	D OF THIS UNIT?
	Standards, Concepts, Conte		-	
REFERENCE/STANDA RD <i>i.e.</i> GLE/CLE/MLS/NGSS	STANDARDS: Content specific standards that will be addressed in this unit.		MAJOR STANDA RD	SUPPORTING STANDARD
GLE HM1A9-12			X	
GLE HM3A9-12	GLE HM3A9-12 Identify the relationship between warm-up, cool-down, proper skill techniques, the use of protective equipment, and proper conditioning.		Х	
GLE HM1E9-12	Analyze skill techniques of self and others, detect skill errors, and make corrections to show improvement (e.g., peer assessment)		Х	
GLE PA2B9-12	Summarize the history, rules, terminology, scoring and etiquette in a variety or individual, dual and team sports		Х	

OBJECTIVE # 1	Components of Fitness	
REFERENCES/STANDARDS	Components of Fitness	
i.e. GLE/CLE/MLS/NGSS		
GLE HM 1A9-12		
GLE HM3A9-12		
	WHAT SHO	ULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Increasing one's cardiovascular 	 Muscular Strength, muscular 	 Sustain active activity during times required.(ie jog/walk intervals)
endurance	endurance, flexibility,	
	Cardiovascular endurance	
	FACILITATING ACTIVITIES – STRATEGIES	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Stretch, jog/walking intervals,	 jog/walk, stretching 	
tracking		
	HOW DO WE KNOW WH	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Students are to fully participate	summative	1,2,3
and complete daily warm ups		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	e Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Weekly program goals, ie.	Enhance cardiovascular	1,2,3
increase distance, speed or pace	endurance.	
over the semester		
	HOW WILL WE RESPOND IF ST	UDENTS HAVE ALREADY LEARNED?
		nsions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
-		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Teacher lead	Engagement in activity	1,2,3

STANDA	RD: Components of Fitness	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	 Students create and apply personal workout programs that incorporate the 4 components of fitness.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	The student: • Consistently participates in physical activities that develop and maintain the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance and flexibility) The student exhibits no major errors or omissions.	 Students will apply warm-up, exercise and cool down.
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: muscular strength, muscular endurance, cardiovascular endurance, flexibility performs basic processes, such as: participating in physical activities that develop and maintain 3 of the 4 components of physical fitness (e.g., muscular strength, muscular endurance, cardiovascular endurance, cardiovascular endurance and flexibility) However, the student exhibits major errors or omissions regarding the more complex ideas and processes.	 Students will identify areas of fitness that will support develop in those areas. Students can choose activities that will support personal development of goals.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 2	Support and Safety	
REFERENCES/STANDARDS	Support and Safety	
i.e. GLE/CLE/MLS/NGSS		
GLE HM2A9-12		
GLE HM3A9-12		
	WHAT SHO	DULD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
 Safety, care of equipment, and 	• Etiquette, sportsmanship,	 Safely engage in activities using proper etiquette and sportsmanship.
inclusion and cooperation while	cooperation, proper use of	
working with others.	equipment and safety rules.	
	FACILITATING ACTIVITIES – STRATEGIES	AND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Demonstrating proper use of 	Demonstrate proper safety	1,2,3
equipment and behavior during	techniques and behavior in	
activities.	the the classroom setting.	
	HOW DO WE KNOW WH	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Observation of required safety 	Summative	1,2,3
and care of equipment and		
display of proper sportsmanship.		
	HOW WILL WE RESPOND II	STUDENTS HAVE NOT LEARNED?
	Possible	e Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Encourage engagement and	Students demonstrating	1,2,3
inclusion of all students.	proper etiquette during	
	activities.	
		TUDENTS HAVE ALREADY LEARNED?
		nsions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Teacher and student led. 	 Proper engagement in 	1,2,3
	activity.	

*Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity.

STANDA	STANDARD: Support & Safety			
SCORE	DESCRIPTION	SAMPLE TASKS		
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity. 		
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.			
3.0	 The student: Consistently supports and includes all individuals (e.g., helps teammates, shows concern for other's positive experience, helps prevent/resolve conflicts and appropriate etiquette) Consistently demonstrates proper use and care of equipment. Consistently applies and demonstrates safety rules. The student exhibits no major errors or omissions. 	 Students demonstrate good sportsmanship (e.g., help teammates, show concern for other's positive experience, help prevent/resolve conflicts) Properly uses equipment. 		
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content			
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as: o sportsmanship, teamwork ,etiquette, positive social environment, gender, age and culture o appropriate use of equipment and safety rules Performs basic processes, such as: o supporting and including others in class during activities, though inconsistently However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Student demonstrates inclusion of all students. Student follows safety rules in regards to equipment and environment. 		
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
LND	Even with help, no understanding or skill demonstrated.			

OBJECTIVE # 3	Skills For bowling and golf	
REFERENCES/STANDARDS	Skills For bowling and golf	
i.e. GLE/CLE/MLS/NGSS		
GLE HM2A9-12		
GLE HM2B9-12		
GLE HM2C9-12		
	WHAT SHO	JLD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products
meaning to the topic; ideas that transfer	Information,	
across situations.	ACADEMIC VOCABULARY	
Demonstrate proficient	Rolling a bowling ball ,	Demonstrate proper skills needed in bowling and golf
movement skills in bowling and	swinging a golf club	
golf		
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Explain and demonstrate rules	Demonstrate proper	1,2,3
and techniques for activities.	technique and knowledge of	
	rules.	
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Observation of skills and 	Summative	1,2,3
knowledge during bowling and		
golf.		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Encourage utilizing proper skills 	 Students demonstrating skills. 	1,2,3
and inclusion of all students		
during bowling and golf		
		UDENTS HAVE ALREADY LEARNED?
	Possible Exter	isions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Advanced groups for those	Peer helping.	1,2,3
already proficient.		

SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	• Students peer teach, exhibit athletic ability.
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Consistently demonstrates proficient movement skills in bowling and golf (e.g., rolling of bowling ball, swinging golf club and proper body positioning as applied to each activity) The student exhibits no major errors or omissions. 	• Consistently demonstrates proficient movement skills in bowling and golf (e.g., rolling of bowling ball, swinging golf club and proper body positioning as applied to each activity)
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: recognizes or recalls specific terminology, such as: o putting, driving, chipping, turkey, strike, spare, open, mark as well as penalties and scoring performs basic processes, such as: o participates in the demonstration of skills for golf and bowling in isolation (e.g., can demonstrate proper body positioning but not apply it in context) However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Students demonstrate proper footwork and body placement but not in context.
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 4	Rules and Strategies of Bowling and Golf		
REFERENCES/STANDARDS	Rules and Strategies of Bowling and Golf		
i.e. GLE/CLE/MLS/NGSS			
GLE HM2B9-12			
GLE HM2C9-12			
	WHAT SHOL	JLD STUDENTS	
UNDERSTAND?	KNOW?	BE ABLE TO DO?	
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products	
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
 Terminology and rules for 	 Scoring, penalties, equipment, 	 Apply rules and strategies for bowling and golf 	
bowling and golf	ie Club, slice, par etc. strike,		
	spare, open, etc.		
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Give out study guide, and 	Completion of handout over	1,2,3	
explain rules and strategies	golf and bowling		
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?	
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
Written test	Summative		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?	
		Interventions	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Reteach and retest 	 Working with peer study 	1,2,3	
	group		
		UDENTS HAVE ALREADY LEARNED?	
		sions/Enrichments	
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Advanced groups for those 	Peer helping	1,2,3	
already proficient.			

SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go	 Students will develop and justify game play and strategies of sports or
	beyond what was taught.	activities
	 Develops and justifies game play and strategies of golf and 	
	bowling.	
3.5	In addition to score 3.0 performance, in-depth inferences and applications	
	with partial success.	
3.0	The student:	 Students will demonstrate knowledge through written tests.
	Consistently describes and understands philosophy and strategies	
	of game play and /or activity·	
	The student exhibits no major errors or omissions.	
2.5	No major errors or omissions regarding 2.0 content and partial knowledge	
	of 3.0 content	
2.0	There are no major errors or omissions regarding the simpler details and	 Students will complete study guides on golf and bowling.
	processes as the student:	
	• Recognizes or recalls specific terminology, such as: club, slice, par,	
	strike, spare etc.	
	 Rules, scoring, penalties, etc. 	
	However, the student exhibits major errors or omissions regarding the	
	more complex ideas and processes.	
1.5	Partial knowledge of the 2.0 content but major errors or omissions	
	regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and	
	processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

Sure OF THE CITY	CONTENT AREA: Physical Education	UNIT TITLE: Outdoor Education
TOTAL STATES	COURSE: Outdoor Education	UNIT DURATION: 18 weeks

MATERIALS / INSTRUCTIONAL RESOURCES FOR THIS UNIT: • Missouri State Highway Boater safety Book/Hunter Education book/Fishing equipment/CPR-First Aid materials	 BIG IDEA(S): Understanding the components of Outdoor Education
 ENDURING UNDERSTANDINGS: 1. The learner will be prepared for personal, social and environmental challenges. 2. The learner will demonstrate leadership and teamwork expertise. 3. The learner will become actively involved in their own learning through goal setting and self-assessment that will allow them to become engaged and responsible for their academic and behavioral growth. 4. The learner will demonstrate proper boater safety through the Missouri State Highway Patrol. 	 ESSENTIAL QUESTIONS: What areas should be included when developing a boating plan? What should every boat owner know and be prepared to explain to all passengers? How would students use the Boater Safety Book to prepare for their certification test? How would students demonstrate proper boater safety by using dvd's, the book, and interaction with the Missouri State Trooper?

WHAT SHOULD STUDENTS KNOW, UNDERSTAND, AND BE ABLE TO DO AT THE END OF THIS UNIT?					
	Standards, Concepts, Content, Skills, Products, Vocabulary				
REFERENCE/STANDA	A STANDARDS: Content specific standards that will be addressed in this unit. MAJOR SUPPORTING STANDARD				
RD		STANDA			
i.e.		RD			
GLE/CLE/MLS/NGSS					
GLE PA2C10-12	Summarize and apply rules, etiquette, skill techniques, and basic strategies in a	Х			
	variety of outdoor pursuits and recreational activities.				
GLE PA2A10-12	Show personal etiquette, respect, and safety skills during outdoor activities		X		

OBJECTIVE # 1	Boater Safety			
REFERENCES/STANDARDS Boater Safety Workbook				
i.e. GLE/CLE/MLS/NGSS				
	WHAT SHO	ULD STUDENTS		
UNDERSTAND?	KNOW?	BE ABLE TO DO?		
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products		
meaning to the topic; ideas that transfer	Information,			
across situations.	ACADEMIC VOCABULARY			
 Safety on Missouri waterways. 	 The laws/restrictions 	 How to safely operate a boat or personal watercraft. 		
	pertaining to boater safety in			
	Missouri.			
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Facilitate the boater safety	Watch videos, complete	1, 2, 3		
course with the guidance of the	workbook, participate in class			
Missouri Highway & Water	discussions, and take exam.			
Patrol.				
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?		
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
 Safety laws and boating 	Summative and formative	1,2,3		
terminology				
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?		
	Possible	Interventions		
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
• Opportunities for reassessment.	Complete additional	1,2,3		
	assignments to show learning			
	growth in the subject area.			
HOW WILL WE RESPOND IF STUDENTS HAVE ALREADY LEARNED?				
Possible Extensions/Enrichments				
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET		
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)		
Teacher led practice.	 Engagement in activity 	1,2,3		

STANDAR	STANDARD: Boater Safety			
SCORE	DESCRIPTION	SAMPLE TASKS		
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught. Independently creates and applies personal workout programs that incorporate the 4 components of fitness	•		
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.			
3.0	 The student: Will be able to define and identify proper ways of treating boating emergencies (carbon monoxide, cold water immersion, hypothermia) Will be able to define and recognize navigational signals, maps, and laws pertaining to Missouri waterways. The student exhibits no major errors or omissions. 	 Knowledge of cold water immersion and treatment of hypothermia, heat stroke, and heat exhaustion 		
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content			
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes or recalls specific terminology, such as parts of a boat and personal watercraft, boat capacity, safety features, visual and sound markers for daylight/nighttime operation, and anchoring. Performs basic processes such as developing a boat plan. Demonstrate proper ways of using personal floatation devices, casting off, docking Demonstrates proper understanding of the legal requirements for boating. However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Types of boat hulls Types of engines. Lifejackets/floatation devices Safely operating your boat 		
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
LND	Even with help, no understanding or skill demonstrated.			

OBJECTIVE # 2	Hunter Education		
REFERENCES/STANDARDS	Hunter Education workbook		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHO	ULD STUDENTS	
UNDERSTAND? KNOW? BE ABLE TO DO?		BE ABLE TO DO?	
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products	
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
Hunter Education guidelines	 Safety rules, terminology, 	 Safely engage in hunting activities 	
	wildlife recognition, proper		
	equipment		
	FACILITATING ACTIVITIES – STRATEGIES A	AND METHODS FOR TEACHING AND LEARNING	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
Demonstrating proper	Demonstrate proper	1,2,3	
knowledge of equipment and	knowledge of equipment and		
safety rules	safety rules and behavior in		
-	the the classroom setting.		
	, , , , , , , , , , , , , , , , , , ,	AT STUDENTS HAVE LEARNED?	
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
Written test	Summative	1,2,3	
HOW WILL WE RESPOND IF STUDENTS HAVE NOT LEARNED?			
	Possible	Interventions	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
Reteach and retest	Students complete alternative	1,2,3	
	learning assignments		
HOW WILL WE RESPOND IF STUDENTS HAVE ALREADY LEARNED?			
Possible Extensions/Enrichments			
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
Teacher and student led.	Proper engagement in activity	1,2,3	

*Students support and help teammates, they show concern for other's positive experience, help prevent and resolve conflicts, show self direction with consistent performance intensity.

SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	 Students complete outside Hunter Education class to receive their hunting license
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Will know and understand all hunter safety rules Will be able to define a responsible and ethical hunter Will know how to plan and prepare for a successful hunt The student exhibits no major errors or omissions. 	 Make a list of ethical and unethical hunting strategies Prepare a detailed plan for a successful hunt, following all safety rules
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognizes parts of a gun or bow, types of shells, and basic safety rules Understands basic hunting strategies Be able to identify wildlife Know what type of clothing to wear However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Prepare basic hunting strategies for different types of game Identify the parts of a gun, bow, or ammunition, using powerpoint or worksheets Recognize wildlife using powerpoint or worksheets
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 3	Fishing		
REFERENCES/STANDARDS	Handouts for different types of fish, lures, hooks, etc.		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHOU	JLD STUDENTS	
UNDERSTAND?	KNOW?	BE ABLE TO DO?	
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products	
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
• Fishing guidelines	 Types of poles, lures, hooks, bait, knots parts of a pole, casting techniques, 	Safely engage in fishing activities	
		ND METHODS FOR TEACHING AND LEARNING	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
TEACHER INSTRUCTIONAL ACTIVITY	STODENT LEARNING TASK	(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
Demonstrating proper	Demonstrate proper		
techniques, knowledge of	techniques, knowledge of		
equipment and safety rules	equipment and safety rules		
	and behavior in the the		
	classroom setting.		
		AT STUDENTS HAVE LEARNED?	
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
Observation of skills and	Summative	1,2,3	
knowledge during Outdoor			
activity, and written			
assessments.			
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?	
	Possible	Interventions	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Reteach and retest 	Students complete alternative	1,2,3	
	learning assignments		
		UDENTS HAVE ALREADY LEARNED? asions/Enrichments	
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Advanced groups for those already proficient. 	Peer helping.	1,2,3	

STANDA	STANDARD: Fishing			
SCORE	DESCRIPTION	SAMPLE TASKS		
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	Students peer teach		
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.			
3.0	 The student: Develop a complete fishing plan Know when to use different lures, bait, fishing line Demonstrate proper understanding of the legal requirements for fishing(daily limits, age requirements for license) The student exhibits no major errors or omissions. 	 Use of proper bait, lures, fishing lines 		
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content			
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Will be able to define and identify all of the species of Missouri game fish Will demonstrate proper techniques for tying two different fishing knots Will demonstrate proper casting techniques (overhand, sidearm, underhand) Understand parts of a fishing pole, how to stock a tackle box Will demonstrate how to bait a hook However, the student exhibits major errors or omissions regarding the more complex ideas and processes. 	 Missouri game fish identification Introduction to fishing test Uni/clinch knots Casting techniques Baiting the hook 		
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
LND	Even with help, no understanding or skill demonstrated.			

OBJECTIVE # 4	CPR/First Aid	
REFERENCES/STANDARDS	Power Points & Study Guides	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHOU	JLD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give meaning to the topic; ideas that transfer across situations.	Facts, Names, Dates, Places, Information, ACADEMIC VOCABULARY	Skills; Products
 CPR guidelines, 3 C's (check/call/care), PPE's (personalized protective equipment), steps to providing wound care, different types of pulse and how to take your pulse 	 Proper CPR technique, elements of basic first aid What are 3 C's & PPE's Where are the different types of pulse located 	 Perform CPR and basic first aid Utilize the 3 C's Use PPE's Take your pulse
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET (1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Facilitate the CPR/First Aid	Use of PPE's, demonstrate proper wound care	1,2,3,4
	HOW DO WE KNOW WHA	T STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET (1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Observation & written tests		1,2,3,4
		STUDENTS HAVE NOT LEARNED? Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET (1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Reteach & retest	 Students complete alternative assignments, retest 	1,2,3,4
		UDENTS HAVE ALREADY LEARNED? sions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET (1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
 Reteach and instruct through peer tutoring 	Peer helping	1,2,3,4,

STANDAR	STANDARD: CPR/First Aid		
SCORE	DESCRIPTION	SAMPLE TASKS	
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	Peer facilitator	
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.		
3.0	 The student: Will be able to define, identify, and demonstrate what to do in an emergency Will demonstrate proper techniques for performing first aid and CPR (chest compressions, AED machine and treatment of injuries) The student exhibits no major errors or omissions. 	 Pass Missouri CPR/First Aid test Properly use an AED machine Develop and understand a plan to be implemented in an emergency 	
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content		
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Recognize or recall specific terminology (Heimlich maneuver, AED) Perform basic processes such as developing an emergency plan Demonstrates proper ways to use splints/bandages Demonstrates proper understanding of the legal requirements for helping in an emergency (Good Samaritan Law) 	 Properly splint/bandage breaks, bleeds, and injuries Demonstrate the Heimlich maneuver 	
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content		
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.		
LND	Even with help, no understanding or skill demonstrated.		

OBJECTIVE # 5	Camping		
REFERENCES/STANDARDS	Booklet & handouts		
i.e. GLE/CLE/MLS/NGSS			
	WHAT SHOU	ULD STUDENTS	
UNDERSTAND?	KNOW?	BE ABLE TO DO?	
Concepts; essential truths that give	Facts, Names, Dates, Places,	Skills; Products	
meaning to the topic; ideas that transfer	Information,		
across situations.	ACADEMIC VOCABULARY		
• Safety in the outdoors, proper	• How to pitch a tent,	• Demo how to pitch a tent, build a fire, cook on a fire pit, safety,	
equipment,	preparation of food, locating		
	part campsite etc.		
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
• Facilitate pitching tents, building	• Pitch a tent, cook a meal on	1,2,3,4	
camp fires etc.	the camp fire, describe parts		
	of a campsite etc.		
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?	
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
• Pitching a tent, knowledge of fire,	summative	1,2,3,4	
parts of a campsite			
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?	
	Possible	Interventions	
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Reteach and retest 	 Use web to gather more 	1,2,3,4	
	information		
HOW WILL WE RESPOND IF STUDENTS HAVE ALREADY LEARNED?			
Possible Extensions/Enrichments			
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET	
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)	
 Peer tutoring 	 Reinforce and reteach 	1,2,3,4	

STANDA	RD: Camping	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	Peer facilitator
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Will be able to demonstrate how to pitch a tent, build and start a safe campfire Will outline the parts of a safe campsite The student exhibits no major errors or omissions. 	 Pitch a tent Build and start a safe campfire Develop a safety plan for camping in the outdoors
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Describe the components of a campsite Describe how to assemble a tent Build a campfire 	 Drawing or Powerpoint of the following Campsite Tent assembly Campfire assembly
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

OBJECTIVE # 6	Outdoor Survival	
REFERENCES/STANDARDS	Booklet & handouts	
i.e. GLE/CLE/MLS/NGSS		
	WHAT SHOU	JLD STUDENTS
UNDERSTAND?	KNOW?	BE ABLE TO DO?
Concepts; essential truths that give meaning to the topic; ideas that transfer	Facts, Names, Dates, Places, Information,	Skills; Products
across situations.	ACADEMIC VOCABULARY	
• How to survive in the outdoors	• How to find water and food,	 Describe how to survival in the wilderness using key points
with limited resources	find shelter or make it, how to signal for help	
	FACILITATING ACTIVITIES – STRATEGIES A	ND METHODS FOR TEACHING AND LEARNING
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Role playing scenario	 Through role play be able to survive the conditions given 	1,2,3,4
	HOW DO WE KNOW WHA	AT STUDENTS HAVE LEARNED?
ASSESSMENT DESCRIPTION	FORMATIVE OR SUMMATIVE?	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
• Through role play or	summative	1,2,3,4
demonstration show correct knowledge to survive		
	HOW WILL WE RESPOND IF	STUDENTS HAVE NOT LEARNED?
	Possible	Interventions
TEACHER INSTRUCTIONAL ACTIVITY	STUDENT LEARNING TASK	DOK TARGET
		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Reteach and retest	 Use web to gather more information 	1,2,3,4
		UDENTS HAVE ALREADY LEARNED? isions/Enrichments
INSTRUCTIONAL ACTIVITY/METHOD	STUDENT LEARNING TASK	DOK TARGET
• -		(1=Recall, 2=Skill/Concept, 3=Strategic Thinking, 4=Extended Thinking)
Peer tutoring	Reinforce and reteach	1,2,3,4

STANDAR	D: Outdoor Survival	
SCORE	DESCRIPTION	SAMPLE TASKS
4.0	In addition to score 3.0, in-depth inferences and applications that go beyond what was taught.	Peer facilitator
3.5	In addition to score 3.0 performance, in-depth inferences and applications with partial success.	
3.0	 The student: Will be able to survive when presented with multiple scenarios Demonstrate or describe ways to find food and water in the wilderness Will be able to describe how to build or find shelter in certain conditions Find edible food in the wilderness The student exhibits no major errors or omissions. 	 Find water in the desert Build shelter with limited supplies What is edible
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of 3.0 content	
2.0	 There are no major errors or omissions regarding the simpler details and processes as the student: Describe how to survive in the elements at a basic level 	Check for understanding with assessments/quizzes
1.5	Partial knowledge of the 2.0 content but major errors or omissions regarding the 3.0 content	
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.	
LND	Even with help, no understanding or skill demonstrated.	

PHYSICAL EDUCATION GRADE-LEVEL EXPECTATIONS

Missouri Department of Elementary and Secondary Education May, 2007

PHYSICAL EDUCATION GRADE LEVEL EXPECTATIONS

The Physical Education Grade Level Expectations (GLEs) represent content that Missouri students are expected to know at each grade level. The GLEs are not a curriculum. They are, however, the learner outcomes that should be assessed at the local level to appraise student achievement. The GLEs should not be taught in isolation. Rather, they should be bundled together where possible into well-planned, sequential, and targeted lessons to accomplish district objectives to meet the Show-Me Standards.

Alignment to the Missouri Show-Me Content standards is found in the row titled "State Standards." The row titled "National Standards" refers to standards from the National Association of Sport and Physical Education (NASPE, 2004)

The following <u>coding system</u> should be used to reference the Physical Education GLEs:

STRANDS:

PA = Physical Activity and Lifetime Wellness HM = Efficiency of Human Movement and Performance

BIG IDEAS:

Use the numeral preceding the Big Idea

CONCEPTS:

Use the capital letter designation

EX: The GLE "identify health-related fitness components" can be found in the *Physical Activity and Lifetime Wellness* strand (PA), under the first Big Idea – *Personal Fitness and Healthy Active Living* (1), in the concept *Health-Related and Skill-Related Fitness* (A), in grade 3. Therefore, the code for that particular GLE is: **PA1A3**. Generally avoid the use of periods or dashes in the coding.

Section time, every day fitness (cardio respiratory endurance, muscular strength and endurance, flexibility, and body composition) fitness (cardio respiratory endurance, muscular strength and endurance, flexibility, and body related fitness whether they promote health-related fitness or both endurance, flexibility, and body and skill-related fitness and skill-related fitness Participate in health-related fitness (cardio respiratory endurance, flexibility, and body strength and endurance, flexibility, and body strength and endurance, flexibility, and body sessments and interpret in health-related fitness sasessments are endurance, flexibility, and body and skill-related fitness analyze prestitory Identify health related fitness set personal fitness (cardio respiratory) set personal fitness (cardio respiratory) set personal fitness (cardio respiratory) nendurance, flexibility, and body perdometers, flexibility, and body perdometers, flexibility, and interpret in person fitness goals set personal fitness activities and assessments are improvement in president's challenge) analyze prestification, fitness activities and assessments at every grade level (no assessments at grade K) maintenance HPE 4 HPE 4 <td< th=""><th>Grade K</th><th>Grade 1</th><th>Grade 2</th><th>Grade 3</th><th>Grade 4</th><th>Grade 5</th><th>Grade 6</th><th>Grade 7</th><th>Grade 8</th><th>Grade 9-12</th></td<>	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Very president's Challenge) monitors, pulse sticks) monitors, pulse sticks) which meets current and future needs necessary for the maintenance health and fitness activities and assessments at grade K) Meeta	Grade K Il what it	Name three	Tell why it is important to be physically active	Recognize the components of health-related fitness (cardio respiratory endurance, muscular strength and endurance, flexibility, and body composition)	Name the components of health-related fitness (cardio respiratory endurance, muscular strength and endurance, flexibility, and body composition)	Recognize the components of skill related fitness (agility, balance, coordination, reaction time, speed, power) Participate in health-related fitness assessments and interpret the results	Identify activities that develop skill- related fitness Interpret personal health- related fitness assessments and determine which fitness components need improvement (e.g., pedometers,	Analyze activities to determine whether they promote health- related fitness, skill-related	Use the concepts of health-related and skill-related fitness to connect the benefits each offers to the development of	Use the concepts of health-related and skill-related fitness to connect the benefits each offers to the development of total lifetime
	Ξ 4	HPE 4		at ever	y grade level (n	President's Challenge) cal fitness activit o assessments a	monitors, pulse sticks) ties and assessm at grade K)		HPE 4	which meets current and future needs necessary for the maintenance of health and fitness
	E 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4

1. Perso	1. Personal Fitness and Healthy Active Living											
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12		
В.	,	Identify a variety of physical	Identify opportunities outside of	Identify benefits of regular	Identify food choice and how it relates to a	Analyze food choices and the relationship	Evaluate decision-making behaviors as	Identify caloric value of a variety of foods	Describe the cause/effect of nutrition and	Analyze and compare health, skill, and fitness benefits derived from a		
Wellness		activities that promote wellness (e.g., walking, jogging)	school to participate regularly in physical activities (e.g., dance practice, jogging, kick, dribble, throw and catch)	participation in a variety of activities (e.g., stress management, weight control)	healthy lifestyle (e.g., fruits, protein, dairy, energy-in, energy-out) Identify one activity designed to help reduce stress (e.g., aerobics, deep breathing)	between physical activity and food intake Explain the relationship between stress and physical activity (e.g., deep breathing calms nervous feelings)	they affect wellness	and determine exercise needed to expend this energy Identify physiological changes that occur in the body due to stress (e.g., sweating, eye twitching, rapid pulse, irregular heartbeat)	exercise in maintaining a healthy weight (calories in = calories out) Identify a variety of specific activities designed to reduce and manage stress (e.g., aerobics, Pilates, deep breathing, muscle relaxation)	variety of sports and lifetime activities (e.g., pedometers, pulse wands, heart rate wands, tri-fit machines) Describe the relationship between nutrition, exercise and body composition (MyPyramid.gov) Investigate the negative effects of performance enhancing drugs and alcohol on health and physical performance Categorize short and long-term effects of stress on the individual Analyze the benefits of an effective stress management plan		
State		HPE 2	HPE 2	HPE 2	HPE 2	HPE 2	HPE 2	HPE 2	HPE 2	HPE 2. HPE 4, HPE 5		
Standards National Standards		NPE 3	NPE 3	NPE 3	NPE 3	NPE 3	NPE 3	NPE 3	NPE 3	NPE 3		

1. Perso	nal Fitness ar	nd Healthy Activ	e Living							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Fitness Principles .0	Grade K	Recognize signs associated with physical activity (e.g., fast heart rate, heavy breathing, perspiration)	Describe the benefits of appropriate warm-up and cool-down activity	Describe how the body responds to moderately vigorous physical activities (e.g., heart has to beat faster to meet blood supply demands)	Identify the differences between anaerobic and aerobic activities (e.g., sprint vs. 15- minute jog)	Explain the effects of aerobic and anaerobic activity (e.g., aerobic – heavy breathing, anaerobic – muscle fatigue)	Describe target heart rate as it relates to cardio respiratory endurance	Identify the FITT principle (frequency, intensity, time, type) and how it relates to exercise	Identify exercise principles of overload, progression, and specificity and how they relate to exercise	Design a personal fitness plan utilizing the FITT (frequency, intensity, time, type) principle and the principles of overload, progression, and specificity that contributes to an active healthy lifestyle (American College of Sport Medicine guidelines)
										Differentiate between how oxygen is utilized aerobically and anaerobically
State Standards		HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 2, HPE 4
National Standards		NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4	NPE 4

	onal Fitness an Grade K			Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Systems	Grade K Identify major body parts (e.g., head, neck, arm, shoulders, elbow, legs, knee, hip, feet, back, fingers, toes)	Grade 1 Tell why muscles and bones are important to movement	Grade 2 Identify the parts of the circulatory and respiratory systems of the body (circulatory - heart, blood, veins, arteries; respiratory - lungs, mouth, nose, bronchial tubes, trachea)	Grade 3 Show on the body a few of the major bones (e.g., patella, ribs, phalanges, femur)	Grade 4 Recognize what systems work together to move your body (e.g., muscular and skeletal)	Grade 5 Identify the major function of these four body systems (circulatory – blood flow; respiratory – oxygen; muscular – strength and motor performance; skeletal – body support)	Grade 6 Explain how the muscular system and skeletal system work together to move the body Explain how the circulatory system and respiratory system respond to physical activity	Grade 7 Explain how participation in specific activities improves the circulatory, respiratory, muscular, and skeletal systems (e.g., weight bearing exercises improve bone strength, how muscles are	Grade 8 Explain the effects of a sedentary lifestyle on the circulatory, respiratory, muscular, and skeletal systems	Grade 9-12 Identify the major muscle groups that are engaged during specific exercises and activities (e.g., bicep – bicep curl)
State State	HPE 1	HPE 1	HPE 1	HPE 1	HPE 1	Label major muscles (e.g., abdominals, quadriceps, biceps) and bones (e.g., tibia, fibula, radius)	HPE 1, HPE 4	strengthened)	HPE 1, HPE 4	HPE 1

2. Resp			Behavior in the I							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Α.	Demonstrate		Demonstrate	Demonstrate	Apply rules and	Apply self-	Explain how	Select	Demonstrate	Show personal
	the ability to		independence	respect for all	procedures to	control in	rules, safety	appropriate	the ability to	etiquette,
	share, be		and good use of	students	activities	physical activity	and etiquette	conflict	solve problems	respect, and
	cooperative and		time while	regardless of		settings and	are important	resolution skills	by analyzing	safety skills
	safe with others		participating in	individual		differentiate	concepts in a	in a physical	causes and	during physical
oilities			physical activity Show	differences in skills and abilities		between appropriate and inappropriate behaviors (e.g.,	physical activity setting	activity setting (e.g., self- control, respect, peer influence)	potential solutions in a physical activity setting (e.g.,	activities Identify strategies for
Responsibilities			appropriate sportsmanship and sensitivity to diversity and gender issues			sportsmanship, cooperation, diversity)		peer minuence)	checklist of conflict resolution skills)	including persons of diverse backgrounds and abilities in physical
Personal/Social										activities
State Standards	HPE 2		HPE 2	HPE 2, HPE 4	HPE 2, HPE 4	HPE 2, HPE 4	HPE 2	HPE 2	HPE 2	HPE 2
National	NPE 5		NPE 5	NPE 5	NPE 5	NPE 5	NPE 5	NPE 5	NPE 5	NPE 1

	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Α.	Demonstrate safe use of	Tell the difference	Perform efficient	Recognize appropriate	Identify safe and unsafe	Differentiate between the	Identify and describe	Identify proper protective	Investigate the safe and unsafe	Identify the relationship
ion	general and personal space	between general space awareness and personal space awareness	movement in activities to prevent injuries	warm-up, cool- down and flexibility activities and the importance of each to injury prevention	situations and respond appropriately	terms warm-up, cool-down, stretching, and conditioning and demonstrate examples of each	reasons for using proper warm-up, cool- down, stretching, and appropriate attire in a physical activity setting	equipment used in physical activities	practices of using fitness equipment (e.g., weight room, fitness balls, step aerobics)	between warm- up, cool-down, proper skill techniques, the use of protective equipment, and proper conditioning to exercise-related injuries
Prevention										Investigate and predict potentia exercise-related injuries and medical conditions that could occur during a variety of physical activities
te ndards	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4
ional	NPE 2, NPE 5	NPE 2, NPE 5	NPE 2, NPE 5	NPE 2	NPE 2	NPE 2	NPE 2	NPE 2	NPE 2	NPE 2

3. Inju	ry Prevention,	Treatment and	Rehabilitation							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
В.	Demonstrate		Recognize the	Recognize body		Recognize		Recognize non-	Apply	Differentiate
Δ.	how to seek		symptoms of	signals that		signals of		life threatening	knowledge of	between life
	adult help when		breathing	indicate injury		sudden onset		injuries and	basic first aid	threatening and
	an injury has		emergency	and seek		emergencies		explain how to	for the	non-life
	occurred (e.g.,		(e.g., asthma,	assistance		(e.g., high/low		provide basic	treatment of	threatening
	playground,		choking) and			blood sugar,		care inside and	injury inside	injuries and
	field trips, lunch		seek			breathing,		outside the	and outside the	select the
	room)		appropriate			seizures) and		physical activity	physical activity	appropriate
			assistance			seek		setting (e.g.,	setting (e.g.,	level of
						appropriate		Heimlich	Asthma, CPR,	treatment (e.g.,
						assistance		Maneuver, RICE	RICE – Rest,	basic first aid,
÷								– Rest, Ice,	Ice,	CPR, calling
Le Le								Compression,	Compression,	911)
Ĕ								Elevation)	Elevation)	
Treatment										
ea										
Ľ										
State Standards	HPE 7		HPE 7	HPE 7		HPE 7		HPE 7	HPE 7	HPE 7
National Standards	NH 5		NH 5	NH 5		NH 5		NH 5	NH 5	NH 5

1. 1	Fundamental M	ovement Skills	and Games							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Α.	Demonstrate	Demonstrate all	Demonstrate							
	the correct form	locomotor skills	locomotor skills							
Locomotor	of three locomotor skills (e.g., walk, run, jump, hop, gallop)	(walk, run, leap, jump, hop, slide, gallop, skip)	in combinations Demonstrate locomotor skills using patterns, levels, tempo, directions, and pathways							
State Standards	HPE 4	HPE 4	HPE 4							
National Standards	NPE 1, NPE 3	NPE 1, NPE 3	NPE 1, NPE 3							

1. Fund	lamental Mover	ment Skills and	l Games							
	Grade K	Grade 1 Demonstrate	Grade 2 Demonstrate	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
В.	Demonstrate selected non-	non-locomotor	non-locomotor							
Non-Locomotor	locomotor skills (e.g., push, pull, bend, twist, stretch, turn)	skills in a variety of activities	skills in a variety of activities using different levels and speeds individually and with a partner							
State Standards	HPE 4	HPE 4	HPE 4							
National Standards	NPE 1	NPE 1	NPE 1							

1. Fund	amental Move	ement Skills and	Games							
C.	Grade K Demonstrate manipulative	Grade 1 Demonstrate a variety of	Grade 2 Demonstrate individually and	Grade 3 Demonstrate critical elements	Grade 4 Demonstrate locomotor, non-	Grade 5 Demonstrate sport-specific	Grade 6	Grade 7	Grade 8	Grade 9-12
Manipulative Skills	skills in a stationary position (e.g., rolling, throwing, catching, kicking)	Demonstrate fine motor skills while manipulating small objects (e.g., juggling scarves, small bean bags)	with a partner manipulative skills in a stationary position and while moving (e.g., throwing, catching, kicking, striking, volleying, and dribbling)	for manipulative skills (e.g., step forward opposite foot, arm position, step and follow through)	locomotor and manipulative skill combinations during skill drills (e.g., throw to a partner while he/she runs to catch, dribble and pass a ball to moving receiver, catch thrown objects, continuously strike a ball against a backboard or wall with an implement)	manipulative skills in games and modified sports activities				
State Standards	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4	HPE 4				
National Standards	NPE 1	NPE 1	NPE 1	NPE 1	NPE 1	NPE 1				

1. Fund	damental Mover	ment Skills and	d Games							
D.	Grade K Demonstrate introductory	Grade 1 Demonstrate static and	Grade 2 Distinguish between static	Grade 3 Demonstrate combination of	Grade 4	Grade 5 Demonstrate a tumbling	Grade 6 Apply mechanical	Grade 7	Grade 8	Grade 9-12
Body Management	 individual stunts (e.g., crab walk, bear walk, inch worm) Demonstrate ways to balance on different body parts at different levels 	dynamic balance activities (e.g., stork stand, lame dog) Demonstrate introductory stunts and tumbling skills (e.g., log, forward, egg rolls)	and dynamic balance (e.g., one leg balance, forward roll)	tumbling skills Demonstrate basic inverted balances (e.g., tripod, headstand)		routine Analyze and correct errors in movement patterns and skills that require balance, basic tumbling, and range of motion	principles of force, stability motion, and direction (e.g., lower the center of gravity)			
State Standards	HPE 4	HPE 4	HPE 4	HPE 4		HPE 4	HPE 4			
National Standards	NPE 1	NPE 1	NPE 1	NPE 1		NPE 1	NPE 1			

1. Fund	damental Move	ment Skills and	Games							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Ε.	Identify relationship	Demonstrate a variety of	Identify and demonstrate	Demonstrate a combination of	Identify body parts and	Connect the importance of	Identify critical elements to	Apply critical elements of		Identify and analyze the
Concepts	with body parts (e.g., left hand to left shoulder, right elbow to left knee) Demonstrate the difference between slow and fast movement	pathways, speeds, directions and levels using locomotor movements Identify and demonstrate a variety of relationships	symmetrical and nonsymmetrical shapes at different levels (e.g., body letters, rope spelling) Apply relationship	movement concepts while performing various skills (e.g., skipping while dribbling a ball in a curved pathway in general space)	functions in relationship to movement (e.g., long jump – arms swing forward when legs extend)	posture and body positions with performance of various skills (e.g., swinging a bat, rope jumping, walking on a beam, throwing a ball)	improve performance in selected skills (e.g., throw various objects)	movement to various activities (e.g., transfer of learning, swing, throwing, strike, biomechanics)		critical elements of selected advanced skills (e.g., strength training, games)
Movement Cor	when performing locomotor movements	(over, under, through) with objects (e.g., wands, hula hoops)	experiences with a person (e.g., crawl under partner's bridge) or with objects			Demonstrate manipulative skills with increased force, accuracy and				
Move	Recognize the difference between general and		Identify and apply concepts			control at different speeds, levels and directions				
	personal space		relating to force (e.g., hard, soft, heavy, light)			(e.g., hit a target using an overhand throw from a variety of distances)				
State Standards	HPE 1, HPE 4	HPE 1, HPE 4	HPE 1, HPE 4	HPE 1, HPE 4	HPE 1, HPE 4	HPE 1, HPE 4	HPE 4	HPE 4		HPE 4
National Standards	NPE 1	NPE 1	NPE 1	NPE 1, NPE 2	NPE 1, NPE 2	NPE 1, NPE 2	NPE 1	NPE 1		NPE 1

1. Fund	lamental Move	ment Skills and	Games							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
F.	Demonstrate cooperation	Demonstrate motor skills	Demonstrate motor skills and	Apply fundamental	Apply fundamental	Apply fundamental	Apply fundamental			
les	with partners and small groups to accomplish a game objective Demonstrate chasing, fleeing, dodging	while participating in low organized games	knowledge of rules while participating in low organized games	and specialized skills in lead-up games Identify appropriate cooperative, social, and teamwork skills	and specialized skills in game situations	and specialized skills in game situations with increased proficiency	and sequential skills in game situations with increased proficiency			
Developmental Games	dodging			while participating in game situations						
State Standards	HPE 4	HPE 4	HPE 4	HPE 2, HPE 4	HPE 2, HPE 4	HPE 2, HPE 4	HPE 4			
National Standards	NPE 1, NPE 5	NPE 1	NPE 1	NPE 1, NPE 5	NPE 1	NPE 1	NPE 1			

2. Sport	t Skills and Life	time Activitie	es							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Skill Techniques P	Grade K		Demonstrate proper techniques for a variety of fundamental skills	Demonstrate proper techniques for a variety of fundamental skills while practicing with a partner (e.g., realize there was too much force when a ball was overthrown)	Identify the proper techniques of specialized skills (e.g., law of opposition)	Critique techniques and provide feedback (e.g., throwing – throwing arm, side away from target, rotate hips) to teacher or partner	Demonstrate skills successfully in modified games of increased complexity	Grade /	Analyze selected skills and correct errors to improve skill technique	Analyze skill techniques of self and others, detect skill errors, and make corrections to show improvement (e.g., peer assessment)
State Standards National			HPE4 NPE 2	HPE4 NPE 2	HPE4 NPE 2	HPE4 NPE 2	HPE4 NPE 2		HPE4 NPE 2	HPE 4

В.	Grade K	Grade 1	Grade 2	Grade 3						
В.				Graue 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Individual, Dual and Team Sports				Demonstrate a variety of sport specific lead-up games	Grade 4	Demonstrate ability to follow rules, cooperate with teammates and apply a simple strategy in a variety of sport specific lead-up games	Grade 6 Identify terminology, list rules and safety principles appropriate for individual, dual and team sports Demonstrate basic competence in a variety of individual, dual and team sports	Grade 7 Apply terminology, scoring, etiquette, player position and equipment, safety principles and game rules for individual, dual and team sports Apply basic offensive and defensive strategies in a modified game setting	Grade 8 Explain sport history Demonstrate an increased level of competence in skill techniques, scoring, and safety practices in a variety of individual, dual and team sports Analyze play of their opponent and apply defensive and offensive techniques	Summarize the history, rules, terminology, scoring and etiquette in a variety of individual, dual and team sports Identify and apply rules of play, skill techniques and basic game strategies in a variety of individual, dual and team sports Consistently demonstrate skill competency in a variety of individual, dual
State Standards National Standards				HPE 4 NPE 2		HPE 4 NPE 5	HPE 4 NPE 2, NPE 5	HPE 4 NPE 2, NPE 5	HPE 4 NPE 2, NPE 5	And team sports HPE 4 NPE 1, NPE 2, NPE 5

2. Spor	t Skills and Life	etime Activities								
-	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Il Activities O							Define terminology, list rules and safety principles appropriate for outdoor pursuits and recreational activities (e.g., table tennis, orienteering)	Apply terminology, scoring, etiquette, safety principles, and rules appropriate for outdoor pursuits and recreational activities	Demonstrate an increased level of competence in a variety of outdoor pursuits and/or recreational activities	Summarize and apply rules, etiquette, skill techniques, and basic strategies in a variety of outdoor pursuits and recreational activities
r Pursuits/Recreational							Demonstrate basic competence in a variety of outdoor pursuits and recreational activities			Consistently demonstrate skill competency in a variety of outdoor pursuits and recreational activities
State Standards							HPE 4	HPE 4	HPE 4	HPE 4
National Standards							NPE 1, NPE 5	NPE 1, NPE 5	NPE 1	NPE 1, NPE 5

2. Spor	t Skills and Life	etime Activitie	S							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Specialized Activities * *Aquatics and gymnastics only taught where facilities are available			Demonstrate basic apparatus activities on a balance beam, climbing rope, cargo net, parallel bars, vault, and climbing wall	Demonstrate basic apparatus activities (e.g., balance beam – a forward movement; climbing rope – from a supine position students ascend to a stand and descend to a sit; cargo net – ascending and descending climb to grade level height; parallel/even and uneven bars – under bar activities; horizontal bar – front support; spring board – jump and land)	*Demonstrate competence in basic swimming strokes and safety skills in, on and around the water when facilities allow and is district approved (e.g., first-aid, water patrol, boater safety)		Define terminology, list rules and safety principles appropriate for specialized activities included in the instructional program	Demonstrate an increased level of competence in a variety of physical activities (e.g., gymnastics, aquatics)	Demonstrate an intermediate level of competence in a variety of physical activities (e.g., gymnastics, aquatics) Apply skill techniques, scoring and safety practices in a modified activity setting	Summarize the history, rules, terminology and etiquette in aquatics or gymnastics Identify and apply rules, skill techniques and basic strategies in aquatics or gymnastics Consistently demonstrate skill competency in aquatics or gymnastics
State Standards			HPE 4	HPE 4	HPE 4		HPE 4	HPE 4	HPE 4	HPE 4
National Standards			NPE 1	NPE 1	NPE 1		NPE 1	NPE 1	NPE 1	NPE 1

2. Spor	rt Skills and Life	etime Activities	i i							
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
E. Careers	Grade K		Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7 Investigate the health, fitness and sport industry careers (e.g., panel of community members, personal interviews, internet research)	Describe the requirements for careers that	Grade 9-12 Investigate and cite career opportunities available as related to physical education (e.g., panel, research paper)
State Standards National Standards								N/A NPE 6	N/A NPE 6	N/A NPE 6

3. Rhy	thms and Danc	е								
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Α.	Demonstrate the concept of	Demonstrate basic cues to	Demonstrate movements to	Define and differentiate		Recognize and move to a				
Essential Elements of Rhythm	beat/rhythm pattern as it applies to music and movement (e.g., clap, drum) Demonstrate simple movements to music (e.g., march to beat)	music (e.g., hokey pokey) Demonstrate a simple dance step in keeping with a dance tempo	different rhythms	between tempo and beat		tempo or beat with various intensity, mood, accent and rhythm patterns				
State Standards	HPE 4, FA 2, FA 4	HPE 4, FA 2, FA 4	HPE 4, FA 2, FA 4	HPE 2, HPE 4, FA 2, FA 4		HPE 2, HPE 4, FA 2, FA 4				
National Standards	NPE 1	NPE 1	NPE 1	NPE 1		NPE 1				

J. KIIY	thms and Danc		Out de O	Orreste D	Oue de 1	Orreda E	One de (Que de 7	Orre de O	0 m d a 0 10
В.	Grade K Demonstrate the ability to	Grade 1 Create/interpret movements to a	Grade 2 Demonstrate the ability to	Grade 3 Demonstrate ability to	Grade 4	Grade 5 Communicate ideas and	Grade 6	Grade 7 Apply fundamental	Grade 8 Analyze the creative and	Grade 9-12
Creative/Interpretive	use your body as a means of expression (e.g., snowman melting)	variety of music (e.g., locomotor/ nonlocomotor skills to beat/rhythm pattern)	create rhythmic movement patterns (e.g., float high, stomp, turn, crawl slow)	interpret and move to a variety of music (e.g., fluid and smooth movements, strong and intense movements)		feelings through dance movement (e.g., sports dance, joy, anger)		movement skills to create a simple movement sequence (e.g., locomotor, non- locomotor, self- expression, self- evaluation)	aesthetic aspects of a dance pattern (e.g., direction, time, flow, level, energy)	
State Standards	HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2		HPE 4, FA 1, FA 2		HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2	
National Standards	NPE 1, NPE 6	NPE 1, NPE 6	NPE 1, NPE 6	NPE 1, NPE 6		NPE 1, NPE 6		NPE 1, NPE 6	NPE 1, NPE 6	

thms and Dan Grade K	Grade 1	Grade 2	Creada 2						
		0.440 -	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
	Demonstrate rhythmic activities (e.g., lummi sticks, jump rope, parachute)	Create personal rhythmic pattern with a manipulative (e.g., lummi stick)	Demonstrate rhythmic routines using fundamental movement skills and/or a manipulative (e.g., teacher- directed routine using streamers)		Create simple rhythmic routines using fundamental movement skills in partner and small group situations	Describe the benefits of dance as a lifetime activity as it relates to fitness (e.g., flexibility, muscle coordination)	Design an exercise routine to accompany music that emphasizes fitness components (e.g., jump rope, aerobics, line dance)		Demonstrate rhythmic activities that use a variety of equipment to develop various components of fitness (e.g., dumbbells, exercise bands, steps, balls, scarves)
	HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2		HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2	HPE 4, FA 1, FA 2		HPE 4, FA 1, FA 2
		lummi sticks, jump rope, parachute)	Iummi sticks, jump rope, parachute) manipulative (e.g., lummi stick) Iummi sticks, istick manipulative (e.g., lummi stick) Iummi sticks, parachute) manipulative (e.g., lummi stick) Iummi sticks, parachute) Iummi sticks, (e.g., lummi stick) Iummi sticks, parachute) Iummi sticks, (e.g., lummi stick) Iummi sticks, parachute) Iummi sticks, Iummi sticks, parachute) Iummi sticks, Iummi sticks, parachute) Iummi stick, Iummi stick, Iummi stick, Iummi s	Iummi sticks, manipulative (e.g., lummi stick) fundamental movement skills and/or a manipulative (e.g., teacher- directed routine using streamers) HPE 4, FA 1, FA 2 HPE 4, FA 1, FA 2 HPE 4, FA 1, FA 2	lummi sticks, manipulative (e.g., lummi stick) fundamental movement skills and/or a manipulative (e.g., teacher- directed routine using streamers) MPE 4, FA 1, FA 2 MPE 4, FA 1, FA 2	lummi sticks, jump rope, parachute) manipulative (e.g., lummi stick) fundamental movement skills and/or a manipulative (e.g., teacher- directed routine using streamers) fundamental movement skills and/or a manipulative (e.g., teacher- directed routine using HPE 4, FA 1, FA 2 HPE 4, FA 1, FA 2 HPE 4, FA 1, FA 2	lummi sticks, jump rope, parachute) manipulative (e.g., lummi stick) fundamental movement skills and/or a manipulative (e.g., teacher- directed routine using streamers) fundamental movement skills in partner and small group situations lifetime activity as it relates to finesse (e.g., flexibility, muscle coordination) MPE 4, FA 1, FA 2 HPE 4, FA 1, FA 2 HPE 4, FA 1, FA 2 HPE 4, FA 1, FA 2	lummi sticks, jump rope, parachute) manipulative (e.g., lummi stick) fundamental movement skills and/or a manipulative (e.g., teacher-i directed routine using streamers) fundamental movement skills in partner and small group situations lifetime activity as it relates to fitness (e.g., flexibility, muscle components (e.g., jump rope, aerobics, line dance) MPE 4, FA 1, FA 2 MPE 4, FA 1, FA 2 MPE 4, FA 1, FA 2 MPE 4, FA 1, FA 2	lummi sticks, parachute)manipulative (e.g., lummi stick)fundamental movement skills and/or a manipulative (e.g., teacher- directed routine using streamers)fundamental movement skills in partner and small group situationslifetime activity as it relates to fitness (e.g., flexibility, muscle coordination)musc that emphasizes fitness components (e.g., jump rope, aerobics, line dance)usingstreamers)whet, FA1, FA2HPE 4, FA1, FA2

3. Rhy	thms and Dan	се								
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
D.			Grade 2 Demonstrate a simple dance with a partner	Grade 3 Demonstrate simple step patterns (e.g., step-together- step-touch), and scattered formations in dance Demonstrate simple dance mixers (changing partner)	Grade 4 Demonstrate step patterns (e.g., do-si-do), simple positions (e.g., promenade) and formations (e.g., partner scattered) in dance	Grade 5 Perform a traditional folk or square dance (e.g., Cotton Eyed Joe and Patty Cake Polka)	Grade 6 Exhibit basic dance skills and fundamentals while demonstrating various dance forms (e.g., folk, line, square, social)	Grade 7	Grade 8 Analyze differences and similarities in dances from various cultures	Grade 9-12 Demonstrate basic skills and social etiquette in a variety of dance forms utilizing different cultural backgrounds (e.g., line dance, social, folk, aerobic, square, jazz, contemporary)
State Standards National Standards		HPE 4, FA 1, FA 2 NPE 1	HPE 4, FA 1, FA 2 NPE 1	HPE 4, FA 1, FA 2 NPE 1	HPE 4, FA 1, FA 2 NPE 1	HPE 4, FA 1, FA 2 NPE 1	HPE 4, FA 1, FA 2 NPE 1		HPE 4, FA 1, FA 2 NPE 1	HPE 4, FA 1, FA 2 NPE 1, NPE 5, NPE 6

3. Rhytl	hms and Danc	e								
	Grade K	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5	Grade 6	Grade 7	Grade 8	Grade 9-12
Social/Cultural Aspects of Dance		Demonstrate appropriate social skills (e.g., responding to a partner in a positive manner)	Identify historical origins of folk dances (e.g., Kinder polka – Germany)			Identify the historical and cultural origin of various international folk dances (e.g., Teton Mountain Stomp – USA)	Demonstrate appropriate social skills while participating in dance activities, including etiquette and courtesies appropriate to various dance forms	Discuss the cultural and historic context of at least one dance form		Compare the recreational and social aspects of a variety of dances and their impact on cultural development
State Standards		HPE 5	HPE 4, FA 5			HPE 4, FA 5	HPE 4, FA 5	HPE 4, FA 5	HPE 4, FA 5	HPE 4, FA 5
National		NPE 5	NPE 5			NPE 5	NPE 5, NPE 6	NPE 5, NPE 6	NPE 5, NPE 6	NPE 5, NPE 6
Standards			-						,	



MISSOURI ASSOCIATION FOR HEALTH, PHYSICAL EDUCATION, RECREATION, AND DANCE (MOAHPERD)

Grade-Level Expectations for K-12 Physical Education

At the invitation of the Missouri Department of Elementary and Secondary Education, a Task Force was assembled to complete a regular review of guidelines for Physical Education Curricula in Missouri Schools.

This Task Force was representative of all physical education professionals in the state. All educational levels were represented (elementary, middle, high school, and university program), as well as a balance of regional representation and years of experience in the field. Supported by the Missouri Department of Health and Senior Services, the Task Force met in Jefferson City in April of 2014 to begin the process. Tasks were defined and time-lines were established to complete the charge of the Task Force. Following subsequent meetings and communications, the Task Force finalized the project in the summer of 2015.

For a variety of reasons, it was agreed that the Missouri Association for Health, Physical Education, Recreation, and Dance should spearhead the processes associated with implementation. At the November 2015 Representative Assembly meeting of the association, the draft was presented to members for consideration. It was decided to begin a review process at that time, and at the March 2016 meeting of the Representative Assembly the draft document with recommended modifications was approved. During the summer of 2016, recommended changes were addressed and implemented into the document.

As HB 149 passed during the 2014 legislative session, provides stipulations on how DESE updates academic standards, this document is not intended to be approved by DESE as a component of the Missouri Learning Standards. Yet, this document was prepared by reviewing the Missouri Grade Level Expectations for Physical Education (2007) and the SHAPE America National Standards in Physical Education published in 2014. Essential elements of each were included in this current document, while also including important elements of "health-related physical activity" components taken from the School Health Index (SHI).

The Missouri Association for Health, Physical Education, Recreation, and Dance has resources available to support any school district that conducts periodic Physical Education Curriculum Review cycles and seeks to update the curriculum to demonstrate compliance with the most current developmentally-appropriate practices that impact the local curriculum.

Assisting in the review and development process were: Laura Beckmann, Sheri Beeler, Stacey Bryant, Mary Driemeyer, Lieschen Fink, Taralyn Garner, Jen Hadler Hoell, Christi Hopper, Britt Johnson, Tom Loughrey, Julie Lueckenhoff, Rhonda Moore, Treslyn Pollreisz, Ron Ramspott, Andrew Salmon, Carla Smith, Mike Stewart, Steve Taff, Sarah Wall, Nanette Woolford, and Melanie Zerr. This group was invited by Janice Rehak, Missouri Department of Elementary and Secondary Education, with assistance from Kathy Craig and Janet Wilson, Missouri Department of Health and Senior Services.

Grade-Level Outcomes for K-12 Physical Education

ADAPTED FROM AND USED WITH PERMISSION FROM SHAPE AMERICA

Created Originally by:

AAHPERD (Now SHAPE America) Curriculum Framework Task Force

Lynn Couturier, Task Force Chair, State University of New York College at Cortland

Stevie Chepko, Rock Hill, SC

Shirley Holt/Hale, Oak Ridge, TN

Dan Persse, Blaine, WA

Brad Rettig, Lincoln, NE

Georgi Roberts, Fort Worth, TX

Principal Writers:

Lynn Couturier

Stevie Chepko

Shirley Holt/Hale

Acknowledgments

The task force is indebted to the many professionals who reviewed drafts of the standards and outcomes and made valuable contributions that strengthened this document. Among these professionals, several deserve special recognition for the thoroughness of their work, including Nancy Schmitz, John Kruse, Tina Hall, Chuck Corbin, and Missy Parker and her graduate students at Northern Colorado University. The task force also appreciates and acknowledges the exceptional foundation for this document built by previous task forces and committees, with the support of the Board of Directors of the National Association for Sport and Physical Education. These groups include the 1995 Standards and Assessment Task Force, the Second Edition Writing Committee and the 2010 Exploratory Curriculum Framework Task Force:

Derrick Mears, Chair, Western Washington University

Meggin DeMoss, Rose Hill, KS

Shaunna McGhie, Utah Valley University

Peter Rattigan, Rowan University

Now available: National Standards & Grade-Level Outcomes for K-12 Physical Education

Find even more guidance on using the new National Standards in *National Standards & Grade-Level Outcomes for K-12 Physical Education* (SHAPE America, 2014). Designed as a tool for physical educators at all levels, this book offers guidance on planning curricula, designing units and lessons, tracking student progress across grades and more. Purchase your copy at www.shapeamerica.org/shop/.

Elementary School Outcomes (K – Grade 5)

By the end of Grade 5, the learner will demonstrate competence in fundamental motor skills and selected combinations of skills; use basic movement concepts in dance, gymnastics and small-sided practice tasks; identify basic health-related fitness concepts; exhibit acceptance of self and others in physical activities; and identify the benefits of physically active lifestyle.

Note: Swimming skills and water-safety activities should be taught if facilities permit.

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
Demonstrates com	petency in a variety of mot	or skills and movement pa	tterns.			·
S1.E1 Locomotor Hopping, galloping, running, sliding, skipping, leaping	Performs locomotor skills (hopping, galloping, running, sliding, skipping) while maintaining balance. (S1.E1.K)	Hops, gallops, jogs and slides using a mature pattern. (S1.E1.1)	Skips using a mature pattern. (S1.E1.2)	Leaps using a mature pattern. (S1.E1.3)	Uses various locomotor skills in a variety of small- sided practice tasks, dance and educational gymnastics experiences. (S1.E1.4)	Demonstrates mature patterns of locomotor skills in dynamic small- sided practice tasks, gymnastics and dance. (S1.E1.5a) Combines locomotor and manipulative skills in a variety of small-sided practice tasks/games environments. (S1.E1.5b) Combines traveling with manipulative skills for execution to a target (e.g., scoring in soccer, hockey and basketball). (S1.E1.5c)
S1.E2 Locomotor Jogging, running	Developmentally appropriate/emerging outcomes first appear in grade 2.	Developmentally appropriate/emerging outcomes first appear in grade 2.	Runs with a mature pattern. (S1.E2.2a) Travels showing differentiation between jogging and sprinting. (S1.E2.2b)	Travels showing differentiation between sprinting and running. (S1.E2.3)	Runs for distance using a mature pat- tern. (S1.E2.4)	Uses appropriate pacing for a variety of running distances. (S1.E2.5)

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S1.E3 Locomotor Jumping & landing horizontal	Performs jumping & Landing actions with balance. (S1.E3.K) Note: This outcome applies to both horizontal and vertical jumping & landing.	Demonstrates 2 of the 5 critical elements for jumping and landing in a horizontal plane using 2- foot take-offs and landings. (S1.E3.1)	Demonstrates 4 of the 5 critical elements for jumping and landing in a horizontal plane using a variety of 1- and 2-foot take-offs and landings. (S1.E3.2)	Jumps and lands in the horizontal and vertical planes using a mature pattern. (S1.E3.3) <i>Note: This outcome</i> <i>applies to both</i> <i>horizontal and vertical</i> <i>jumping & landing.</i>	Uses spring-and- step take-offs and landings specific to gymnastics. (S1.E3.4) <i>Note: This</i> <i>outcome applies</i> <i>to both</i> <i>horizontal and</i> <i>vertical jumping</i> & <i>landing.</i>	Combines jumping and landing patterns with locomotors and manipulative skills in dance, education- al gymnastics and small- sided practice tasks and games environments. (S1.E3.5) Note: This outcome applies to both horizonta and vertical jumping & landing.
S1.E4 Locomotor Jumping & landing vertical		Demonstrates 2 of the 5 critical elements for jumping and landing in a vertical plane. (S1.E4.1)	Demonstrates 4 of the 5 critical elements for jumping and landing in a vertical plane. (S1.E4.2)			landing.
S1.E5 Locomotor Dance	Performs locomotor skills in response to teacher-led creative dance. (S1.E5.K)	Combines locomotor and non-locomotor skills in a teacher-de- signed dance. (S1.E5.1)	Performs a teacher and/or student- designed rhythmic activity with correct response to simple rhythms. (S1.E5.2)	Performs teacher- selected and developmentally appropriate dance steps and movement patterns. (S1.E5.3)	Combines loco- motor movement patterns and dance steps to create and perform an original dance. (S1.E5.4)	Combines locomotor skills in cultural as well as creative dances (self and group) with correct rhythm and pattern. (S1.E5.5)
S1.E6 Locomotor Combinations	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Performs a sequence of locomotor skills, transitioning from one skill to another smoothly and with- out hesitation. (S1.E6.3)	Combines traveling with manipulative skills of dribbling, throwing, catching and striking in teacher- and/or student-designed small-sided practice tasks. (S1.E6.4)	* Applies locomotor and manipulative skill combinations in various movement activities.

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
SI.E7 Nonlocomotor* (stability) Balance Weight transfer	Maintains momentary stillness on different bases of support. (S1.E7.Ka) * Place a variety of body parts into high, middle and low levels.	Maintains stillness on different bases of support with different body shapes. (S1.E7.1) * Move feet into a high level by placing the weight on the hands and landing with control * Move in symmetrical positions Transfers weight from one body part to another in self- space in dance and gymnastics environments. (S1.E8.1)	Balances on different bases of support, combining levels and shapes. (S1.E7.2a) Balances in an inverted position with stillness and supportive base. (S1.E7.2b) Transfers weight from feet to different body parts/bases of support for balance and/or travel. (S1.E8.2) * Move feet into a high level by placing the weight on the hands and landing with control.	Transfers weight from feet to hands for momentary weight support. (S1.E8.3) * Transfer weight, from feet to hands, at fast and slow speeds, using large extensions: mule-kick, handstand, cartwheel. * Balance with obvious control, on a variety of moving objects, such as balance boards and scooters. Balances on different bases of support, demonstrating muscular tension and extensions of free body parts. (S1.E12.3) Combines balance and weight transfers with movement concepts to create and perform a dance (S1.E12.3)	Balances on different bases of support on apparatus, demonstrating levels and shapes. (S1.E7.4) Transfers weight from feet to hands, varying speed and using large extensions (e.g., mule kick, handstand, cartwheel).1 (S1.E8.4)	Combines balance and transferring weight in a gymnastics sequence or dance with a partner. (S1.E7.5) Transfers weight In tumbling/gymnastics, dance, games and sport skills environments. (S1.E8.5)

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S1.E10 Nonlocomotor (stability) Curling & stretching Twisting & bending Rolling, pushing, pulling	Contrasts the actions of curling & stretching. (S1.E10.K) Rolls sideways in a narrow body shape. (S1.E9.K) Forms wide, narrow, curled & twisted body shapes. (S1.E7.Kb) * Contrasts the action of pushing and pulling	Demonstrates twisting, curling, bending & stretching actions. (S1.E10.1) Rolls with either a narrow or curled body shape. (S1.E9.1)	Differentiates among twisting, curling, bending & stretching actions. (S1.E10.2) Rolls in different directions with either a narrow or curled body shape. (S1.E9.2)	Moves into and out of gymnastics balances with curling, twisting & stretching actions. (S1.E10.3)	Moves into and out of balances on apparatus with curling, twisting & stretching actions. (S1.E10.4)	Performs curling, twisting & stretching actions with correct application in dance, gymnastics, small-sided practice tasks in games environments. (S1.E10.5)
S1.E11 Nonlocomotor (stability) Combinations	* Identifies and demonstrates a variety of non-locomotor movement vocabulary		Combines balances and transfers into a 3-part sequence (i.e., dance, gymnastics). (S1.E11.2)	Combines locomotor skills and movement concepts (levels, shapes, extensions, pathways, force, time, flow) to create and perform a dance. (S1.E11.3)	Combines locomotor skills and movement concepts (levels, shapes, extensions, pathways, force, time, flow) to create and perform a dance with a partner. (S1.E11.4) Combines traveling with balance and weight transfers to create a gymnastics sequence with and without equipment or apparatus. (S1.E12.4)	Combines locomotor skills and movement concepts (levels, shapes, extensions, pathways, force, time, flow) to create and perform a dance with a group. (S1.E11.5) Combines actions, balances, and weight transfers to create a gymnastics sequence with a partner on equipment or apparatus. (S1.E12.5)

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S1.E13	Throws underhand	Throws underhand,	Throws underhand	Throws underhand to a	Throws underhand	* Throws underhand,
Manipulative	with opposite foot	demonstrating 2 of the 5	using a mature	partner or target with	using mature	with accuracy, in
ivialiipulative	forward. (S1.E13.K)	critical elements of a	pattern. (S1.E13.2)	accuracy. (S1.E13.3)	pattern in non-	dynamic situations.
Underhand		mature pattern.			dynamic	
		(S1.E13.1)	Throws overhand,	Throws overhand,	environments	* Throw a variety of
throw			demonstrating 2 of	demonstrating 3 of the	(closed skills), with	objects (frisbees, deck
Overhand throw		* Throw a ball	the 5 critical	5 critical elements of a	different sizes and	tennis rings, footballs),
Overnana throw		demonstrating an	elements of a	mature pattern in	types of objects.	demonstrating both
		overhand technique,	mature pattern.	nondynamic	(S1.E13.5a)	accuracy and distance.
		side orientation to the	(S1.E14.2)	environments (closed		
		target, and stepping in		skills), for distance	Throws overhand	Throws with accuracy,
		opposition.	* Throw a ball with	and/or force. (S1.E14.3)	using a mature	both partners moving.
			different levels of		pattern in non-	(S1.E15.5a)
			force, toward a		dynamic	
			target,		environments	Throws with reasonable
			demonstrating an		(closed skills).	accuracy in dynamic,
			overhand		(S1.E14.4a)	small-sided practice
			technique, side			tasks.
			orientation to the		* Throw a variety of	(S1.E15.5b)
			target, and stepping		objects (frisbees,	
			in opposition.		deck tennis rings,	Throws overhand using a
					footballs),	mature pattern in non-
					demonstrating both	dynamic environments
					accuracy and	(closed skills), with
					distance.	different sizes and types
						of objects.
					Throws to a moving	(S1.E13.5a)
					partner with	
					reasonable accuracy	Throws overhand to a
					in a nondynamic	large target with
					environment	accuracy. (S1.E13.5b)
					(closed skills).	
					(S1.E15.4)	
					Throws overhand	
					to a partner or at a	
					target with accuracy	
					at a reasonable	
					distance.	
					(S1.E14.4b)	

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S1.E16 Manipulative <i>Catching</i>	Drops a ball and catches it before it bounces twice. (S1.E16.Ka) Catches a large ball tossed by a skilled thrower. (S1.E16.Kb) * Toss a ball and catch it before it bounces twice. * Drops a ball and catches it at the peak of the bounce.	Catches a soft object from a self-toss be- fore it bounces. (S1.E16.1a) Catches various sizes of balls self-tossed or tossed by a skilled thrower. (S1.E16.1b)	Catches a self-tossed or well-thrown large ball with hands, not trapping or cradling against the body. (S1.E16.2)	Catches a gently tossed hand-size ball from a partner, demonstrating 4 of the 5 critical elements of a mature pattern. (S1.E16.3) * Consistently catch a ball with bare hands, a glove or a scoop.	Catches a thrown ball above the head, at chest or waist level, and below the waist using a mature pattern in a non-dynamic environment. (closed skills). (S1.E16.4)	Catches a batted ball above the head, at chest or waist level, and along the ground using a mature pattern in a non- dynamic environment (closed skills). (S1.E16.5a) Catches with accuracy, both partners moving. (S1.E16.5b) Catches with reason- able accuracy in dynamic small-sided practice tasks. (S1.E16.5c)
S1.E17 Manipulative Dribbling/ball control with hands	Dribbles a ball with one hand, attempting the second contact. (S1.E17.K)	Dribbles continuously in self-space using the preferred hand. (S1.E17.1) * Continuously dribble a ball, using the hands or feet, without losing control.	Dribbles in self-space with preferred hand demonstrating a mature pattern. (S1.E17.2a) Dribbles using the preferred hand while walking in general space. (S1.E17.2b) * Continuously dribble a ball, using the hands or feet, without losing control.	Dribbles and travels in general space at slow to moderate jogging speed, with control of ball and body. (S1.E17.3) * Hand dribble and foot dribble a ball and maintain control while traveling within a group.	Dribbles in self- space with both the preferred and the nonpreferred hands using a mature pat- tern. (S1.E17.4a) Dribbles in general space with control of ball and body while increasing and decreasing speed. (S1.E17.4b)	Combines hand dribbling with other skills during 1v1 practice tasks. (S1.E17.5)

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
<i>S1.E18</i> Manipulative Dribbling/ball control with feet	Taps a ball using the inside of the foot, sending it forward. (S1.E18.K)	Taps or dribbles a ball using the inside of the foot while walking in general space. (S1.E18.1)	Dribbles with the feet in general space with control of ball and body. (S1.E18.2) * Continuously dribble a ball, using the hands or feet, without losing control.	Dribbles with the feet in general space at slow to moderate jogging speed with control of ball and body. (S1.E18.3) * Hand dribble and foot dribble a ball and maintain control while traveling within a group.	Dribbles with the feet in general space with control of ball and body while increasing and decreasing speed. (S1.E18.4)	Combines foot drib- bling with other skills in 1v1 practice tasks. (S1.E18.5)
S1.E19 Manipulative Passing & receiving with feet	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Passes & receives a ball with the insides of the feet to a stationary partner, "giving" on reception before returning the pass. (S1.E19.3)	Passes & receives a ball with the outsides and insides of the feet to a stationary partner, "giving" on reception before returning the pass. (S1.E19.4b)	
S1.E20 Manipulative Dribbling in combination	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Dribbles with hands or feet in combination with other skills (e.g., passing, receiving, shooting). (S1.E20.4) * Dribbles, then passes a ball to a moving receiver. * Hand dribble and foot dribble a ball while changing directions and changing from foot to foot and hand to hand.	Dribbles with hands or feet with mature patterns in a variety of small-sided game forms. (S1.E20.5) * Hand dribble and foot dribble a ball while preventing an opponent from stealing the ball.

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S1.E21 Manipulative <i>Kicking</i>	Kicks a stationary ball from a stationary position demonstrating 2 of the 5 elements of a mature kicking pattern. (S1.E21.K) * Kick a stationary ball, using a running approach (without hesitating or stopping) prior to the kick.	Approaches a stationary ball and kicks it forward, demonstrating 2 of the 5 critical elements of a mature pattern. (S1.E21.1)	Uses a continuous running approach and kicks a moving ball, demonstrating 3 of the 5 critical elements of a mature pattern. (S1.E21.2) * Use the inside or instep of the foot to kick a slowly rolling ball into the air or along the ground.	Uses a continuous running approach and intentionally performs a kick along the ground and a kick in the air, demonstrating 4 of the 5 critical elements of a mature pattern for each. (S1.E21.3a) Uses a continuous running approach and kicks a stationary ball for accuracy. (S1.E21.3b)	Kicks a ground ball, a lofted ball, and punts using mature patterns. (S1.E21.4)	Demonstrates mature patterns in kicking and punting in small-sided practice task environments. (S1.E21.5)
S1.E22 Manipulative Volley, underhand	Volleys a light-weight object (balloon), sending it upward. (S1.E22.K)	Volleys an object with an open palm, sending it upward. (S1.E22.1)	Volleys an object upward with consecutive hits. (S1.E22.2) * Use at least three different body parts to strike a ball toward a target.	Strikes/volleys an object with an underhand or sidearm striking pattern, sending it forward over a net, to the wall or over a line to a partner, while demonstrating 4 of the 5 critical elements of a mature pattern. (S1.E22.3) * Strike a softly thrown, lightweight ball back to a partner using a variety of body parts and combinations of body parts, such as the forearm volleyball bump the thigh trap/pass in soccer.	Strikes/volleys underhand using a mature pattern, in a dynamic environment (e.g., 2 square, 4 square, handball). (S1.E22.4)	* Applies skill in various situations.

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S1.E23 Manipulative Volley, overhead	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Developmentally appropriate/emerging outcomes first appear in Grade 4.	Strikes/volleys a ball with a 2-hand overhead pattern, sending it upward, demonstrating 4 of the 5 critical elements of a mature pattern. (S1.E23.4) * In a small group, keep an object (ball, foot bag) continuously in the air without catching it.	Strikes/volleys a ball using a 2-hand overhead pattern, sending it upward to a target. (S1.E23.5)
S1.E24 Manipulative <i>Striking, short</i> <i>implement</i>	Strikes a lightweight object with a paddle short-handled racket. (S1.E24.K)	Strikes a ball with a short-handled implement, sending it upward. (S1.E24.1) * Strike a ball repeatedly with a paddle.	* Strike a ball repeatedly with a paddle toward a target.	Strikes an object with a short-handled implement, sending it forward over a low net or to a wall. (S1.E24.3a) Strikes an object with a short-handled implement while the 5 critical elements of a mature pattern. (S1.E24.3b) * Consistently strike a softly thrown ball with a bat or paddle demonstrating an appropriate grip, side to the target, and swing plane.	Strikes an object with a short- handled implement while demonstrating a mature pattern. (S1.E24.4a) Strikes an object with a short handled implement, alternating hits a partner over a low net or against a wall. (S1.E24.4b) * Continuously strike a ball to a wall or a partner with a paddle, using forehand and backhand strokes.	Strikes an object consecutively, with a partner, using a short- handled implement, over a net or against a wall, in either a competitive or cooperative game environment. (S1.E24.5) * Continuously strike toward a target or a partner with a paddle, using forehand and backhand strokes

Standard 1	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S1.E25 Manipulative <i>Striking, long</i> <i>implement</i>	* Striking off batting tees.	* Consistently strike a ball with a bat from a tee or cone, using a correct grip and side orientation.	Strikes a ball off a tee or cone with a bat, using correct grip and side orientation/ proper body orientation. (S1.E25.2) * Striking a self-tossed ball to different distances.	Strikes a ball with a long-handled implement (e.g., hockey stick, bat, golf club), sending it forward, while using proper grip for the implement. <i>Note:</i> Use batting tee or ball tossed by teacher for batting. (S1.E25.3) * Consistently strike a softly thrown ball with a bat or paddle demonstrating an appropriate grip, side to the target, and swing	Strikes an object with a long-handled implement (e.g., hockey stick, golf club, bat, tennis racket, badminton racket), while demonstrating 3 of the 5 critical elements of a mature pattern for the implement (grip, stance, body orientation, swing plane and follow- through). (S1.E25.4)	Strikes a pitched ball with a bat using a mature pattern. (S1.E25.5a) Combines striking with a long implement (e.g., bat, hockey stick) with receiving and traveling skills in a small-sided game. (S1.E25.5b)
S1.E27 Manipulative Jumping rope	Executes a single jump with self-turned rope. (S1.E27.Ka) Jumps a long rope with teacher-assisted turning. (S1.E27.Kb)	Jumps forward or backward consecutively using a self- turned rope. (S1.E27.1a) Jumps a long rope up to 5 times consecutively with teacher-assisted turning. (S1.E27.1b)	Jumps a self-turned rope consecutively forward and back- ward with a mature pattern. (S1.E27.2a) Jumps a long rope 5 times, consecutively with student turners. (S1.E27.2b)	plane. Performs intermediate jump-rope skills (e.g., a variety of tricks, running in and out of long rope) for both long and short ropes. (S1.E27.3)	Creates a jump-rope routine with either a short or long rope. (S1.E27.4)	Creates a jump- rope routine with a partner, using either a short or long rope. (S1.E27.5)

Standard 2	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
Applies knowledg	e of concepts, principles, str	ategies and tactics related	to movement and perfor			
S2.E1 Movement concepts Space—self or personal; general space	Differentiates between movement in personal (self-space) and general space. (S2.E1.Ka) Moves in personal space to a rhythm. (S2.E1.Kb) * Demonstrates safe movement through general space.	Moves in self-space and general space in response to designated beats/ rhythms. (S2.E1.1)	Combines locomotor skills in general space to a rhythm. (S2.E1.2)	* Demonstrate safe movement through general space in a variety of movement contexts	Safely applies the concept of general space to combination skills involving traveling (e.g., dribbling and traveling). (S2.E1.4a) Dribbles in general space with changes in direction and speed. (S2.E1.4c)	Combines spatial concepts with loco- motor and non-loco- motor movements for small groups in gymnastics, dance and games environments. (S2.E1.5)
S2.E2 Movement concepts Pathways, shapes, levels, extensions	Travels safely in straight, curved and zigzag pathways. (S2.E2.K) * Travels demonstrating extensions (large/small; wide/narrow; far/near).	Travels demonstrating low, middle and high levels. (S2.E2.1a) Travels demonstrating a variety of relationships with objects (e.g., over, under, around, through). (S2.E2.1b)	Combines shapes, levels, extensions and pathways into simple travel, dance and gymnastics sequences. (S2.E2.2)	* Employs a variety of pathways, shapes, extensions and levels while moving in a various locomotor patterns.	Combines movement concepts with skills in small-sided practice tasks, gymnastics and dance environments. (S2.E2.4)	Combines movement concepts with skills in small-sided practice task in game environments, gymnastics and dance with self-direction. (S2.E2.5)

andard 2	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
randard 2 2.E3 lovement oncepts beed, direction, brce, flow	Kindergarten Travels safely in general space with different speeds, force and directions. (S2.E3.K)	Grade 1 Differentiates be- tween fast and slow speeds. (S2.E3.1a) Differentiates between strong and light force. (S2.E3.1b)	Grade 2 Varies time and force with gradual increases and decreases. (S2.E3.2) * Differentiates between bound and free (flow)	Grade 3 Combines movement concepts (direction, levels, force, time) with skills as directed by the teacher or as is appropriate for the situation. (S2.E3.3)	Grade 4 Applies the move ment concepts of speed, endurance and pacing for various locomotor movement (e.g. Running) (S2.E3.4a) Applies the concepts of direction and force in various activities (e.g. when striking an object with a short-handled implement, sending it toward a designated target). (S2.E3.4b)	Grade 5Applies movement concepts to strategy in game situations. (S2.E3.5a)Applies the concepts of direction and force (e.g. to strike an object with a long-handled implement). (S2.E3.5b)Analyzes movement situations and applies movement concepts (e.g., force, direction, speed, pathways, extensions) in small- sided practice tasks in game environments, dance and gymnastics. (S2.E3.5c)

Standard 2	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
S2.E5 Movement concepts Strategies & tactics	* Demonstrates control while engaging safely in fleeing and chasing activities	* Demonstrate skills of chasing, fleeing, and dodging to avoid or catch others	* Applies appropriate cooperative, social, and teamwork skills while participating in game situations	* Apply chasing, fleeing and dodging in a variety of complex and changing game-like situations	* Applies simple offensive and defensive strategies and tactics in complex and changing game-like situations. Recognizes the types of skills needed for different games and sports situations (e.g. Kicks, throws). (S2.E5.4c)	Applies basic offensive and defensive strategies/ tactics in invasion small- sided practice tasks. (S2.E5.5a) Applies basic offensive and defensive strategies & tactics in net/wall small-sided practice tasks. (S2.E5.5b) Recognizes and demonstrates strategies and tactics needed for different games and sports situations (e.g. throw, volley, or striking action needed for different games & sports situations. (S2.E5.5c)
Movement concepts Body Awareness	* Identify selected body parts, skills, and movement concepts.	* Identify major body parts (e.g. head, neck, arm, shoulders, elbow, legs, knee, hip, feet, back, fingers, toes)	 * Identify human body systems (e.g. heart—circulatory system, lungs— respiratory system, muscle—muscular system, bones— skeletal system) * Show on the body a few of the major bones (e.g. patella, ribs, phalanges, femur) 	 * Identify the parts of the circulatory and respiratory systems of the body (circulatory—heart, blood, veins, arteries; respiratory—lungs, mouth, nose bronchial, tubes, trachea) * Tell why muscles and bones are important to movement 	 * Label major muscles (e.g. abdominals, quadriceps, biceps) and bones (e.g. tibia, fibula, radius) * Recognize what systems work together to move your body (e.g. muscular and skeletal) 	* Identify the major functions of circulatory (blood flow); respiratory (oxygen); muscular (strength and motor performance) and skeleta (body support) systems

Standard 3	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
emonstrates the	knowledge and skills to ach	nieve and maintain a healt	h-enhancing level of phy	sical activity and fitness.		
<i>S3.E1</i> Physical activity knowledge	Identifies active-play opportunities outside physical education class. (S3.E1.K) * Explains ways to be active every day.	Discusses the benefits of being active and exercising and/ or playing. (S3.E1.1) * Describes behaviors that are physically active and physically in-active.	Describes large motor and/or manipulative physical activities for participation outside physical education class (e.g., be- fore and after school, at home, at the park, with friends, with the family). (S3.E1.2) * Identifies the recommended amount of physical activity for children. * Describe how being physically active can help a person feel better. * Describe the benefits of being physically active. * Describe the benefits of drinking plenty of water before, during, and after physical activity.	Tracks participation in physical activities outside physical education class. (S3.E1.3a) Identifies physical activity benefits as a way to become healthier. (S3.E1.3b) * Identify different types of physical activity (Physical Activity Pyramid). * Set a realistic personal goal to be physically active.	Analyzes opportunities for participating in physical activity outside physical education class. (S3.E1.4) * Track progress toward personal goal to be physically active. * Describe the recommended amount of physical activity for children. * Identify ways to increase daily physical activity. * Identify different types of physical activities. * Describe the importance of choosing a variety of ways to be physically active. * Explain positive outcomes for being physically active.	Charts and analyzes physical activity outside physical education class for fitness benefits of activities. (S3.E1.5)

Standard 3	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
<i>S3.E1</i> Physical activity knowledge (continued)					* Identify short-term and long-term benefits of moderate and vigorous physical activity, such as improving cardiovascular health, strength, endurance, and flexibility and reducing the risks for chronic diseases.	
<i>S3.E2</i> Engages in physical activity	* Meet the national standard of 60 minutes of daily physical activity.	* Meet the national standard of 60 minutes of daily physical activity.	* Meet the national standard of 60 minutes of daily physical activity.	 * Meet the national standard of 60 minutes of daily physical activity. * Engages in moderate to vigorous physical activity for at least 50% of the physical education class time. 	 * Meet the national standard of 60 minutes of daily physical activity. * Engages in moderate to vigorous physical activity for at least 50% of the physical education class time. 	 * Meet the national standard of 60 minutes of daily physical activity * Engages in moderate to vigorous physical activity for at least 50% of the physical education class time.
<i>S3.E3</i> Fitness knowledge	Recognizes that when you move fast, your heart beats faster and you breathe faster. (S3.E3.K)	Identifies the heart as a muscle that grows stronger with exercise, play and physical activity. (S3.E3.1) * Understands body temperature changes are related to heart rate changes as a result of physical activity (e.g. perspiration/ sweat).	Identifies physical activities that con- tribute to fitness. (S3.E3.2b)	Provide examples of physical activity to enhance different fitness components.	Identifies the components of health-related fitness and recognize activities that contribute to the development of each component. (S3.E3.4)	* Identify activities that contribute to the development of each health-related component of fitness.

Standard 3	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
<i>S3.E4</i> Fitness knowledge	Developmentally appropriate/emerging outcomes first appear in Grade 2.	Developmentally appropriate/emerging outcomes first appear in Grade 2	* Identifies proper warm up and cool down procedures (e.g. static/dynamic stretching)	Recognizes the importance of warm-up & cool-down relative to vigorous physical activity. (S3.E4.3)	Demonstrates warm-up & cool- down relative to the cardio- respiratory fitness assessment. (S3.E4.4)	Identifies the need for warm-up & cool-down relative to various physical activities. (S3.E4.5)
<i>S3.E5</i> Assessment & Personal Development	Developmentally appropriate/emerging outcomes first appear in Grade 1.	* Demonstrates skills necessary to improve fitness levels (e.g. FITNESSGRAM)	* Demonstrates skills necessary to improve fitness levels (e.g. FITNESSGRAM)	* Demonstrates, with teacher direction, the health-related fitness assessments. (S3.E5.3)	* Uses fitness assessments to set goals for achieving or maintaining healthy fitness levels (e.g. FITNESSGRAM) Identifies areas of needed remediation from personal test and, with teacher assistance, identifies strategies for progress in those areas. (S3.E5.4b)	Analyzes results of fitness assessment (FITNESSGRAM pre- & post-), comparing results to fitness components for good health. (S3.E5.5a) * Identify barriers to participation in physical activity. Set goals to address ways to use physical activity to overcome barriers and enhance fitness. (S3.E5.5b)
<i>S3.E6</i> Nutrition	Recognizes that food provides energy for physical activity and growth. (S3.E6.K)	Differentiates between healthy and unhealthy foods. (S3.E6.1)	 * Recognizes how energy balance correlates to nutrition and physical activity (caloric intake and expenditure) * Recognizes that daily hydration choices relate to physical activity 	Identifies foods and drinks that are beneficial or harmful before, during, and after physical activity. (S3.E6.3)	Discusses the importance of hydration and hydration choices relative to physical activities. (S3.E6.4)	Analyzes the impact of food choices relative to physical activity, youth sports & personal health. (S3.E6.5)

Standard 4	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
Exhibits responsib	le personal and social beha	vior that respects self and a	others.			
S4.E1 Personal responsibility	Follows directions in group settings (e.g., safe behaviors, following rules, taking turns). (S4.E1.K)	Accepts personal responsibility by using equipment and space appropriately. (S4.E1.1)	Practices skills with minimal teacher prompting. (S4.E1.2)	Exhibits personal responsibility in teacher- directed activities. (S4.E1.3)	Exhibits responsible behavior in independent group situations. (S4.E1.4)	Engages in physical activity with responsible interpersonal behavior (e.g., peer to peer, student to teacher, student to referee). (S4.E1.5)
<i>S4.E2</i> Personal responsibility	Acknowledges responsibility for behavior when prompted. (S4.E2.K)	Follows the rules & parameters of the learning environment. (S4.E2.1	Accepts responsibility for class protocols with behavior and performance actions. (S4.E2.2)	Works independently for extended periods of time. (S4.E2.3)	Reflects on personal social behavior in physical activity. (S4.E2.4)	Participates with responsible personal behavior in a variety of physical activity contexts, environments and facilities. (S4.E2.5a) Exhibits respect for self and others with appropriate behavior while engaging in physical activity. (S4.E2.5b)
S4.E3 Accepting feedback	Follows instruction/ directions when prompted. (S4.E3.K)	Responds appropriately to general feedback from the teacher. (S4.E3.1)	Accepts specific corrective feedback from the teacher. (S4.E3.2)	Accepts and implements specific corrective feedback from the teacher. (S4.E3.3)	Listens respectfully to corrective feed- back from others (e.g., peers, adults). (S4.E3.4)	Gives corrective feedback respectfully to peers. (S4.E3.5)
<i>S4.E4</i> Working with others	Shares equipment and space with others. (S4.E4.K)	Works independently and respectfully with others in a variety of class environments (e.g., small and large groups). (S4.E4.1)	Works independently with others in partner environments. (S4.E4.2)	Works cooperatively with others. (S4.E4.3a) Praises others for their success in movement performance. (S4.E4.3b)	Praises the movement performance of others both more- and less-skilled. (S4.E4.4a) Accepts players of all skill levels into the physical activity. (S4.E4.4b)	Accepts, recognizes and actively involves others with both higher and lower skill abilities into physical activities and group projects. (S4.E4.5) * Assists others in the performance of tasks.

Standard 4	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5
<i>S4.E5</i> Rules & etiquette	Recognizes and follows the established protocol for class activities. (S4.E5.K)	Exhibits the Established protocols for class activities. (S4.E5.1)	Recognizes and adheres to the role of rules and etiquette in teacher-designed physical activities. (S4.E5.2)	Recognizes and adheres to the role of rules and etiquette in physical activity with peers. (S4.E5.3)	Exhibits etiquette and adherence to rules in a variety of physical activities. (S4.E5.4)	Reflect and analyze the etiquette of self and others in following rules of various game activities. (S4.E5.5)
<i>S4.E6</i> Safety	Follows teacher directions for safe participation and proper use of equipment with minimal reminders. (S4.E6.K)	Follows teacher di- rections for safe participation and proper use of equipment without teacher re- minders. (S4.E6.1)	Works independently and safely in physical education. (S4.E6.2a) Works safely with physical education equipment. (S4.E6.2b) * Be able to identify safety rules for playing on playgrounds, swimming, and playing sports. * Describe how to be a safe pedestrian	Works independently and safely in physical activity settings. (S4.E6.3) * Willingly uses appropriate safety equipment with various equipment (bike helmet). * Describe how to ride a bike, skateboard, inline skates, scooter safely	Works safely with peers and equipment in physical activity settings. (S4.E6.4) * Identify safety precautions for playing and working outdoors in different kinds of environmental conditions. * Identify ways to reduce injury as a pedestrian.	Applies safety principles with age-appropriate physical activities. (S4.E6.5) * Identify safety precautions for playing and working outdoors in different kinds of environmental conditions. * Identify ways to reduce injury as a pedestrian.

Standard 5	Kindergarten	Grade 1	Grade 2	Grade 3	Grade 4	Grade 5			
Recognizes the val	Recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction.								
<i>S5.E1</i> Health	Recognizes that physical activity is important for good health. (S5.E1.K)	Identifies physical activity as a component of good health. (S5.E1.1)	Recognizes the value of "good health balance." (Refer to S3.E6.2)	Discusses the relationship between physical activity and good health. (S5.E1.3)	Examines the health benefits of participating in physical activity. (S5.E1.4)	Compares the health benefits of participating in selected physical activities. (S5.E1.5)			
<i>S5.E2</i> Challenge	Acknowledges that some physical activities are challenging/difficult. (S5.E2.K)	Recognizes that challenge in physical activities can lead to success. (S5.E2.1)	Compares physical activities that bring confidence and challenge. (S5.E2.2)	Discusses the challenge that comes from learning a new physical activity. (S5.E2.3)	Rates the enjoyment of participating in challenging and mastered physical activities. (S5.E2.4)	Expresses (via writ- ten essay, visual art, creative dance) the enjoyment and/or challenge of participating in a favorite physical activity. (S5.E2.5)			
<i>S5.E3</i> Self-expression & enjoyment	Identifies physical activities that are enjoyable. (S5.E3.Ka) Discusses the enjoyment of playing with friends. (S5.E3.Kb)	Describes positive feelings that result from participating in physical activities. (S5.E3.1a) Discusses personal reasons (i.e., the "why") for enjoying physical activities. (S5.E3.1b)	Identifies physical activities that provide self-expression (e.g., dance, gymnastics routines, practice tasks/games environment). (S5.E3.2)	Reflects on the reasons for enjoying selected physical activities. (S5.E3.3)	Ranks the enjoyment of participating in different physical activities. (S5.E3.4)	Analyzes different physical activities for enjoyment and challenge, identifying reasons for a positive or negative response. (S5.E3.5)			
<i>S5.E4</i> Social interaction	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Developmentally appropriate/emerging outcomes first appear in Grade 3.	Developmentally appropriate/emergin g outcomes first appear in Grade 3.	Describes the positive social inter- actions that come when engaged with others in physical activity. (S5.E4.3)	Describes & compares the positive social interactions when engaged in partner, small-group and large-group physical activities. (S5.E4.4)	Describes the social benefits gained from participating in physical activity (e.g., recess, youth sport). (S5.E4.5)			

Middle School Outcomes (Grades 6-8)

By the end of Grade 8, the learner will apply tactics and strategies to modified game play; demonstrate fundamental movement skills in a variety of contexts; design and implement a health-enhancing fitness program; participate in self-selected physical activity; cooperate with and encourage classmates; accept individual differences and demonstrate inclusive behaviors; and engage in physical activity for enjoyment and self-expression. Note: Swimming skills and water-safety activities should be taught if facilities permit.

Standard 1	Grade 6	Grade 7	Grade 8
Demonstrates competency in a varie	ety of motor skills and movement patterns.		
<i>S1.M1</i> Dance & rhythms	Demonstrates correct rhythm and pattern for one of the following dance forms: folk, social, creative, line or world dance. (S1.M1.6)	Demonstrates correct rhythm and pattern for a different dance form from among folk, social, creative, line and world dance. (S1.M1.7)	Exhibits command of rhythm and timing by creating a movement sequence to music as an individual or in a group. (S1.M1.8)
S1.M2 Games & sports Invasion & field games Throwing	Throws with a mature pattern for distance or power appropriate to the practice task (e.g., distance = outfield to home plate; power = 2 nd base to 1 st base). (S1.M2.6)	Throws with a mature pattern for distance or power appropriate to the activity in a dynamic environment. (S1.M2.7)	Throws with a mature pattern for distance or power appropriate to the activity during small- sided game play. (S1.M2.8)
S1.M3 Catching	Catches with a mature pattern from a variety of trajectories using different objects in varying practice tasks. (S1.M3.6)	Catches with a mature pattern from a variety of trajectories using different objects in small-sided game play. (S1.M3.7)	Catches using an implement in a dynamic environment or modified game play. (S1.M3.8)
S1.M4 Games & sports Invasion games Passing & receiving	Passes and receives with hands in combination with locomotor patterns of running and change of direction & speed with competency in invasion games such as basketball, flag football, speedball or team handball. (S1.M4.6)	Passes and receives with feet in combination with locomotor patterns of running and change of direction & speed with competency in invasion games such as soccer or speedball. (S1.M4.7)	Passes and receives with an implement in combination with locomotor patterns of running and change of direction, speed and/or level with competency in invasion games such as lacrosse or hockey (floor, field, ice). (S1.M4.8)
S1.M5 Games & sports Invasion games Passing & receiving	Throws, while stationary, a leading pass to a moving receiver. (S1.M5.6)	Throws, while moving, a leading pass to a moving receiver. (S1.M5.7)	Throws a lead pass to a moving partner off a dribble or pass. (S1.M5.8)
S1.M6 Games & sports Invasion games Offensive skills	Performs pivots, fakes and jab steps designed to create open space during practice tasks. (S1.M6.6)	Executes at least one of the following designed to create open space during small-sided game play: pivots, fakes, jab steps. (S1.M6.7)	Executes at least two of the following to create open space during modified game play: pivots, fakes, jab steps, screens. (S1.M6.8)

Grade Level Expectations for K-12 Physical Education–2016

Standard 1	Grade 6	Grade 7	Grade 8
<i>S1.M7</i> Games & sports Invasion games	Performs the following offensive skills without defensive pressure: pivot, give & go, and fakes. (S1.M7.6)	Performs the following offensive skills with defensive pressure: pivot, give & go, and fakes. (S1.M7.7)	Executes the following offensive skills during small- sided game play: pivot, give & go, and fakes. (S1.M7.8)
Offensive skills			
<i>S1.M8</i> Games & sports Invasion games	Dribbles with dominant hand using a change of speed and direction in a variety of practice tasks. (S1.M8.6)	Dribbles with dominant and non- dominant hands using a change of speed and direction in a variety of practice tasks. (S1.M8.7)	Dribbles with dominant and nondominant hands using a change of speed and direction in small- sided game play. (S1.M8.8)
Dribbling/ball control			
<i>S1.M9</i> Games & sports Invasion games	Foot-dribbles or dribbles with an implement with control, changing speed and direction in a variety of practice tasks. (S1.M9.6)	Foot-dribbles or dribbles with an implement combined with passing in a variety of practice tasks. (S1.M9.7)	Foot-dribbles or dribbles with an implement with control, changing speed and direction during small-sided game play. (S1.M9.8)
Dribbling/ball control			
S1.M10 Games & sports Invasion games	Shoots on goal with power in a dynamic environment as appropriate to the activity. (S1.M10.6)	Shoots on goal with power and accuracy in small-sided game play. (S1.M10.7)	Shoots on goal with a long-handled implement for power and accuracy in modified invasion games such as hockey (floor, field, ice) or lacrosse. (S1.M10.8)
Shooting on goal			
S1.M11 Games & sports Invasion games	Maintains defensive-ready position, with weight on balls of feet, arms extended and eyes on midsection of the offensive player. (S1.M11.6)	Slides in all directions while on defense without crossing feet. (S1.M11.7)	Drop-steps in the direction of the pass during player-to-player defense. (S1.M11.8)
Defensive skills			
S1.M12 Games & sports Net/wall games Serving	Performs a legal underhand serve with control for net/wall games such as badminton, volleyball or pickleball. (S1.M12.6)	Executes consistently (at least 70% of the time) a legal underhand serve to a predetermined target for net/wall games such as badminton, volleyball or pickleball. (S1.M12.7)	Executes consistently (at least 70% of the time) a legal underhand serve for distance and accuracy for net/wall games such as badminton, volleyball or pickleball. (S1.M12.8)
S1.M13	Strikes, with a mature overarm pattern,	Strikes, with a mature overarm pattern,	Strikes, with a mature overarm pattern, in a
Games & sports Net/wall games	in a non-dynamic environment for net/wall games such as volleyball, handball, badminton or tennis.	in a dynamic environment for net/wall games such as volleyball, handball, badminton or tennis. (S1.M13.7)	modified game for net/wall games such as volleyball, handball, badminton or tennis. (S1.M13.8)
Striking	(S1.M13.6)		

Standard 1	Grade 6	Grade 7	Grade 8
<i>S1.M14</i> Games & sports Net/wall games	Demonstrates the mature form of the forehand and backhand strokes with a short-handled implement in net games such as paddle ball, pickleball or short-	Demonstrates the mature form of forehand and backhand strokes with a long-handled implement in net games such as badminton or tennis.	Demonstrates the mature form of fore- hand and backhand strokes with a short- or long-handled implement with power and accuracy in net games such as pickle- ball, tennis, badminton or paddle
Forehand & backhand	handled racket tennis. (S1.M14.6)	(S1.M14.7)	ball. (S1.M14.8)
<i>S1.M15</i> Games & sports Net/wall games	* Transfers weight with correct timing for a variety of manipulative movements.	* Transfers weight with correct timing using low to or high striking pattern for a variety of manipulative movements.	Transfers weight with correct timing using low to high striking pattern with a long-handled implement on the backhand side. (S1.M15.8)
Weight transfer			
<i>S1.M16</i> Games & sports Net/wall games	Forehand-volleys with a mature form and control using a short-handled implement. (S1.M16.6)	Forehand- and backhand-volleys with a mature form and control using a short- handled implement. (S1.M16.7)	Forehand- and backhand-volleys with a mature form and control using a short- handled implement during modified game play. (S1.M16.8)
Volley			
<i>S1.M17</i> Games & sports Net/wall games	Two-hand-volleys with control in a variety of practice tasks. (S1.M17.6)	Two-hand-volleys with control in a dynamic environment. (S1.M17.7)	Two-hand-volleys with control in a small-sided game. (S1.M17.8)
Two-hand volley			
S1.M18 Games & sports Target games Underhand throw	Demonstrates a mature underhand throwing pattern for a modified target game such as bowling, bocce or horseshoes. (S1.M19.6)	Executes consistently (70% of the time) a mature underhand pattern for target games such as bowling, bocci or horseshoes. (S1.M18.7)	Performs consistently (70% of the time) a mature underhand pattern with accuracy and control for one target game such as bowling or bocci. (S1.M18.8)
Undernand throw			
<i>S1.M19</i> Games & sports Target games	Strikes, with an implement, a stationary object for accuracy and distance in activities such as croquet, shuffle- board or golf. (S1.M19.6)	Strikes, with an implement, a stationary object for accuracy and distance in activities such as croquet, shuffle- board or golf. (S1.M19.7)	Strikes, with an implement, a stationary object for accuracy and power in activities such as croquet, shuffleboard or golf. (S1. M19.8)
Striking			
<i>S1.M20</i> Games & sports Fielding/striking games	Strikes a pitched ball with an implement with force in a variety of practice tasks. (S1.M20.6)	Strikes a pitched ball with an implement to open space in a variety of practice tasks. (S1.M20.7)	Strikes a pitched ball with an implement for power to open space in a variety of small-sided games. (S1.M20.8)
Striking			

Standard 1	Grade 6	Grade 7	Grade 8
<i>S1.M21</i> Games & sports Fielding/striking games	Catches, with a mature pattern, from different trajectories using a variety of objects in a varying practice tasks. (S1.M21.6)	Catches, with a mature pattern, from different trajectories using a variety of objects in small-sided game play. (S1.M21.7)	Catches, using an implement, from different trajectories and speeds in a dynamic environment or modified game play. (S1.M21.8)
Catching S1.M22 Outdoor/Adventure pursuits (See end of section for examples)	Demonstrates correct technique for basic skills in 1 self-selected outdoor activity. (S1.M22.6)	Demonstrates correct technique for a variety of skills in 1 self-selected outdoor activity. (S1.M22.7)	Demonstrates correct technique for basic skills in at least 2 self-selected outdoor activities. (S1.M22.8)
<i>S1.M23</i> Aquatics	Preferably taught at elementary or seconda offered in the curriculum.	I Iry levels. However, availability of facilities mi	I ght dictate when swimming and water safety are
<i>S1.M24</i> Individual-performance activities	Demonstrates correct technique for basic skills in 1 self-selected individual- performance activity. (S1.M24.6)	Demonstrates correct technique for a variety of skills in 1 self-selected individual-performance activity. (S1.M24.7)	Demonstrates correct technique for basic skills in at least 2 self-selected individual-performance activities. (S1.M24.8)
Applies the Elements of Dance in Movement Skills	 Demonstrates correct rhythm and pattern for one of the following Dance forms(folk, social, creative, line or world) Practices simple breathing and relaxation techniques. Perform short dances that have a beginning, middle, and end. 	 * Demonstrates correct rhythm and pattern for a variety of dance forms among folk, social, creative, line, and world. * Use of breath to facilitate movement in dance. * Perform dances that use simple choreographic forms and structures (musical, literary, or visual). 	 * Exhibits command of rhythm and timing by creating a movement sequence to music as an individual or in a group. * Maintains adequate breath support for movement phrasing and endurance, and ease of motion. * Perform dances that fulfill aesthetic criteria including: beginning development of an idea, resolution, and end; use of variety in elements of dance, artistic form, and communication of the intent of the choreographer.
Applies Locomotor and Non-locomotor Movement Skills in Dance and Rhythmic Activities	* Integrate locomotor and non- locomotor (axil) movement and stillness into dance sequences through use of transitions.	* Demonstrates basic movement skills and describes the underlying principles (e.g., alignment, balance, initiation of movement, articulation, isolated body parts, weight shift, elevation and landing, fall and recovery).	* Apply anatomical concepts to movements that are vertical, off vertical, and on one leg with balance, agility, endurance, and ease of motion.

Standard 2	Grade 6	Grade 7	Grade 8
Applies knowledge of concepts, principle	s, strategies and tactics related to move	ment and performance.	
S2.M1 Games & sports Invasion games Creating space with movement	Creates open space by using locomotor tor movements (e.g., walking, running, jumping & landing) in combination with movement (e.g., varying pathways; change of speed, direction or pace). (S2.M1.6)	Reduces open space by using loco- motor movements (e.g., walking, running, jumping & landing, changing size and shape of the body) in combination with movement concepts (e.g., reducing the angle in the space, reducing distance between player and goal). (S2.M1.7)	Opens and closes space during small-sided game play by combining locomotor movements with movement concepts. (S2.M1.8)
S2.M2 Games & sports Invasion games Creating space with offensive tactics	Executes at least 1 the following offensive tactics to create open space: moves to open space without the ball; uses a variety of passes, pivots and fakes; give & go. (S2.M2.6)	Executes at least 2 of the following offensive tactics to create open space: uses a variety of passes, pivots and fakes; give & go. (S2.M2.7)	Executes at least 3 of the following offensive tactics to create open space: moves to create open space on and off the ball; uses a variety of passes, fakes and pathways; give & go. (S2.M2.8)
S2.M3 Games & sports Invasion games	Creates open space by using the width and length of the field/court on offense. (S2.M3.6)	Creates open space by staying spread on offense, and cutting and passing quickly. (S2.M3.7)	Creates open space by staying spread on offense, cutting and passing quickly, and using fakes off the ball. (S2.M3.8)
Creating space using width & length S2.M4 Games & sports Invasion games Reducing space by changing size & shape	Reduces open space on defense by making the body larger and reducing passing angles. (S2.M4.6)	Reduces open space on defense by staying close to the opponent as he/ she nears the goal. (S2.M4.7)	Reduces open space on defense by staying on the goal side of the offensive player and reducing the distance to him/ her (third-party perspective). (S2.M4.8)
S2.M5 Games & sports Invasion games Reducing space using denial	Reduces open space by not allowing the catch (denial) or by allowing the catch but not the return pass. (S2.M5.6)	Reduces open space by not allowing the catch (denial) or anticipating the speed of the object or person for the purpose of interception or deflection. (S2.M5.7)	Reduces open space by not allowing the catch (denial) and anticipating the speed of the object or person for the purpose of interception or deflection. (S2.M5.8)
S2.M6 Games & sports Invasion games Transitions	Transitions from offense to defense or defense to offense by recovering quickly. (S2.M6.6)	Transitions from offense to defense or defense to offense by recovering quickly and communicating with teammates. (S2.M6.7)	Transitions from offense to defense or defense to offense by recovering quickly, communicating with teammates and capitalizing on an advantage. (S2.M6.8)

Standard 2	Grade 6	Grade 7	Grade 8
S2.M7 Games & sports Net/wall games Creating space through variation	Creates open space in net/wall games with a short-handled implement by varying force and direction. (S2.M7.6)	Creates open space in net/wall games with a long-handled implement by varying force and direction, and by moving opponent from side to side. (S2.M7.7)	Creates open space in net/wall games with either a long- or short-handled implement by varying force or direction, or by moving opponent from side to side and/or forward and back. (S2.M7.8)
S2.M8 Games & sports Net/wall games Using tactics & shots	Reduces offensive options for opponents by returning to mid-court position. (S2.M8.6)	Selects offensive shot based on opponent's location (hit where opponent is not). (S2.M8.7)	Varies placement, force and timing of return to prevent anticipation by opponent. (S2.M8.8)
Same tactics & shots S2.M9 Games & sports Target games Shot selection	Selects appropriate shot and/or club based on location of the object in relation to the target. (S2.M9.6)	Varies the speed and/or trajectory of the shot based on location of the object in relation to the target. (S2.M9.7)	Varies the speed, force and trajectory of the shot based on location of the object in relation to the target. (S2.M9.8)
S2.M10 Games & sports Fielding/striking games Offensive strategies	Identifies open spaces and attempts to strike object into that space. (S2.M10.6)	Uses a variety of shots (e.g., slap & run, bunt, line drive, high arc) to hit to open space. (S2.M10.7)	Identifies sacrifice situations and attempt to advance a teammate. (S2.M10.8)
S2.M11 Games & sports Fielding/striking games Reducing space	Identifies the correct defensive play based on the situation (e.g., number of outs). (S2.M11.6)	Selects the correct defensive play based on the situation (e.g., number of outs). (S2.M11.7)	Reduces open spaces in the field by working with teammates to maximize coverage. (S2.M11.8)
S2.M12 Individual-performance activities, dance & rhythms	Varies application of force during dance or gymnastic activities. (S2.M12.6)	* Identifies and applies <i>principles</i> of motion to various dance or movement activities.	Describes and applies mechanical advantage(s) for a variety of movement patterns. (S2.M12.8)
Movement concepts S2.M13 Outdoor pursuits Movement concepts	Makes appropriate decisions to ensure safety of self and others (e.g. weather, level of difficulty, etc.). (S2.M13.6)	Analyzes the situation and makes adjustments to ensure the safety of self and others. (S2.M13.7)	Implements safe protocols in self-selected outdoor activities. (S2.M13.8)

Standard 2	Grade 6	Grade 7	Grade 8
Applications of Principles and Elements	* Varies application of force during	* Identifies and applies Newton's Laws of	* Describes and applies mechanical advantages for a
of Dance to Fitness Activities	dance, rhythmic movement or gymnastic	motion to various dance or movement	variety of movement patterns.
	activities.	activities.	* Danas with concentration and dynamic course
	* Uses concentration and focus during	* Uses clarity, concentration, and focus	* Dance with concentration and dynamic energy, kinesthetic awareness, interconnectedness between
	dancing.	while dancing.	dancers, and attention to auditory and visual cues.
	duricing.	while duiteling.	
	* Understand the role of improvisation	* Select movement phrases to create	* Uses appropriate movement terminology and
	in choreography.	dance sequences that communicate	dance & anatomical vocabulary to describe the
		ideas, experiences, feelings, images or	actions and movement elements.
	* Use abstract movement to create	stories.	
	dance phrases that communicate ideas,	*	* Identifies aesthetic criteria for evaluating dance
	experiences, feelings, or images.	* Use self-assessment, teacher feedback, and peer feedback to refine dance	(e.g. originality, visual and emotional, impact, variety, transition, contrast, skill of performers).
		quality.	variety, transition, contrast, skill of performers).
		400007	* Use reflection and discussion to revise
		* Use dance vocabulary to describe how	choreography.
		elements of movement are used to	
		communicate ideas in dance.	

Standard 3	Grade 6	Grade 7	Grade 8
Demonstrates the knowledge and skill	s to achieve and maintain a health-enhand	cing level of physical activity and fitness.	
<i>S3.M1</i> Physical activity knowledge	Describes how being physically active leads to a healthy body. (S3.M1.6)	Identifies barriers related to maintaining a physically active lifestyle and seeks solutions for eliminating those barriers. (S3.M1.7)	Identifies the 5 components of health-related fitness (muscular strength, muscular endurance, flexibility, cardiovascular endurance, body composition) and explains the connections between fitness and overall physical and mental health. (S3.M1.8)
<i>S3.M2</i> Engages in physical activity	Participates in self-selected physical activity outside of physical education class. (S3.M2.6)	Participates in self-selected physical activity outside of physical education class. (S3.M2.6)	Participates in self-selected physical activity outside of physical education class. (S3.M2.6)
<i>S3.M3</i> Engages in physical activity	Participates in a variety of aerobic fitness activities such as cardio kick, step aerobics and aerobic dance. (S3.M3.6)	Participates in a variety of strength- and endurance-fitness activities such as Pilates, resistance training, body- weight training and light free-weight training. (S3.M3.7)	Participates in a variety of self-selected aerobic- fitness activities outside of school such as walking, jogging, biking, skating, dancing and swimming. (S3.M3.8)
<i>S3.M4</i> Engages in physical activity	Participates in a variety of aerobic-fit- ness activities using technology. (S3.M4.6)	Participates in a variety of strength- and endurance-fitness activities such as weight or resistance training. (S3.M4.7)	Plans and implements a program of cross- training to include aerobic, strength & endurance and flexibility training. (S3.M4.8)
<i>S3.M5</i> Engages in physical activity	Participates in a variety of lifetime recreational team sports, outdoor pursuits or dance activities. (S3.M5.6)	Participates in a variety of lifetime dual and individual sports, martial arts or aquatic activities. (S3.M5.7)	Participates in a self-selected lifetime sport, dance, aquatic or outdoor activity outside of the school day. (S3.M5.8)
<i>S3.M6</i> Fitness knowledge	Participates in moderate to vigorous aerobic physical activity that includes intermittent or continuous aerobic physical activity of both moderate and vigorous intensity for at least 60 minutes per day. (S3.M6.6)	Participates in moderate to vigorous muscle- and bone-strengthening physical activity. (S3.M6.7)	Participates in moderate to vigorous aerobic and/or muscle- and bone-strengthening physical activity for at least 60 minutes per day. (S3.M6.8)
<i>S3.M7</i> Fitness knowledge	Identifies the components of skill-related fitness. (S3.M7.6)	Distinguishes between health-related and skill-related fitness. (S3.M7.7)	Compares and contrasts health-related fitness components. (S3.M7.8)
<i>S3.M8</i> Fitness knowledge	Sets and monitors a self-selected physical activity goal for aerobic and/ or muscle- and bone-strengthening activity based on current fitness level. (S3.M8.6)	Adjusts physical activity based on quantity of exercise needed for a minimal health standard and/or optimal functioning based on current fitness level. (S3.M8.7)	Uses available technology to self-monitor quantity of exercise needed for a minimal health standard and/or optimal functioning based on current fitness level. (S3.M8.8)

Standard 3	Grade 6	Grade 7	Grade 8
<i>S3.M9</i> Fitness knowledge	Employs correct techniques and methods of stretching. (S3.M9.6)	Describes and demonstrates the difference between dynamic and static stretches. (S3.M9.7)	Employs a variety of appropriate static stretching techniques for all major muscle groups. (S3.M9.8)
<i>S3.M10</i> Fitness knowledge	Differentiates between aerobic and anaerobic capacity, and between muscular strength and endurance. (S3.M10.6)	Describes the role of exercise and nutrition in weight management. (S3.M10.7)	Describes the role of flexibility in injury prevention. (S3.M10.8)
<i>S3.M11</i> Fitness knowledge	Identifies each of the components of the overload principle (FITT formula: frequency, intensity, time, type) for different types of physical activity (aerobic, muscular fitness and flexibility.) (S3.M11.6)	Describes overload principle (FITT formula) for different types of physical activity, the training principles on which the formula is based and how the formula and principles affect fitness. (S3.M11.7)	Uses the overload principle (FITT formula) in preparing a personal workout. (S3.M11.8)
<i>S3.M12</i> Fitness knowledge	Describes the role of warm-ups and cool- downs before and after physical activity. (S3.M12.6)	Designs a warm-up/cool-down regimen for a self-selected physical activity. (S3.M12.7)	Designs and implements a warm-up/ cool-down regimen for a self-selected physical activity. (S3.M12.8)
<i>S3.M13</i> Fitness knowledge	Defines resting heart rate and de- scribes its relationship to aerobic fit- ness and the Borg Rating of Perceived Exertion (RPE) Scale. (S3.M13.6)	Defines how the RPE Scale can be used to determine the perception of the work effort or intensity of exercise. (S3.M13.7)	Defines how the RPE Scale can be used to adjust workout intensity during physical activity. (S3.M13.8)
<i>S3.M14</i> Fitness knowledge	Identifies major muscles used in selected physical activities. (S3.M14.6)	Describes how muscles pull on bones to create movement in pairs by relaxing and contracting. (S3.M14.7)	Explains how body systems interact with one another (e.g., blood transports nutrients from the digestive system, oxygen from the respiratory system) during physical activity. (S3.M14.8)
<i>S3.M15</i> Assessment & program planning	Designs and implements a program of remediation for any areas of weakness based on the results of health-related fitness assessment. (S3.M15.6)	Designs and implements a pro- gram of remediation for 2 areas of weakness based on the results of health-related fitness assessment. (S3.M15.7)	Designs and implements a program of remediation for 3 areas of weakness based on the results of health-related fitness assessment. (S3.M15.8)
<i>S3.M16</i> Assessment & program planning	Maintains a physical activity log for at least 2 weeks and reflects on activity levels as documented in the log. (S3.M16.6)	Maintains a physical activity and nutrition log for at least 2 weeks and reflects on activity levels and nutrition as documented in the log. (S3.M16.7)	Designs and implements a program to improve levels of health-related fitness and nutrition. (S3.M16.8)

Standard 3	Grade 6	Grade 7	Grade 8
<i>S3.M17</i> Nutrition	Identifies foods within each of the basic food groups and selects appropriate servings and portions for his/ her age and physical activity levels. (S3.M17.6)	Develops strategies for balancing healthy food, snacks and water intake, along with daily physical activity. (S3.M17.7)	Describes the relationship between poor nutrition and health risk factors. (S3.M17.8)
<i>S3.M18</i> Stress management	Identifies positive and negative results of stress and appropriate ways of dealing with each. (S3.M18.6)	Practices strategies for dealing with stress, such as deep breathing, guided visualization and aerobic exercise. (S3.M18.7)	Demonstrates basic movements used in other stress-reducing activities such as yoga and tai chi. (S3.M18.8)
Ability to practice health-enhancing behaviors and avoid or reduce health risks.	 * Regularly participates in a variety of aerobic activities such as cardio-kick, Zumba, step aerobics, and/or aerobic dance. * Designs and implements a warm- up/cool-down regimen for self-selected physical activity. 	 * Regularly participates in a variety of aerobic fitness activities, strength & endurance fitness activities (i.e. Pilates, resistance-training) * Describe and demonstrate 3 or 4 safe warm-up practices that relate to personal needs. (e.g., hyperextended knees, swaybacks, rounded shoulders, or lack of abdominal tone). 	 * Participates in a variety of self-directed aerobic, strength & endurance fitness activities. Plans and implements cross training programs that keep an individual fit. * Applies safe movement practices in both technique and choreography (e.g., plié`: knees over toes; releve`: alignment of ankle, knee, and hip; balance: vertical alignment of the spine).
Knowledge for Healthy Lifestyle Development	 * Describe the recommended amounts and types of moderate, vigorous, muscle strengthening, and bone strengthening physical activity for adolescents and adults. * Explain how physical activity can be incorporated into daily life without special exercise equipment. * Describe ways to increase daily physical activity and decrease inactivity. * Summarize the mental and social benefits of physical activity. * Differentiate between physical activity, exercise, health-related fitness, and skill- related fitness. 	 * Describe physical activities that contribute to maintaining or improving components of health-related fitness. * Explain the short-term and long-term benefits of physical activity, including improving cardiovascular health, strength, endurance, and flexibility and reducing the risks for chronic diseases. * Explain how an inactive lifestyle contributes to chronic disease. * Explain the importance of warming up and cooling down after physical activity. * Describe climate-related physical conditions that affect physical activity, such as heat exhaustion, sunburn, heat stroke, and hypothermia. 	 * Summarize the benefits of drinking water before, during, and after physical activity. * Summarize how physical activity can contribute to maintaining a healthy body weight. * Describe the use of safety equipment for specific physical activities. * Describe the ways to reduce risk of injuries from participation in sports and other physical activities.

Standard 3	Grade 6	Grade 7	Grade 8
Influence of family, peers, culture, media, technology and other factors on health behaviors	 * Explain the influence of school rules and community laws (e.g., bicycling riding laws) on physical activity practices and behaviors. * Explain how perceptions of norms influence healthy and unhealthy physical activity practices and behaviors. 	 * Explain how social expectations influence healthy and unhealthy behaviors related to physical activity practices and behaviors. * Explain how personal values and beliefs influence physical activity practices and behaviors. 	 * Describe how some health risk behaviors influence the likelihood of engaging in physical inactivity practices and behaviors. * Analyze how relevant influences of family and culture, school and community, media (e.g. advertising, social networks) and technology (e.g., internet shopping), and peers affect personal physical activity practices and behaviors.
Ability to access valid information and products and services to enhance health.		 * Analyze the validity and reliability of physical activity information. * Determine the availability of valid and reliable physical activity products. 	 * Analyze the validity and reliability of physical activity products and services. * Access valid and reliable physical activity information from home, school, or community. * Locate valid and reliable physical activity products and services.
Ability to practice health-enhancing behaviors and avoid or reduce health risks	* Explain the importance of being responsible for being physically active.	* Analyze personal practices and behaviors that reduce or prevent physical inactivity.	 * Demonstrate healthy practices and behaviors to improve the physical activity of oneself and others. * Provide evidence of being physically active outside of school on a regular basis.

Standard 4	Grade 6	Grade 7	Grade 8
Exhibits responsible personal and so	ocial behavior that respects self and others.		
<i>S4.M1</i> Personal responsibility	Exhibits personal responsibility by using appropriate etiquette, demonstrating respect for facilities and exhibiting safe behaviors. (S4.M1.6)	Exhibits responsible social behaviors by cooperating with classmates, demonstrating inclusive behaviors and supporting classmates. (S4.M1.7)	Accepts responsibility for improving one's own levels of physical activity and fitness. (S4.M1.8)
<i>S4.M2</i> Personal responsibility	Identifies and uses appropriate strategies to self-reinforce positive fitness behaviors, such as positive self-talk. (S4.M2.6)	Demonstrates both intrinsic and extrinsic motivation by selecting opportunities to participate in physical activity outside of class. (S4.M2.7)	Uses effective self-monitoring skills to incorporate opportunities for physical activity in and outside of school. (S4.M2.8)
<i>S4.M3</i> Accepting feedback	Demonstrates self-responsibility by implementing specific corrective feedback to improve performance. (S4.M3.6)	Provides corrective feedback to a peer, using teacher-generated guide-lines, and incorporating appropriate tone and other communication skills. (S4.M3.7)	Provides encouragement and feedback to peers without prompting from the teacher. (S4.M3.8)
<i>S4.M4</i> Working with others	Accepts differences among class- mates in physical development, maturation and varying skill levels by providing encouragement and positive feedback. (S4.M4.6)	Demonstrates cooperation skills by establishing rules and guidelines for resolving conflicts. (S4.M4.7)	Responds appropriately to participants' ethical and unethical behavior during physical activity by using rules and guidelines for resolving conflicts. (S4.M4.8)
<i>S4.M5</i> Working with others	Cooperates with a small group of classmates during adventure activities, game play or team-building activities. (S4.M5.6)	Problem-solves with a small group of classmates during adventure activities, small-group initiatives or game play. (S4.M5.7)	Cooperates with multiple classmates on problem- solving initiatives including ad- venture activities, large-group initiatives and game play. (S4.M5.8)
<i>S4.M6</i> Rules & etiquette	Identifies the rules and etiquette for physical activities/games and dance activities. (S4.M6.6)	Demonstrates knowledge of rules and etiquette by self-officiating modified physical activities and games or following parameters to create or modify a dance. (S4.M6.7)	Applies rules and etiquette by acting as an official for modified physical activities and games and creating dance routines within a given set of parameters. (S4.M6.8)
S4.M7 Safety	Uses physical activity and fitness equipment appropriately and safely, with the teacher's guidance. (S1.M7.6)	<i>Independently</i> uses physical activity and exercise equipment appropriately and safely. (S1.M7.7)	Independently uses physical activity and fitness equipment appropriately, and <i>identifies specific</i> <i>safety concerns</i> associated with the activity. (S1.M7.8)

Standard 4	Grade 6	Grade 7	Grade 8
Working with others	 Demonstrates respect for self and others in movement activities and dance styles by following rules, working with partners, working with groups, and encouraging others. Demonstrates the ability to perform with groups of varying sizes. 	 Demonstrates the ability to perform dances with groups of varying sizes; plus demonstrates partner skills; using complimentary shapes, using contrasting movements, taking and supporting weights, and counting phrases to maintain unison. (e.g., counting in canon and understanding counts of phrasing). Problem solves with a small group of peers in creative movement design. 	 * Cooperates with a partner to demonstrate the following skills in a visually interesting way: creating, contrasting, and complimentary shapes; taking and supporting weight. * Cooperates with a partner or small group to produce original work/dance. * Demonstrates appropriate audience behavior, performance, and etiquette in formal and informal situations. Explains how audiences and venues affect choreography.
Ability to use interpersonal communication skills to enhance health and avoid or reduce health risks	 * Demonstrate the use of effective verbal and nonverbal communication skills to enhance physical activity. * Demonstrate effective peer resistance skills to avoid or reduce physical inactivity. 	 * Demonstrate effective negotiation skills that avoid or reduce participation in unsafe physical activities. * Demonstrate how to effectively ask for assistance in accessing equipment necessary to safely engage in physical activities. 	 * Demonstrate how to effectively ask for assistance to improve physical activity. * Demonstrate how to effectively communicate empathy and support to others who are trying to maintain or improve physical activity.
Ability to use decision-making skills to enhance health.	 * Identify circumstances that help or hinder making a decision to be physically active. * Determine when situations related to physical activity require a decision (e.g., when a peer suggests watching television, a friend suggests riding bikes without a helmet). * Distinguish when decisions related to physical activity can be made individually or with the help of others. 	 * Explain how family, culture, media, peers, and personal beliefs affect a decision related to physical activity. * Distinguish between healthy and unhealthy alternatives to a decision related to physical activity. * Predict the potential healthy and unhealthy alternatives to a decision related to physical activity. 	 * Choose a healthy alternative when making a decision related to physical activity. * Analyze the effectiveness of a final outcome of a decision related to physical activity.

Standard 4	Grade 6	Grade 7	Grade 8
Ability to use goal-setting skills to	* Assess personal physical activity	* Assess the barriers to achieving a	* Use strategies and skills to achieve a personal
enhance health.	practices.	personal goal to be physically active.	goal to be physically active.
	* Set a realistic personal goal to be	* Apply strategies to overcome barriers	
	physically active.	to achieving a personal goal to be	
	physically active.	physically active.	
Ability to advocate for personal, family,	* State a health-enhancing position	* Persuade others to make healthy and	* Demonstrate how to adapt a positive physical
and community health.	about being physically active, supported	safe physical activity choices.	activity messages for different audiences.
· · · · · · · · · · · · · · · · · · ·	with accurate information, to improve		
	the health of others.	* Collaborate with others to advocate for	
		individuals, families, and schools to be	
		physically active.	

Standard 5	Grade 6	Grade 7	Grade 8
Recognizes the value of physical activity	for health, enjoyment, challenge, self-ex	pression and social interaction.	
<i>S5.M1</i> Health	Describes how being physically active leads to a healthy body. (S5.M1.6)	Identifies different types of physical activities and describes how each exerts a positive effect on health. (S5.M1.7)	Identifies the 5 components of health-related fitness (muscular strength, muscular endurance, flexibility, cardiovascular endurance and body composition) and explains the connections between fitness and overall physical and mental health. (S5.M1.8)
<i>S5.M2</i> Health	Identifies components of physical activity that provide opportunities for reducing stress and for social interaction. (S5.M2.6)	Identifies positive mental and emotional aspects of participating in a variety of physical activities. (S5.M2.7)	Analyzes the empowering consequences of being physical active. (S5.M2.8)
<i>S5.M3</i> Challenge	Recognizes individual challenges and copes in a positive way, such as extending effort, asking for help or feedback and/or modifying the tasks. (S5.M3.6)	Generates positive strategies such as offering suggestions or assistance, leading or following others and pro- viding possible solutions when faced with a group challenge. (S5.M3.7)	Develops a plan of action and makes appropriate decisions based on that plan when faced with an individual challenge. (S5.M3.8)
<i>S5.M4</i> Self-expression & enjoyment	Describes how moving competently in a physical activity setting creates enjoyment. (S5.M4.6)	Identifies why self-selected physical activities create enjoyment. (S5.M4.7)	Discusses how enjoyment could be increased in self-selected physical activities. (S5.M4.8)
<i>S5.M5</i> Self-expression & enjoyment	Identifies how self-expression and physical activity are related. (S5.M5.6)	Explains the relationship between self- expression and lifelong enjoyment through physical activity. (S5.M5.7)	Identifies and participates in an enjoyable activity that prompts individual self-expression. (S5.M5.8)
<i>S5.M6</i> Social interaction	Demonstrates respect for self and others in activities and games by following the rules, encouraging others and playing in the spirit of the game or activity. (S5.M6.6)	Demonstrates the importance of positive social interaction by helping and encouraging others and providing support to classmates. (S5.M6.7)	Demonstrates respect for self by asking for help and helping others in various physical activities. (S5.M6.8)
The importance of life long activities for joy, health, and overall well-being.	 * Describes how dance is a life-long, healthful physical activity. (e.g., aids in weight management, helps prevent diabetes, and osteoporosis, and promotes a strong cardiovascular system). * Identifies positive and negative results of stress and appropriate ways of dealing with each. 	 * Recognizes the joy of dance as a life- time fitness activity to celebrate culture and community events. * Practices strategies for dealing with stress such as, deep breathing, guided- visualization, and aerobic exercise. 	 * Recognizes the joy of dance as a life-long activity to celebrate culture and community events (follow- up from earlier grade levels). * Demonstrates basic movements used in stress- reducing activities dancers use such as Yoga and Tai Chi.

Operational Definition of Activity Categories

Outdoor Pursuits: The outdoor environment is an important factor in student engagement in the activity. Activities might include, but are not limited to recreational boating (e.g., kayaking, canoeing, sailing, rowing), hiking, backpacking, fishing, orienteering/geocaching, ice skating, skateboarding, snow or water skiing, snowboarding, snowshoeing, surfing, bouldering/traversing/climbing, mountain biking, adventure activities and ropes courses. Selection of activities depends on the environmental opportunities within the geographical region.

Fitness Activities: Activities with a focus on improving or maintaining fitness and might include, but are not limited to yoga, Pilates, resistance training, spinning, running, fitness walking, fitness swimming, kickboxing, cardio-kick, Zumba and exergaming.

Dance and Rhythmic Activities: Activities that focus on dance or rhythms and might include, but are not limited to dance forms such as creative movement and dance, ballet, modern, ethnic/folk, hip hop, Latin, line, ballroom, social and square.

Aquatics: Might include, but are not limited to swimming, diving, synchronized swimming and water polo.

Individual-Performance Activities: Might include, but are not limited to gymnastics, figure skating, track and field, multi-sport events, in-line skating, wrestling, self-defense and skateboarding.

Games and Sports: Includes the games categories of invasion, net/wall, target and fielding/striking.

Lifetime Activities: Includes the categories of outdoor pursuits, selected individual performance activities, aquatics and net/wall and target games. *Note:* Invasion games and fielding and striking games are not addressed in the secondary outcomes because those activities require team participation and are not well suited to lifelong participation.

High School Outcomes (Grades 9-12)

By the end of high school, the learner will be college/career-ready, as demonstrated by the ability to plan and implement different types of personal fitness programs; demonstrate competency in two or more lifetime activities; describe key concepts associated with successful participation in physical activity; model responsible behavior while engaged in physical activity; and engage in physical activities that meet the need for self-expression, challenge, social interaction and enjoyment.

Note: High school outcomes have been organized into two levels. Level 1 indicates the minimum knowledge and skills that students must attain to be college/ career-ready. Level 2 allows students to build on Level 1 competencies by augmenting knowledge and skills considered desirable for college/career readiness.

Standard 1	Level 1	Level 2
Demonstrates competency	in a variety of motor skills and movement patterns.	
<i>S1.H1</i> Lifetime activities	Demonstrates competency and/or refines activity-specific movement skills in two or more lifetime activities (outdoor pursuits, individual- performance activities, aquatics, net/wall games or target games). (S1.H1.L1)	Refines activity-specific movement skills in one or more lifetime activities (outdoor pursuits, individual-performance activities, aquatics, net/wall games or target games). (S1.H1.L2)
<i>S1.H2</i> Dance & rhythms	Demonstrates competency in dance forms used in cultural and social occasions (e.g., weddings, parties), or demonstrates competency in one form of dance (e.g., ballet, modern, hip hop, tap). (S1.H2.L1)	Demonstrates competency in a form of dance by choreographing a dance or by giving a performance. (S1.H2.L2)
<i>S1.H3</i> Fitness activities	Demonstrates competency in performing activities that contribute to improving each of the five components of health-related fitness. (S1.H3.L1-Rev.)	Demonstrates proficiency in performing activities that contribute to improving each of the five components of health-related fitness (S1.H3.L2-Rev.)

Note: Swimming skills and water-safety activities should be taught of facilities permit.

Grade Level Expectations for K-12 Physical Education-2016

Standard 2	Level 1	Level 2
Applies knowledge of cond	epts, principles, strategies and tactics related to movement and perfo	prmance.
<i>S2.H1</i> Movement concepts, principles & knowledge	Applies the terminology associated with exercise and participation in selected individual-performance activities, dance, net/wall games, target games, aquatics and/or outdoor pursuits appropriately. (S2.H1.L1-Rev.)	Design a personalized plan to implement movement concepts and principles. (S2.H1.L2 – Rev.)
<i>S2.H2</i> Movement concepts, principles & knowledge	Uses movement concepts and principles (e.g., force, motion, rotation) to analyze and improve performance of self and/or others in a selected skill. (S2.H2.L1)	Describes the speed/accuracy trade-off in throwing and striking skills. (S2.H2.L2)
<i>S2.H3</i> Movement concepts, principles & knowledge	Creates a practice plan to improve performance for a self- selected skill. (S2.H3.L1)	
<i>S2.H4</i> Movement concepts, principles & knowledge	Identifies examples of social and technical movement and dance forms. (S2.H4.L1)	Compares similarities and differences in various movement and dance forms. (S2.H4.L2)
<i>S2.H5</i> Tactics and strategies	* Apply appropriate tactics and strategies in various activities	* Design and implement tactics and strategies appropriate for various activities.

Standard 3	Level 1	Level 2		
Demonstrates the knowle	Demonstrates the knowledge and skills to achieve a health-enhancing level of physical activity and fitness.			
<i>S3.H1</i> Physical activity knowledge	Discusses the benefits of a physically active lifestyle as it relates to college or career readiness. (S3.H1.L1)	Investigates the relationships among physical activity, nutrition and body composition. (S3.H1.L2)		
S3.H2 Physical activity knowledge	Evaluates the validity of claims made by commercial products and programs pertaining to fitness and a healthy, active lifestyle. (S3.H2.L1)	Analyzes and applies technology and social media as tools for supporting a healthy, active lifestyle. (S3.H2.L2)		
S3.H3 Physical activity knowledge	Identifies issues associated with exercising in heat, humidity and cold. (S3.H3.L1)	Applies rates of perceived exertion and pacing. (S3.H3.L2)		
S3.H4 Physical activity knowledge	Evaluates — according to their benefits, social support net- work and participation requirements — activities that can be pursued in the local environment. (S3.H4.L1)	* Analyzes personal physical activity behaviors taking into account community offerings/local environment and pursue personal choices for improving healthy living.		
<i>S3.H5</i> Physical activity knowledge	Evaluates risks and safety factors that might affect physical activity preferences throughout the life cycle. (S3.H5.L1)	Analyzes the impact of life choices, economics, motivation and accessibility on exercise adherence and participation in physical activity in college or career settings. (S3.H5.L2)		
S3.H6 Engages in physical activity	Participates several times a week in a self-selected lifetime activity, dance or fitness activity outside of the school day. (S3.H6.L1)	Creates a plan, trains for and participates in a community event with a focus on physical activity (e.g., 5K, triathlon, tournament, dance performance, cycling event). (S3.H6.L2)		
S3.H7 Fitness knowledge	Demonstrate appropriate technique in resistance-training machines and free weights. (S3.H7.L1)	Designs and implements a strength & conditioning pro- gram that develops balance in opposing muscle groups (agonist/antagonist) and supports a healthy, active life- style. (S3.H7.L2)		
<i>S3.H8</i> Fitness knowledge	Relates physiological responses to individual levels of fitness and nutritional balance. (S3.H8.L1)	Identifies the different energy systems used in a selected physical activity (e.g., adenosine triphosphate and phosphocreatine, anaerobic glycolysis, aerobic). (S3.H8.L2)		
<i>S3.H9</i> Fitness knowledge	Identifies types of strength exercises (isometric, concentric, eccentric) and stretching exercises (static, proprioceptive neuromuscular facilitation (PNF), dynamic) for personal fitness development (e.g., strength, endurance, range of motion). (S3.H9.L1)	Identifies the structure of skeletal muscle and fiber types as they relate to muscle development. (S3.H9.L2)		
<i>S3.H10</i> Fitness knowledge	Calculates target heart rate and applies that information to personal fitness plan. (S3.H10.L1)	Adjusts pacing to keep heart rate in the target zone, using available technology (e.g., pedometer, heart rate monitor), to self- monitor aerobic intensity. (S3.H10.L2)		
<i>S3.H11</i> Assessment & program planning	Creates and implements a behavior-modification plan that enhances a healthy, active lifestyle in college or career settings. (S3.H11.L1)	Develops and maintains a fitness portfolio (e.g., assessment scores, goals for improvement, plan of activities for improvement, log of activities being done to reach goals, timeline for improvement). (S3.H11.L2)		

Standard 3	Level 1	Level 2
<i>S3.H12</i> Assessment & program planning	Designs a fitness program, including all components of health-related fitness, for a college student and an employee in the learner's chosen field of work. (S3.H12.L1)	Analyzes the components of skill-related fitness in relation to life and career goals, and designs an appropriate fitness program for those goals. (S3.H12.L2)
<i>S3.H13</i> Nutrition	Designs and implements a nutrition plan to maintain an appropriate energy balance for a healthy, active lifestyle. (S3.H13.L1)	Creates a snack plan for before, during and after exercise that addresses nutrition needs for each phase. (S3.H13.L2)
Knowledge for Healthy	* Analyze how an inactive lifestyle contributes to chronic disease.	
Lifestyle Development	* Analyze ways to increase physical activity and decrease inactivity.	
	* Summarize the mental and social benefits of physical activity.	
	* Summarize the recommended amounts and types of moderate, vigorous, muscle strengthening, and bone-strengthening physical activity for adolescents and adults.	
	* Summarize how a person can incorporate physical activity into daily life (without relying on a structured exercise plan or special equipment).	
	* Evaluate the short-term and long-term benefits of physical activity, including improving cardiovascular health, strength, endurance, and flexibility; healthy weight management; and reducing chronic diseases.	
	* Summarize physical activities that contribute to maintaining or improving components of health-related fitness.	
	* Describe methods for avoiding and responding to climate-related physical conditions during physical activity.	
	* Explain the ways to reduce the risk of injuries from participation in sports and other physical activities.	
	* Describe the effects of hydration and dehydration on physical performance.	
	* Determine the necessary protective gear for wheel sports and activities, including biking, inline skating, riding a scooter, and skateboarding.	
	* Describe the use of safety equipment for specific physical activities.	

Influence of family, peers, culture, media, technology and other factors on health behaviors.Identifies and discusses the historical and cultural roles of games, sports and dance in a society. (S2.H1.L2)* Explain the influence of public health policies on physical activity practices and behaviors.* Explain the influence of public health policies on physical activity practices, and behaviors.* Analyze how culture supports and challenges physical activity beliefs, practices, and perceptions of norms influence healthy and unhealthy personal physical activity behaviors.* Analyze how peers and perceptions of norms influence healthy and unhealthy personal attivity behaviors.* Analyze how personal attivity behaviors.* Analyze how some health risk behaviors influence the likelihood of engaging in physical activity practices and behaviors.* Analyze how school and community affect personal physical activity practices and behaviors.* Analyze how school and community affect personal physical activity practices and behaviors.	Standard 3	Level 1	Level 2
 * Analyze the effect of media and technology on personal, family, and community on physical activity practices and behaviors. * Differentiate the relevant influences, including family, culture, peers, school, community, media, technology, and public health policies on personal physical activity practices and behaviors. * Analyze the factors that influence opportunities to obtain safe, accessible, and affordable products and services that support physical activity practices and behaviors for oneself and others. 	Influence of family, peers, culture, media, technology and other factors on health	Identifies and discusses the historical and cultural roles of games, sports and dance in a society. (S2.H1.L2) * Explain the influence of public health policies on physical activity practices and behaviors. * Analyze how culture supports and challenges physical activity beliefs, practices, and behaviors. * Analyze how peers and perceptions of norms influence healthy and unhealthy personal physical activity behaviors. * Analyze how personal attitudes, values, and beliefs influence healthy and unhealthy physical activity behaviors. * Analyze how some health risk behaviors influence the likelihood of engaging in physical inactivity practices and behaviors. * Analyze how laws, rules, and regulations (e.g., transportation) influence personal physical activity practices and behaviors. * Analyze how school and community affect personal physical activity practices and behaviors. * Analyze the effect of media and technology on personal, family, and community on physical activity practices and behaviors. * Differentiate the relevant influences, including family, culture, peers, school, community, media, technology, and public health policies on personal physical activity practices and behaviors. * Analyze the effect of the practices and behaviors. * Differentiate the relevant influences, including family, culture, peers, school, community, media, technology, and public health policies on personal physical activity practices and behaviors.	Level 2

Standard 3	Level 1	Level 2
Ability to access valid information and	* Evaluate the validity and reliability of physical activity information, products, and services.	
products and services to enhance health.	* Determine the accessibility of valid and reliable physical activity products and services.	
	* Determine the accessibility of valid and reliable physical activity services.	
Ability to practice health-enhancing	* Determines personal goals for level of participation and attainment/improvement.	
behaviors and avoid or reduce health risks.	* Effectively determines personal workout parameters that are aligned with specifically chosen personal benefits.	
	* Monitors individual progress toward goals.	
	* Monitor behaviors characterized by participation in activities associated with guidelines for enhancing health and reducing risk.	
	* Evaluate personal practices and behaviors that reduce or prevent physical inactivity.	
	* Demonstrate healthy practices and behaviors to improve the physical activity of oneself and others.	

Standard 4	Level 1	Level 2
Exhibits responsible perso	nal and social behavior that respects self and others.	
<i>S4.H1</i> Personal responsibility	Employs effective self-management skills to analyze barriers and modify physical activity patterns appropriately, as needed. (S4.H1.L1)	Accepts differences between personal characteristics and the idealized body images and elite performance levels portrayed in various media. (S4.H1.L2)
<i>S4.H2</i> Rules & etiquette	Exhibits proper etiquette, respect for others and teamwork while engaging in physical activity and/or social dance. (S4.H2.L1)	Examines moral and ethical conduct in specific competitive situations (e.g., intentional fouls, performance-enhancing substances, gambling, current events in sport). (S4.H2.L2)
<i>S4.H3</i> Working with others	Uses communication skills and strategies that promote team/ group dynamics. (S4.H3.L1)	Assumes a leadership role (e.g., task or group leader, referee, coach) in a physical activity setting. (S4.H3.L2)
<i>S4.H4</i> Working with others	Solves problems and thinks critically in physical activity and/ or dance settings, both as an individual and in groups. (S4.H4.L1)	Accepts others' ideas, cultural diversity and body types by engaging in cooperative and collaborative movement projects. (S4.H4.L2)
<i>S4.H5</i> Safety	Applies best practices for participating safely in physical activity, exercise and dance (e.g., injury prevention, proper alignment, hydration, use of equipment, implementation of rules, sun protection). (S4.H5.L1)	 If the outcome was not achieved in Level 1, it should be a focus in Level 2. * Identify potential safety issues in a physical activity setting. * Apply injury recognition and basic rehabilitation practice.
Ability to use interpersonal communication skills to enhance health and avoid or reduce health risks.	Demonstrate effective peer resistance, negotiation, and collaboration skills to avoid being physically inactive. PA4.12.2 Demonstrate how to effectively ask for and effectively offer assistance to improve physical activity. PA4.12.3	
Ability to use decision- making skills to enhance health.	 * Examine barriers to making a decision to be physically active. * Analyze how family, culture, media, peers, and personal beliefs affect a decision related to physical activity. * Predict the potential short-term and long-term consequences of alternatives to decisions related to physical activity. 	

Standard 4	Level 1	Level 2
Ability to use goal-	* Assess personal physical activity practices and behaviors	* Assess the barriers to achieving a personal goal to be physically active.
setting skills to enhance health.	* Analyze and compare health and fitness benefits derived from various activities.	* Develop a personal plan to attain a personal goal of being physically active.
	* Create progressive and appropriate goals for improving or maintaining cardiovascular health.	* Implement strategies, including self -monitoring (e.g., a personal activity log), to achieve a personal goal of being physically active.
	* Create progressive and appropriate goals for improving or maintaining muscle and bone health.	* Use strategies to overcome barriers to achieving a personal goal to be physically active.
	* Create appropriate goals for dealing with stress through physical activities and relaxation activities.	* Formulate an effective long-term personal health plan to achieve a personal goal to be physically active.
Ability to advocate for personal, family, and	* Use peer and societal norms, based on accurate health information, to formulate a message that promotes physical activity.	* Persuade and support others to make healthy and safe physical activity choices.
community health.	* Persuade and support others to make healthy and safe physical activity choices.	* Encourage school and community environments to promote the physical activity of others.
		* Adapt physical activity health messages and communication techniques for a specific target audience.
		* Persuade community leaders about the importance of ensuring there are safe, accessible, and affordable physical activity opportunities, products, and services to improve the health of oneself and others.

Standard 5	Level 1	Level 2	
Recognizes the value of physical activity for health, enjoyment, challenge, self-expression, personal meaning and social interaction.			
<i>S5.H1</i> Health	Analyzes the health benefits of a self-selected physical activity. (S5.H1.L1)	If the outcome was not achieved in Level 1, it should be a focus in Level 2. * Analyze the benefits and regularly participates in health enhancing physical activity.	
<i>S5.H2</i> Challenge	Challenge is a focus in Level 2. * Appreciates the value that challenge provides for personal development	Chooses an appropriate level of challenge to experience success and desire to participate in a self-selected physical activity. (S5.H2.L2)	
S5.H3 Self-expression, personal meaning & enjoyment	Selects and participates in physical activities or dance that meet the need for self-expression, personal meaning and enjoyment. (S5.H3.L1)	* Selects and REGULARLY participates in physical activities or dance that meet the need for self-expression, personal meaning and enjoyment.	
<i>S5.H4</i> Social interaction	Identifies the opportunity for social support in a self-selected physical activity or dance. (S5.H4.L1)	Provides support and positively receives social interaction while engaged in physical activity. (S5.H4.L2)	